

**PACEINSTITUTE OF TECHNOLOGY & SCIENCES, ONGOLE-532272**

**(AUTONOMOUS)**

**R-18 REGULATIONS SYLLABUS & COURSE STRUCTURE  
INFORMATION TECHNOLOGY**

<b>I YEAR I SEMESTER</b>								
<b>S.No</b>	<b>CODE</b>	<b>COURSE</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>	<b>Internal</b>	<b>External</b>
1	P18MCT01	Induction Program	3 weeks			0	-	-
2	P18HST01	English-I	3	0	0	3	40	60
3	P18BST01	Mathematics-I	3	0	0	3	40	60
4	P18BST03	Applied Physics	3	0	0	3	40	60
5	P18EST03	C-Programming for Problem Solving	3	0	0	3	40	60
6	P18EST02	Engineering Graphics	1	0	3	2.5	40	60
7	P18HSL01	English language communication skills Lab-I	0	0	3	1.5	40	60
8	P18BSL01	Applied Physics Lab	0	0	3	1.5	40	60
9	P18ESL03	C-Programming for Problem solving Lab	0	0	3	1.5	40	60
10	P18ESL02	Engineering Workshop	0	0	3	1.5	40	60
<b>Total Periods</b>			<b>13</b>	<b>0</b>	<b>15</b>	<b>20.5</b>	<b>360</b>	<b>540</b>

<b>I YEAR II SEMESTER</b>								
<b>S.No</b>	<b>CODE</b>	<b>COURSE</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>	<b>Internal</b>	<b>External</b>
1	P18HST02	English-II	3	0	0	3	40	60
2	P18BST02	Mathematics – II (Probability & Statistics)	3	0	0	3	40	60
3	P18BST05	Applied Chemistry	3	0	0	3	40	60
4	P18EST01	Basic Electrical and Electronics Engineering	3	0	0	3	40	60
5	P18EST05	Python Programming	3	0	0	3	40	60
6	P18BSL03	Applied Chemistry Lab	0	0	3	1.5	40	60
7	P18ESL01	Basic Electrical and Electronics Engineering Lab	0	0	3	1.5	40	60
8	P18ESL04	Python Programming Lab	0	0	3	1.5	40	60
<b>Total Periods</b>			<b>15</b>	<b>0</b>	<b>9</b>	<b>19.5</b>	<b>320</b>	<b>480</b>

II YEAR I SEMESTER								
S.No	CODE	COURSE	L	T	P	Credits	Internal	External
1	P18CST03	MFCS	3	1	0	4	40	60
2	P18CST02	Data Structures	3	1	0	4	40	60
3	P18ITT01	Object Oriented Programming Through C++	3	0	0	3	40	60
4	P18ECT19	Digital Electronics	3	0	0	3	40	60
5	P18BST07	Mathematics-III	3	0	0	3	40	60
6	P18CSL02	Data Structures Lab	0	0	3	1.5	40	60
7	P18ITL01	Object Oriented programming, Through C++ Lab	0	0	3	1.5	40	60
8	P18MCT02	Environmental Sciences	3	0	0	0	40	60
<b>Total Periods</b>			<b>18</b>	<b>2</b>	<b>6</b>	<b>20</b>	<b>320</b>	<b>480</b>

II YEAR II SEMESTER								
S.No	CODE	COURSE	L	T	P	Credits	Internal	External
1	P18CST01	Java Programming	3	1	0	4	40	60
2	P18ITT02	Computer Organization	3	0	0	3	40	60
3	P18ITT03	Software Engineering	3	0	0	3	40	60
4	P18CST06	Database Management Systems	3	0	0	3	40	60
5	P18CSL03	Free Open Source Software	0	0	3	2	40	60
6	P18ITOX	<i>Open Elective – I</i>	2	0	0	2	40	60
7	P18CSL01	Java Programming Lab	0	0	3	1.5	40	60
8	P18CSL05	Database Management Systems Lab	0	0	3	1.5	40	60
9	P18MCT05	Indian Constitution	3	0	0	0	40	60
<b>Total Periods</b>			<b>17</b>	<b>1</b>	<b>9</b>	<b>20</b>	<b>360</b>	<b>540</b>

S.No	Subject Code	Offered ByDept.	OpenElective–I
1	P18ITO01	HSMC	Managerial Economics and Financial Analysis
2	P18ECO02	ECE	Introduction to Simulation Software
3	P18ITO03	ME	Engineering Mechanics
4	P18ITO04	CSE/IT	Statistics with R

III YEAR I SEMESTER								
S.No	CODE	COURSE	L	T	P	Credits	Internal	External
1	P18CST08	Computer Networks	3	0	0	3	40	60
2	P18ITT04	Design & Analysis of Algorithms	3	1	0	3	40	60
3	P18CST09	Operating Systems	3	0	0	3	40	60
4	P18ITT05	Data Science	3	0	0	3	40	60
5	P18ITEX	Professional Elective – I	3	0	0	3	40	60
6	P18ITOX	<i>Open Elective-II</i>	2	0	0	2	40	60
7	P18ITL06	Data Science with R Lab	0	0	3	1.5	40	60
8	P18ITL07	Computer Networks Lab	0	0	3	1.5	40	60
9	P18MCT08	Design Thinking for Innovation	2	0	0	2	40	60
10	PITI01	Internship	0	0	0	2		
<b>Total Periods</b>			<b>19</b>	<b>1</b>	<b>06</b>	<b>24</b>	<b>360</b>	<b>540</b>

<i>Professional Elective – I</i>		
S.No	Course Code	COURSE
1	P18ITE01	Advanced Data Structures (T1)
2	<i>P18ITE04</i>	<i>Software Testing (T2)</i>
3	<i>P18ITE01</i>	<i>Principles of programming Languages(T3)</i>
4	P18CSE03	Computer Graphics (T4)

S.No	Subject Code	Offered ByDept.	OpenElective–II
1	P18ITO05	BS&H	FuzzySets and Logic
2	<i>P18MBO03</i>	<i>HSMC</i>	<i>Professional ethics</i>
3	P18ITO07	ECE	Data Communications
4	P18ITO08	CSE/IT	IT systemsManagement

III YEAR II SEMESTER								
S.No	CODE	COURSE	L	T	P	Credits	Internal	External
1	P18CST12	Web Technologies	3	1	0	3	40	60
2	P18ITT07	Cryptography and Network Security	3	0	0	3	40	60
3	P18CST10	Artificial Intelligence & Machine Learning	3	0	0	4	40	60
4	P18ITEX	Professional Elective-II	3	0	0	3	40	60
5	P18ITOX	<i>Open Elective –III</i>	2	0	0	2	40	60
6	P18ITT06	Theory of Automata and Compiler Design	3	0	0	3	40	60
7	P18CSL09	Web Technologies Lab	0	0	3	1.5	40	60
8	P18CSL07	Artificial Intelligence & Machine Learning Lab	0	0	3	1.5	40	60
9	P18ITM01	Mini Project	0	0	6	2	40	60
<b>Total Periods</b>			<b>17</b>	<b>1</b>	<b>12</b>	<b>23</b>	<b>360</b>	<b>540</b>

<i>Professional Elective – II</i>		
S.No	Course Code	COURSE
1	P18CSE08	Data Mining & Warehousing(T1)
2	P18CSE06	Distributed Database (T2)
3	<i>P18ITE05</i>	<i>Unified Modeling Language (T3)</i>
4	P18CSE07	Middleware Technologies (T4)

S.No	Subject Code	Offered ByDept.	<i>OpenElective–III</i>
1	P18MBO04	HSMC	Management Science
2	P18ITO10	ECE	Embedded Systems
3	P18ITO11	ECE	Microprocessors & Micro Controllers
4	P18ITO12	CSE/IT	Database Systems

IV YEAR I SEMESTER								
S.No	CODE	COURSE	L	T	P	Credits	Internal	External
1	P18ITT08	Web Scripting languages	3	0	0	3	40	60
2	P18ITT09	Big Data Technologies	3	0	0	3	40	60
3	P18ITEX	Professional Elective-III	3	0	0	3	40	60
4	P18ITEX	Professional Elective-IV	3	0	0	3	40	60
5	P18ITOX	<i>Open Elective-IV</i>	2	0	0	2	40	60
6	P18ITL02	Scripting languages Lab	0	0	3	1.5	40	60
7	P18CSL08	Software Lab-I(Hadoop &Bigdata Lab)	0	0	3	1.5	40	60
8	P18ITL03	Android Application Development Lab	0	0	3	2	40	60
9	P18MCT14	Employability skills	0	0	2	0	40	60
<b>Total Periods</b>			<b>14</b>	<b>0</b>	<b>11</b>	<b>19</b>	<b>360</b>	<b>540</b>

<i>Professional Elective – III</i>		
S.No	Course Code	COURSE
1	P18CSE09	Distributed Systems (T1)
2	P18CSE11	Mobile and Adhoc Networks (T2)
3	<i>P18ITE11</i>	<i>Multimedia and Application Development (T3)</i>
4	P18CSE12	Image Processing(T4)

<i>Professional Elective – IV</i>		
S.No	Course Code	COURSE
1	P18CSE14	Internet of Things (T1)
2	<i>P18ITE14</i>	<i>Software Project Management (T2)</i>
3	P18CSE15	Soft Computing Techniques(T3)
4	P18CSE16	Cloud Computing (T4)

<b>S.No</b>	<b>Subject Code</b>	<b>Offered By Dept.</b>	<b>Open Elective-IV</b>
1	P18ITO13	HSMC	Entrepreneurial Development
2	P18ITO14	MECH	Fundamentals of ROBOTICS
3	P18ITO15	ECE	Introduction to Wireless Networks
4	P18CSO06	CSE/IT	Distributed Databases

<b>IV YEAR II SEMESTER</b>								
<b>S.No</b>	<b>CODE</b>	<b>COURSE</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>	<b>Internal</b>	<b>External</b>
1	P18ITEX	Professional Elective-V	3	0	0	4	40	60
2	P18ITEX	Professional Elective-VI	3	0	0	4	40	60
3	P18ITP01	Project	0	0	12	6	80	120
<b>Total Periods</b>			<b>6</b>	<b>0</b>	<b>12</b>	<b>14</b>	<b>160</b>	<b>240</b>

<b>Professional Elective – V</b>		
<b>S.No</b>	<b>Course Code</b>	<b>COURSE</b>
1	P18ITE17	User Interface Design(T1)
2	P18CSE18	Information Retrieval Systems (T2)
3	P18CSE17	E – Commerce(T3)
4	P18ITE06	Cyber Security(T4)

<b>Professional Elective – VI</b>		
<b>S.No</b>	<b>Course Code</b>	<b>COURSE</b>
1	P18CSE21	Mobile Computing(T1)
2	P18CSE23	Block Chain Technology(T2)
3	P18ITE21	Human Computer Interaction (T3)
4	P18ITE07	Design patterns(T4)

**English-I**

(Common to allBranches)

**Internal Marks: 40**

**CourseCode:P18HST01**

**External Marks: 60**

**Course Prerequisite:** The students should have basic knowledge of English grammar and LSRW skills.

**Course Objectives:**

1. To enable the engineering students to develop their basic communication skills in English for academic and socialpurposes.
2. To equip the students with appropriate oral and written communicationskills.
3. To inculcate the skills of listening, reading and criticalthinking.
4. To integrate English Language learning with employability skills andtraining.
5. To enhance the students' proficiency in reading skills enabling them meet the academic demands of their course

**Course Outcomes:**

On completion of this course, the student is able to:

1. Use English Language effectively in spoken and writtenforms
2. Interpret the contextual meaning ofwords
3. Comprehend the given texts and respond appropriately
4. Recall and reproduce the theme in a givencontext
5. Communicate confidently in formal and informalcontexts

**UNIT– I**

(9 Lectures)

The Happy Prince – Oscar Wilde

a. Vocabulary: Synonyms and Antonyms

(<http://www.magickeys.com/books/riddles/words.html>)

b. Grammar: Prepositions, Sentence structure &Types ofsentences

c. Writing: Note Making and NoteTaking

**UNIT– II**

(8 Lectures)

Technology with a Human Face – E.F.Schumacher

a. Vocabulary: One word substitutes &Idioms

b. Grammar: Subject–verb Agreement (Concord), Question tags and Modal Auxiliaries

c. Writing: InformationTransfer

**UNIT–III**

(9 Lectures)

Presidential Address – APJ Abdul Kalam

- a. Vocabulary: Word formation, Root Words  
([www.englishhints.com](http://www.englishhints.com),[www.enchantedlearning.com](http://www.enchantedlearning.com),  
[www.learnenglish.de/grammar/prefixtext.html](http://www.learnenglish.de/grammar/prefixtext.html))
- b. Grammar: Parts of Speech,Punctuation
- c. Writing: ParagraphWriting

#### **UNIT-IV**

(9

Lectures)

The Road Not Taken – Robert Frost

- a. Vocabulary: Prefixes, Suffixes and Affixes  
(<http://www.magickeys.com/books/riddles/words.html>)
- b. Grammar:Articles
- c. Writing: LetterWriting

#### **UNIT-V**

(10 Lectures)

Good Manners – J.C Hill

- a. Vocabulary: Homonyms, Homophones and Homographs  
([http://www.pinnacle.edu.in/campusfiles/1826\\_campusFile\\_1.pdf](http://www.pinnacle.edu.in/campusfiles/1826_campusFile_1.pdf))
- b. Grammar:Tenses
- c. Writing: E- mailWriting

#### **Text books:**

1. New Horizons – PearsonPublishers
2. Fluency in English”, A Course Book for Engg. Students, Published by Orient Black Swan, Hyderabad, 2016print.
3. “Technical Communication- Principles and Practice”, Third Edition. New Delhi: Oxford Universitypress.

#### **Reference Books:**

1. Meenakshi raman, Sangeetha, Sharma Fundamentals of technical communication, Pg: 119-153 Oxford University press, 2015
2. Rutherford,Andhrea.J,Communicationskillsfortechology.Pearson,New Delhi.2001
3. Raymond Murphy, Murphy’s English Grammar, Cambridge University Press 2004
4. Meenakshi raman, Sangeetha, Sharma,Technical communication: EnglishSkills for Engineers, Oxford University press, 2009
5. Michael Swan, Practical English Usage, Oxford University press,1996



**Web References:**

1. [www.englishhints.com](http://www.englishhints.com)
2. [www.enchantedlearning.com](http://www.enchantedlearning.com)
3. [www.learnenglish.de/grammar/prefixtext.html](http://www.learnenglish.de/grammar/prefixtext.html)
4. <http://www.magickeys.com/books/riddles/words.html>
5. [http://www.pinnacle.edu.in/campusfiles/1826\\_campusFile\\_1.pdf](http://www.pinnacle.edu.in/campusfiles/1826_campusFile_1.pdf)
6. <http://www.yourdictionary.com>
7. <http://www.learnenglish.com>
8. <http://www.cambridge.org>
9. <http://www.eslcafe.com>
10. <http://www.eslgames.com>
11. <http://www.penguin.co.uk>
12. <http://www.edufind.com/english/practice>

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**B. Tech- I YearI Semester**

**Course structure**

**L T P C**  
**3 0 0 3**

**MATHEMATICS-I**  
**(Differential equations and Laplace Transforms)**  
(Common to All Branches)

**Coursecode:P18BST01**

**Internal Marks:40**

**External marks:60**

**Course Prerequisite:** The basic knowledge of Matrices, Trigonometry, Differentiation and Integration.

**Course Objectives:**

1. To learn the methods solving the differential equations of first order with their applications.
2. To learn the methods of solving differential equations of second and higher order with their applications.
3. To learn to find the Laplace transform of different functions and obtain the solution of Design.
4. To understand the concepts Partial Differential.

**Course Outcomes:** After learning the contents of this paper the student must be able to

1. Solve first order differential equations and their applications.
2. Usage of higher order differential equations that are applied to real world problems.
3. Find the Laplace transform of derivatives, integrals and periodic functions.
4. Use the method of Laplace transforms to solve systems of linear first-order differential equations.
5. Calculate total derivative, Jacobian, Maxima and minima of functions of two variables.

**UNIT-I:**

(11 Lectures)

**Differential equations of first order and first degree:**

Linear-Bernoulli-Exact-Reducible to exact.

Applications: Newton's Law of cooling-Law of natural growth and decay-

Orthogonal trajectories.

**UNIT-II:**

(9 Lectures)

**Linear differential equations of higher order:**

Non-homogeneous equations of higher order with constant coefficients with RHS

term of the type  $e^{ax}$ ,  $\sin ax$ ,  $\cos ax$ , polynomials  $\sin x$ ,  $e^{ax} V(x)$ ,  $xV(x)$ - Method

of Variation of parameters.

Applications: LCR circuit.

**UNIT-III: Laplace Transforms:** (10 Lectures)

Laplace transforms of standard functions– First shifting Theorem, Change of scale property, Multiplication by  $t^n$ , division by  $t$ , Transforms of derivatives and integrals – Second shifting theorem– Laplace transform of Periodic functions.

**UNIT IV: Inverse Laplace Transforms:** (8 Lectures)

Inverse Laplace transforms – Convolution theorem.

Application of Laplace transforms to ordinary differential equations of first and second order.

**UNIT V: Partial Differentiation:** (10 Lectures)

Introduction- Homogeneous function-Euler's theorem-Total derivative-Chain rule-Generalized Mean value theorem for single variable (without proof)-Taylor's and Maclaurin's series expansion of functions of two variables– Functional dependence-Jacobian.

Applications: Maxima and Minima of functions of two variables without constraints and Lagrange's method (with constraints).

**Text Books:**

1. B.S.Grewal, Higher Engineering Mathematics, 43rd Edition, Khanna Publishers.
2. N.P.Bali, Engineering Mathematics, Lakshmi Publications.

**Reference Books:**

1. Erwin Kreyszig, Advanced Engineering Mathematics, 10th Edition, Wiley-India
2. Michael Greenberg, Advanced Engineering Mathematics, 9th edition, Pearson edn
3. Dean G. Duffy, Advanced engineering mathematics with MATLAB, CRC Press
4. Peter O'neil, Advanced Engineering Mathematics, Cengage Learning.
5. Srimanta Pal, Subodh C. Bhunia, Engineering Mathematics, Oxford University Press.
6. Dass H.K., Rajnish Verma. Er., Higher Engineering Mathematics, S. Chand Co. Pvt. Ltd, Delhi.

**Web References:**

1. <http://tutorial.math.lamar.edu/Classes/DE/DE.aspx>
2. <http://mathworld.wolfram.com/topics>
3. <http://www.nptel.ac.in/course.php>

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**B.Tech I Year -I Semester**

**L T P C**

**3 0 0 3**

## **C - Programming for Problem Solving**

(Common to all Branches)

**CourseCode:P18EST03**

**Internal Marks: 40**

**External Marks:60**

**Course Prerequisite: Nil**

### **Course Objectives:**

1. To impart adequate knowledge on the need of programming languages and problem solving techniques.
2. To impart problem solving skills.
3. To enable student to write programs in C and to solve the problems.

### **Course Outcomes:**

At the end of this course the student will be able to

1. Design algorithms and flowchart / Pseudo code for a given problem.
2. Design programs involving decision structures and loops.
3. Implement different operations on arrays and solve problems using functions.
4. Understand pointers and strings.
5. Implement structures, unions and file operations in C programming for a given application problem.

### **Unit-I:**

(8 Lectures)

**Introduction to Programming:** Computer hardware, Bits and Bytes, programming languages, application and system software, the software development process.

**Idea of algorithm:** steps to solve logical and numerical problems. Representation of algorithm: flowchart/pseudo code with examples, from algorithms to programs.

### **Unit-II:**

(9 Lectures)

**Introduction to C:** Overview of C, Constants, Variables and Data Types, Operators and Expressions, Managing Input and Output. Decision Making - Branching and Looping. Enumerated Data type, Renaming Data type with typedef, TypeCasting.

### **UNIT-III**

(12 Lectures)

**Arrays:** Definition, Declaration, Initialization, Assignment, Processing array, Passing array to a function, Two and multi dimensional array.

**Functions:** Defining a function, Accessing a function, Passing argument to functions, Function prototypes, Nested function call, Storage classes.

**UNIT-IV**

(10Lectures)

**Pointers:** Definition, initialization, operations on pointers, functions and pointers, arrays and pointers, pointers to pointers, dynamic memory allocation.

**Strings:** C Strings, String Input / Output functions, arrays of strings, string manipulation functions.

**UNIT-V**

(9Lectures)

**Structures:** Definition, declaration, initialization, accessing members, array of structures, arrays within structure, functions and structures, pointers to structures, nested structures, unions.

**File Handling:** Types, operations on files, modes, file I/O functions, Random Access Functions.

**Text Books:**

1. Byron S Gottfried, —Programming with C, Schaums Outlines, Second Edition, Tata McGraw-Hill, 2006.
2. Problem Solving and Program Design in C, 4th edition, by jeri R. Hanly and Elli B. Koffman.
3. Balagurusamy. 2011. C Programming. Tata Mc Graw Hills, New Delhi, India.

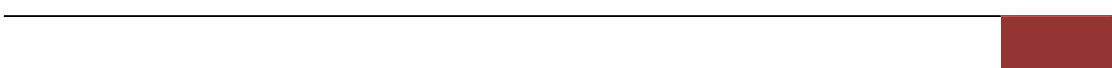
**Reference Books:**

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall of India.
2. Yashavant P. Kanetkar. —Let Us C, BPB Publications, 2011.

**Web References:**

1. <https://www.studytonight.com/c/>
2. <https://www.cprogramming.com/tutorial/c-tutorial.html>
3. <https://www.javatpoint.com/c-programming-language-tutorial>
4. <https://www.tutorialspoint.com/cprogramming/>

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**B.Tech. I Year I Semester**

**Course Structure**

L	T	P	C
3	0	0	3

**APPLIED PHYSICS**  
(Common to ECE, CSE & IT)

**Course code: P18BST03**

**Internal Marks: 40**

**External Marks: 60**

**Course Prerequisites**

The basics of analytical and conceptual understanding of physics.

**Course Objectives**

1. To study the wave nature of light through Interference and diffraction.
2. To learn the basic principles of Lasers and fiber optics.
3. To express the physics of electrostatics and electromagnetic wave concepts through Maxwell's equations.
4. To study the basic concepts of Quantum mechanics.
5. Aware of limits of classical free electron theory and apply band theory of solids.
6. Acquire the knowledge of semiconductor physics.

**Course Outcomes**

- 1 Understanding the basic concepts of optics and how to apply them for engineering applications.
- 2 Acquire the knowledge of fundamental of Lasers and fiber optics enable the students to develop Laser devices to apply them in various systems like communications, Industries and medicine.
- 3 Set students to be exposed to Electrostatics, Maxwell's equations, electromagnetic waves and fundamental concepts of quantum mechanics.
- 4 Enable to learn the fundamental concepts of free electron theory and band theory of solids.
- 5 Develop knowledge of band theory of solids for fundamentals of Semiconductor physics enables the students to apply the knowledge to various systems like communications, solar cell, photo cells and soon.

**UNIT-I**

**Wave Optics**

(10 lectures)

**Interference:** Introduction, Superposition of waves, Interference of light by wave front splitting and amplitude splitting, interference in thin films, Newton's rings.

**Diffraction:** Introduction, differences between interference and diffraction, difference between Fraunhofer and Fresnel diffraction, Fraunhofer diffraction at single slit, Diffraction grating (N-slits qualitative), diffraction at circular aperture, resolving power of microscope, and telescope.

**UNIT-II**

## **LASERS AND FIBER OPTICS**

(9 lectures)

**Lasers:** Introduction, Characteristics of laser, Absorption, spontaneous emission, stimulated emission, Einstein's coefficients, Pumping, Types of Lasers: Ruby laser, He-Ne laser.

**Fiber optics:** Introduction, Total internal reflection-wave propagation in optical fiber, Acceptance angle, numerical aperture.

## **UNIT-III**

(9lectures)

### **Electrostatics, Maxwell's Equations And Electromagnetic Waves**

**Electrostatics:** Coulombs law, electric field, electric field intensity, electric flux Density, electrostatic potential, divergence of electric field, Laplace's and Poisson's equations for electrostatic potential, Gauss theorem in electrostatics.

**Maxwell's equations and electromagnetic waves:** Gauss theorem in magnetostatics, Faraday's law of electromagnetic induction, Ampere's law, displacement current, Maxwell's equations in vacuum, electromagnetic wave equation in dielectric medium, velocity of propagation of electromagnetic wave, Poynting vector and Poynting theorem.

## **UNIT-IV**

(12lectures)

### **Quantum Mechanics, Free Electron Theory And Band Theory**

**Quantum Mechanics:** Introduction to quantum physics, de-Broglie's hypothesis and properties of matter waves, Schrodinger's time independent wave equation, Particle in one dimensional box, physical significance of wave function.

**Free electron theory:** Free electron theory of metals assumptions and failures, Fermi Dirac distribution function- Fermi level, density of states.

**Band theory of solids:** Introduction, Bloch's theorem, Kronig penny model(qualitative), E-K diagram, Brillouin's zones, classification of solids into metals, semiconductors and insulators, effective mass of electron and concept of hole

## **UNIT-V**

(8lectures)

### **Semiconductor Physics**

**Semiconductor physics:** Introduction, Intrinsic and Extrinsic semiconductors. carrier concentration in intrinsic semiconductors, carrier concentration in N-type and P-type semiconductors, Dependence of Fermi energy on carrier-concentration and temperature, diffusion and drift, Hall effect and its applications, mechanism in LED, solar cell and photo conductor

### **Text Books:**

1. A Textbook of Engineering Physics by Dr. M. N. Avadhanulu, Dr. P.G. Kshirsagar - S.Chand.
2. Optics by Ajoy Ghatak, Tata McGraw-Hill Publishing company limited
3. Lasers and nonlinear optics by BB Laud, New age International Publishers
4. Introduction to Electrodynamics by David Griffiths, Cambridge University Press

5. Introduction to Quantum physics by Eisberg and Resnick.
6. Solid state physics by A.J. Dekker.

**Reference Books:**

1. Applied physics by Palanisamy (SciTech Publications)
2. Optics by Eugene Hecht, Pearson Education.
3. Principle of Lasers by O. Svelto
4. Electricity, magnetism and light by W. Saslow
5. Introduction to Quantum mechanics by D.J. Griffiths. Cambridge University Press
6. Quantum mechanics by Richard Robinett.
7. Quantum Chemistry by Daniel McQuarrie
8. Semiconductor Optoelectronics by J. Singh, Physics and Technology, Mc Graw-Hill Inc
9. Engineering Physics by B.K. Pandey, S. Chaturvedi - Cengage Learning.
10. Physics by Halliday and Resnick

**Web References:**

1. <http://jntuk-coeerd.in/>
2. <http://www.youtube.com>
3. <http://en.wikipedia.org>
4. <http://nptel.ac.in/syllabus/122106027/>

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**B.Tech I Year I Semester**

**Course Structure**

**ENGINEERING GRAPHICS**  
(Common to EEE, ECE, CSE, IT Branches)

**L T P C**  
**1 0 3 2.5**

**Course Code: P18EST02**

**Internal Marks: 40**  
**External Marks:**

**60 Course Prerequisite: Nil**

**Course objectives:**

1. To introduce the students to the “universal language of Engineers” for effective communication through drafting exercises.
2. To enable the students to acquire requisite knowledge, techniques and attitude required for advanced study of engineering drawing.
3. To enable the students to construct the layout development of basic solids for practical situations.
4. To enable the students to gain the ability to convert the Isometric views in to Orthographic views.
5. To enable the students to gain the ability to convert the Orthographic views in to Isometric views.

**Course Outcomes:**

After completion of the course the student will be able to

1. Gain the knowledge of various Geometrical Elements used in Engineering Practice.
2. Understand concepts of all 2 D elements like polygons, Conic Sections.
3. Understand concepts of 3 D Objects like various Prisms, Cylinders, Pyramids and Cones.
4. Draw and represent the Projections of various objects.
5. Convert the 3 D views in to 2 D views and vice versa.

**UNIT-I:**

(12 Lectures)

**Introduction To Engineering Graphics**

Introduction to Drawing instruments and their uses, construction of regular polygons, Conic sections- ellipse, parabola, hyperbola using general method, Scales- Diagonal scale, Vernier scale.

**UNIT-II:**

(12 Lectures)

**Projections Of Points & Lines**

Principle of orthographic projection-Method of Projection – First and third angle projection methods- Projections of Points –Projection of straight lines- parallel to one plane and inclined to the other plane.

**UNIT-III:**

(16Lectures)

**Projections of Lines & Planes**

Projections of straight lines inclined to both the planes, determination of true lengths, angle of inclinations and traces.

Projections of Planes: Projections of plane figures: triangle, square, rectangle, pentagon and hexagon, circle with surfaces inclined to both the reference planes.

**UNIT-IV:**

(12Lectures)

**Projections of Solids & Surface Development**

Projections of Solids: Projections of regular solids with the axis inclined to only one reference plane.

Development of surfaces for basic solids- prisms, pyramids, cylinder and cone.

**UNIT-V:**

(12 Lectures)

**Projections Of Pictorial Views**

Conversion of isometric views into orthographic views and conversion of orthographic views in to isometric views.

**Text Book:**

1. Engineering Drawing by N.D. Bhatt & V.M. Panchal, Charotar Publications, 2014.
2. Engineering Drawing by Basant Agrawal and C.M. Agrawal, McGraw Hill Education Pvt. Limited, 2013.
3. Engineering Drawing by Prof.K.L.Narayana & Prof. R.K.Kannaiah, Scitech Publications, 2010.

**Reference Book:**

1. Engineering Graphics with AutoCAD 2002 by James D. Bethune, PHI, 2011.
2. Engineering Graphics. P I Varghese Tata McGraw Hill Education Pvt. Ltd, 2010.
3. Engineering drawing – P.J. Shah .S.Chand Publishers, 2010.
4. Engineering Drawing- Johle/Tata Macgraw Hill Book Publishers, 2010.
5. Engineering Drawing – M.B. Shah and B.C. Rana, Pearson, 2009.

**Web References:**

1. <https://lecturenotes.in/subject/436/engineering-drawing-ed>.
2. [web.iitd.ac.in/~achawla/public\\_html/201/lectures/sp46.pdf](http://web.iitd.ac.in/~achawla/public_html/201/lectures/sp46.pdf).
3. <https://www.smartworld.com/notes/engineering-drawing-pdf-1st-year-notes-ppts>
4. [https://www.researchgate.net/305754529\\_A\\_Textbook\\_of\\_Engineering\\_Drawing](https://www.researchgate.net/305754529_A_Textbook_of_Engineering_Drawing)
5. [www.academia.edu/32510080/N\\_d\\_bhatt\\_engineering\\_drawing\\_pdf](http://www.academia.edu/32510080/N_d_bhatt_engineering_drawing_pdf)

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## B.Tech. I Year I Semester

### English Language Communication Skills Lab

(Common to EEE, ME, ECE, CSE, IT, AME Branches)

## Course Structure

L	T	PC
0	0	3 1.5

**Internal Marks: 40**

**External Marks:**

**Course Code: P18HSL01**

**60**

### Course Prerequisite:

1. Basic knowledge of English grammar
2. Basic understanding of English vocabulary.
3. Ability to speak simple sentences.
4. Have interest to learn the language

### Course Objectives

1. To facilitate computer assisted multimedia instructions enabling individualized and independent language learning.
2. To sensitize the students to the nuances of English speech sounds, word accent, intonation and rhythm.
3. To bring about a consistent accent and intelligibility in students' pronunciation of English by providing an opportunity for practice in speaking.
4. To improve the fluency of students in spoken English and neutralize their mother tongue influence.
5. To train students to use language appropriately for public speaking, group discussion and interviews.

### Course Outcomes

1. Better understanding of nuances of English language through audiovisual experience and group activities.
2. Neutralization of accent for intelligibility.
3. Speaking skills with clarity and confidence which in turn enhances their employability skills.
4. Better understanding of the production of sounds of language.
5. Suitable body language for employability.

### Scope:

The curriculum of the **ELCS Lab** is designed to focus on the production and practice of sounds of language and to familiarize the students with the use of English in everyday situations and contexts.

### EXERCISE – I (3 Sessions)

- **A.** Ice – Breaking Activity, Greeting, Introducing and taking leave
- **B.** Introduction to Phonetics

Vowel sounds – Pure Vowels & Diphthongs

Consonant sounds

### **EXERCISE – II (2 Sessions)**

- A. JAM Session, Situational Dialogues, Giving Directions & Narration
- B. Structure of Syllables - Plural markers & Past tense Markers
- EXERCISE–III (2 Sessions)
- A. Role play, Giving Information and Asking Information
- B. Word Stress & Listening Comprehension – Listening for General Details

### **EXERCISE–IV (2 Sessions)**

- A. Describing objects, events, places etc. & Presentation Skills – Extempore, Public Speaking.
- B. Consonant Cluster, Rules of ‘r’ pronunciation and Neutralization of Mother Tongue Influence

### **EXERCISE–V (3 Sessions)**

- A. Interview Skills & Group Discussion
- B. Intonation & Listening Comprehension – Listening for Specific Details

### **Textbooks:**

1. Strengthen your Communication Skills - Maruthi Publication, Hyderabad 2013
2. A textbook of English Phonetics for Indian Students by T. Balasubramanian (Macmillan)

### **Reference Books:**

1. INFOTECH English (Maruthi Publications).
2. Personality Development and Soft Skills (Oxford University Press, New Delhi)
3. Suresh Kumar, E. & Sreehari, P. 2009. A Handbook for English Language Laboratories. New Delhi: Foundation
4. Speaking English Effectively 2nd Edition by Krishna Mohan and N. P. Singh, 2011. Macmillan Publishers India Ltd. Delhi.
5. Sasi Kumar, V & Dhamija, P.V. How to Prepare for Group Discussion and Interviews. Tata McGraw Hill
6. Hancock, M. 2009. English Pronunciation in Use. Intermediate. Cambridge: CUP
7. Spoken English: A Manual of Speech and Phonetics by R. K. Bansal & J. B. Harrison. 2013. Orient Blackswan. Hyderabad
8. Hewings, M. 2009. English Pronunciation in Use. Advanced. Cambridge: CUP
9. Marks, J. 2009. English Pronunciation in Use. Elementary. Cambridge: CUP
10. Nambiar, K.C. 2011. Speaking Accurately. A Course in International Communication. New Delhi: Foundation
11. Soundararaj, Francis. 2012. Basics of Communication in English. New Delhi: Macmillan
12. Spoken English (CIEFL) in 3 volumes with 6 cassettes, OUP.
13. English Pronouncing Dictionary Daniel Jones Current Edition with CD.

**Web References:**

1. <http://www.cambridge.org>
2. <http://www.edufind.com/english/practice>
3. <http://www.learnenglish.com>
4. <http://www.penguin.co.uk>

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**C - Programming for Problem Solving Lab**  
**(Common to all Branches)**

CourseCode: **P18ESL03**

**Internal Marks: 40**

**External Marks:60**

**Course Prerequisite: Nil**

**Course Objectives:**

1. To understand the various steps in program development.
2. To understand the basic concepts in C Programming Language.
3. To understand different modules that includes conditional and looping expressions.
4. To understand how to write modular and readable C Programs.
5. To write programs in C to solve problems using arrays, structures and files.

**EXPERIMENT WISE PROGRAMS**

**Experiment-1**

- a) Write a simple C program to Print "Hello World"
- b) Write a simple C Program to Calculate Area and Circumference of Circle
- c) Write a simple C program to implement basic arithmetic operations - sum, difference, product, quotient and remainder of given numbers.

**Experiment-2**

Write C programs to demonstrate the following operators

- a) Assignment Operator.
- b) Relational and Logical Operator.
- c) Increment and decrement operator.
- d) Bitwise operators.
- e) Ternary operator.

**Experiment-3**

- a) Write a C programs - to find the largest and smallest of 2 numbers (if – else), to find the largest and smallest of 3 numbers (Nested if – else), roots of quadratic equation (else – if ladder).
- b) The total distance travelled by vehicle in 't' seconds is given by  $\text{distance} = ut + \frac{1}{2}at^2$  where 'u' and 'a' are the initial velocity and acceleration. Write a c program to find the distance travelled at regular intervals of time given the Values of 'u' and 'a'. The program should provide the flexibility to the user to select his own time intervals and repeat the calculations for different values of 'u' and 'a'.
- c) Write a c program, which takes two integer operands and one operator from the user, performs the operation and the prints the result. (consider the operators +, -, \*, /, % and use switch statement).

**Experiment-4**

- a) Write a C program to find the sum of individual digits of a positive integer
- b) A Fibonacci Sequence is defined as follows: the first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the preceding two terms in the sequence. Write a C program to generate the first n terms of the sequence.
- c) Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.

#### **Experiment-5**

- a) Write a C program to read in two numbers, x and n, and then compute the sum of this geometric progression:  
 $1+x+x^2+x^3+\dots+x^n$ .
- b) Write a C program to generate Pascal's triangle.
- c) Write a C program to construct a pyramid of numbers

#### **Experiment-6**

- a) Write a C program to find both the largest and smallest number in a list of integers.
- b) Write a C program that uses functions to perform the following:
  - i) Addition of Two Matrices.
  - ii) Multiplication of Two Matrices.

#### **Experiment-7**

- a) Write a program that uses both recursive and non-recursive functions
- b) To find the factorial of a given integer.
- c) To find the GCD of two given integers.

#### **Experiment-8**

- a) Write a C program that uses functions to perform the following operations:
  - i) To insert a sub-string in given main string from a given position.
  - ii) To delete n Characters from a given position in a given string.
- b) Write a C program to determine if the given string is a palindrome or not.

#### **Experiment-9**

- a) Write a C program that displays the position or index in the string S where the string T begins, or -1 if S doesn't contain T.
- b) Write a C program to count the lines, words and characters in a given text.

#### **Experiment-10**

- a) Write a program to print the details of a student like (Name, Rollno, marks) using nested structures.
- b) Write a C Program to Calculate Difference Between Two Time Period.

#### **Experiment-11**

- a) Write a C program that uses functions to perform the following operations:

- i) Reading a complexnumber
- ii) Writing a complexnumber
- iii) Addition of two complex numbers
- iv) Multiplication of two complexnumbers

(Note: represent complex number using a structure.)

### **Experiment-12**

- a) Write a C program which copies one file to another and display the contents of a file
- b) Write a C program to reverse the first n characters in afile.
- c) Write a C program to merge two files into a third file ( i.e., the contents of the first file followed by those of the second are put in the thirdfile)

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**B.Tech. I Year I Semester**

**Course Structure**

L	T	P	C
0	0	3	1.5

**APPLIED PHYSICS LAB**  
(Common to ECE, CSE & IT)

**Coursecode: P18BSL01**

**Internal Marks: 40**

**External Marks: 60**

**Course Prerequisites:**

The basics of analytical and conceptual understanding of physics.

**Course Objective:**

- 1 Deploy scientific method of experiments in the laboratory.
- 2 Develop the procedures and observational skills for appropriate use of simple and complex apparatus.
- 3 Enable analytical techniques, statistical analysis and graphical analysis.
- 4 Reinforce ideas and concepts covered in lecture host of experiments.
5. Train to find the radius of curvature of a Plano-convex lens forming Newton's rings.

**Course Outcomes:**

- 1 Apply the phenomenon of interference and diffraction of light waves.
- 2 Implement the concept of resonance in LCR circuit and Sonometer.
- 3 Analyze the SHM to determine its dependent properties.
- 4 Evaluate the behavior of electronic components and its characteristics.

**List of Experiments**

(Any eight of the following to be done)

- 1 Determination of Radius of Curvature of Plano - Convex lens by forming Newton's Rings.
- 2 Determination of Wavelengths of various spectral lines using diffraction grating with the normal incidence method.
- 3 Determination of wavelength of laser radiation.
- 4 Determination of Refractive index of a given prism.
- 5 Study of magnetic field along the axis of a current carrying coil and to verify Stewart-Gee's method.
- 6 Determination of energy gap of PN junction Diode.
- 7 Determination of Hall coefficient and carrier concentration using Hall effect
- 8 Study of V-I characteristics of Zener diode.
- 9 Study of V-I characteristics of PN junction diode.
- 10 Determination of frequency of a vibrating bar or electrical tuning fork using Melde's apparatus.
- 11 Determination of acceleration due to gravity using compound pendulum
- 12 Verification of laws of transverse waves by Sonometer.
- 13 Determination of Velocity of sound by volume resonator.
- 14 Determination of rigidity modulus by Torsional Pendulum.

**Text Books:**

- 1 Madhusudhanrao, “Engineering Physics lab manual” Ist edition, Scietech Publication, 2015.
- 2 Ramarao Sri, Choudary Nityanand and Prasad Daruka, Lab Manual of Engineering physics 5<sup>th</sup> ed, Excell books, 2010.
- 3 Physics lab manual, department of physics, PACE Institute of Technology and Sciences.

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**B. Tech- I YearI Semester**

**Coursestructure**

**ENGINEERING WORKSHOP**  
(Common to EEE,ECE,CSE,IT branches)

L	T	P	C
0	0	3	1.5

**Internal Marks:40**

**CourseCode:P18ESL02**

**External Marks:**

**60Course Pre-requisite:Nil**

**Course Objectives:**

1. To provide hands on experience about use of different engineering materials, tools, equipment and processes those are common in the engineeringfield.
2. Toprovidethestudentshandsonexperiencetomakedifferentjointsin carpentry with hand tools like jack plane, various chisels & hand saws.
3. To provide the students hands on experience to make different joints in Sheet metal work with hand tools like snips, stacks, nylon malletsetc.
4. Toprovidethestudentshandsonexperiencetomakedifferentconnectionsin house wiring with hand tools like cutting pliers ,tester ,lamps& lamp holders etc.
5. To develop a right attitude, team working, precision and safety at workplace.

**Course Outcomes:**

At the end of the course the student will be able to

1. Identify and use marking out tools, hand tools, measuring equipment and to work to prescribedtolerances.
2. Familiarize with the basics of tools and equipment used inCarpentry.
3. Fabricate various basic components using Sheetmetal.
4. Apply basic electrical engineering knowledge for house wiringpractice.
5. Gain the hands on experience to form different models in Blacksmithy.

**LIST OF EXPERIMENTS:**

**Minimum two experiments should be conducted from each trade**

**1 Carpentry (6Lectures)**

- a Cross-Lap joint
- b Dove tail joint
- c T - Lapjoint
- d Mortise &Tenonjoint

**2 Fitting (6Lectures)**

- a Square fit
- b V -Fit
- c Half round fit
- d Dovetailfit

**3 TinSmithy (6 Lectures)**

- a Rectangular Tray
- b Cylinder
- c Square box withoutlid
- d funnel

**4 BlackSmithy (6 Lectures)**

- a Round rod to Square
- b S-Hook
- c Round Rod to FlatRing
- d Round Rod to Square headed bolt

**5 Housewiring (6 Lectures)**

- a One lamp controlled by one switch
- b Parallel and Seriesconnections
- c Fluorescent lamp fitting
- d Stair casewiring

**Reference Books:**

- 1 Work shop Manual / P.Kannaiah/ K.L.Narayana/ SciTech Publishers,2015.
- 2 Engineering Practices Lab Manual, Jeyapoovan, SaravanaPandian, Vikas publishers, 2009.
- 3 Dictionary of Mechanical Engineering, GHF Nayler, Jaico PublishingHouse, 2003.

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**B.Tech. I YearII Semester**

**Course Structure**

**L T PC**

**3 0 0 3**

**English-II**

(Common to all Branches)

**Internal Marks: 40**

**External Marks:**

**CourseCode:P18HST02**

**60**

**Course Prerequisite:** The students should have basic knowledge of English grammar and LSRW skills.

**Course Objectives:**

1. To enable the engineering students to develop their basic communication skills in English for academic and social purposes.
2. To equip the students with appropriate oral and written communication skills.
3. To inculcate the skills of listening, reading and critical thinking.
4. To integrate English Language learning with employability skills and training.
5. To enhance the students' proficiency in reading skills enabling them meet the academic demands of their course

**Course Outcomes:**

On completion of this course, the student is able to:

1. Use English Language effectively in spoken and written forms
2. Interpret the contextual meaning of words
3. Comprehend the given texts and respond appropriately
4. Recall and reproduce the theme in a given context
5. Communicate confidently in formal and informal contexts

**UNIT– I**

(8 Lectures)

My Struggle for an Education – Booker T. Washington

- a. Vocabulary: Collocations
- b. Grammar: Finite verbs, Non- finite verbs, Gerund, Transitive and Intransitive Verbs
- c. Writing: Precis Writing

**UNIT– II**

(9 Lectures)

In London – M.K.Gandhi

- a. Vocabulary: Commonly confused words
- b. Grammar: Active voice and Passive voice
- c. Writing: Technical Report Writing

**UNIT–III**

(10 Lectures)

Principles of Good Writing – L A Hill

- a. Vocabulary: Commonly Misspelt Words
- b. Grammar: Direct & Indirect Speech

c. Writing: Essay Writing

#### **UNIT-IV**

(9 Lectures)

The Secret of Work – Swami Vivekananda

a. Vocabulary: Technical vocabulary

b. Grammar: Degrees of Comparison

c. Writing: Curriculum vitae, Cover Letter and Resume Writing. (Functional, Chronological and standard Resumes)

#### **UNIT-V**

(9 Lectures)

Oh Father Dear Father – Raj Kinger

a. Vocabulary: Phrasal verbs

b. Grammar: Simple, Compound and Complex Sentences

c. Writing: Hints Development

#### **Textbooks:**

1. Board of Editors, “Sure Outcomes” – Orient Blackswan, Hyderabad, 2013
2. “Panorama” – Oxford University Press, New Delhi, 2016
3. “Fluency in English”, A Course Book for Engg. Students, Published by Orient Black Swan, Hyderabad, 2016 print.
4. “Technical Communication- Principles and Practice”, Third Edition. New Delhi: Oxford University Press.

#### **Reference Books:**

1. Murphy, “English Grammar with CD”, Cambridge University Press, New Delhi, 2004.
2. Rizvi Asheaf M, “Effective Technical Communication”, Tata McGraw Hill, New Delhi, 2008.
3. Baradwaj Kumkum, “Professional Communication”, I.K. International-Principles and Practice”. Third Edition. New Delhi: Oxford University Press. 2015.
4. Trailblazers – Board of Editors – Orient Blackswan New Delhi.

#### **Web References:**

1. [www.englishhints.com](http://www.englishhints.com), [www.enchantedlearning.com](http://www.enchantedlearning.com), [www.learnenglish.de/grammar/prefixtext.html](http://www.learnenglish.de/grammar/prefixtext.html)
2. <http://www.magickeys.com/books/riddles/words.html>
3. [http://www.pinnacle.edu.in/campusfiles/1826\\_campusFile\\_1.pdf](http://www.pinnacle.edu.in/campusfiles/1826_campusFile_1.pdf)
4. <http://www.yourdictionary.com>
5. <http://www.learnenglish.com>
6. <http://www.cambridge.org>
7. <http://www.eslcafe.com>
8. <http://www.eslgames.com>
9. <http://www.penguin.co.uk>
10. <http://www.edufind.com/english/practice>

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**B. Tech- I YearII Semester**

**Course structure**

**L T PC**

**3 0 0 3**

**MATHEMATICS-II**  
**(Linear algebra and Vector calculus)**  
**(Common to All Branches)**

**Coursecode:P18BST02**

**Internal Marks: 40**

**External marks: 60**

**Course Prerequisite:** Mathematics-I(P18BST01)

**Course Objectives:** To learn

1. The subject gives the knowledge about matrices and applications to solve linear equations.
2. The course intends to provide an overview of Eigen values and Eigenvectors which occur in Physical and engineering problems.
3. To integration over theregions.
4. The concepts of vectordifferentiation.
5. Line integral, Surface and volume integrals, Vector integraltheorems.

**Course Outcomes:** After learning the contents of this paper the student must be able to

1. Apply this knowledge to solve linear equations.
2. Eigen values and Eigen vectors of a given matrix and solve simultaneouslinear equations.
3. Determine double integral over a region and triple integral over avolume.
4. Analyze the Vector differentiation in variousdomains.
5. Evaluate the line, surface and volume integrals and converting them from oneto another.

**UNIT I: Linear systems of equations:** (10 Lectures)

Rank-Echelon form-Normal form – Solution of linear systems – Gauss elimination – Gauss Jordan- Gauss Jacobi and Gauss Seidalmethods.

Applications: Finding the current in electrical circuits.

**UNIT II: Eigen values - Eigen vectors and Quadratic forms:** (10 Lectures)

Eigen values - Eigen vectors– Properties – Cayley-Hamilton theorem - Inverse and powers of a matrix by using Cayley-Hamilton theorem-Diagonalization- Quadratic forms-Reduction of quadratic form to canonical form – Rank - Positive, negative and semi definite - Index – Signature.

**UNIT III: Multiple integrals:** (9 Lectures)

Double and triple integrals – Change of variables – Change of order of integration.

Applications: Finding Areas, surface areas and Volumes.

**UNIT IV: Vector Differentiation:**

(10 Lectures)

Gradient-Directional derivative, Divergence- Solenoidal vector, Curl –Irrotational Vector, Vector identities.

Applications: Equation of continuity, potential surfaces.

**UNIT V: Vector Integration:**

(9 Lectures)

Line integral – Work done – Potential function – Area- Surface and volume integrals  
Vector integral theorems: Greens, Stokes and Gauss Divergence theorems (without proof) and related problems.

Applications: Work done, Force.

**Text Books:**

1. B.S.Grewal, Higher Engineering Mathematics, 43rd Edition, Khanna Publishers.
2. N.P.Bali, Engineering Mathematics, Lakshmi Publications.

**Reference Books:**

1. Erwin Kreyszig, Advanced Engineering Mathematics, 10th Edition, Wiley-India
2. Micheael Greenberg, Advanced Engineering Mathematics, 9th edition, Pearson edn
3. Dean G. Duffy, Advanced engineering mathematics with MATLAB, CRC Press
4. Peter O'neil, Advanced Engineering Mathematics, Cengage Learning.
5. Srimanta Pal, Subodh C.Bhunia, Engineering Mathematics, Oxford University Press.
6. Dass H.K., Rajnish Verma. Er., Higher Engineering Mathematics, S. Chand Co. Pvt. Ltd, Delhi.

**Web References:**

1. <http://tutorial.math.lamar.edu/Classes/DE/DE.aspx>
2. <http://mathworld.wolfram.com/topics>
3. <http://www.nptel.ac.in/course.php>

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## B.Tech I Year -II Semester

## Coursestructure

L	T	P	C
3	0	0	3

### PYTHON PROGRAMMING

(Common to EEE,ME,ECE,CSE,IT,AME Branches)

**CourseCode:P18EST04**

**Internal Marks: 40**

**External Marks:60**

**Course Prerequisite: Nil**

#### Course Objectives:

1. To read and write simple Pythonprograms.
2. To develop Python programs with conditionals andloops.
3. To define Python functions and apply OOPconcept.
4. To use Python data structures — lists, tuples,dictionaries.
5. To develop GUI applications inPython.

#### Course Outcomes:

**At the end of this course, the students will be able to**

1. Understand the basics of pythonprogramming.
2. Understand control flow and implement various data structures provided by python.
3. Implement packages, methods andfunctions.
4. Develop real-world applications using oops and exceptionhandling.
5. Build GUI Applications inPython.

#### UNIT-I

(9Lectures)

**Introduction:** History of Python, Need of Python Programming, Applications Basics of Python Programming Using the REPL(Shell), Running Python Scripts, Variables, Assignment, Keywords, Input-Output, Indentation.

#### UNIT-II

(10Lectures)

**Types, Operators and Expressions:** Types - Integers, Strings, Booleans, Expressions and order of evaluations, Control Flow- if, if-elif-else, for, while, break, continue, pass.

**Data Structures** Lists - Operations, Slicing, Methods; Tuples, Sets, Dictionaries, Sequences, Comprehensions.

#### UNITIII

(11Lectures)

**Functions** - Defining Functions, Calling Functions, Passing Arguments, Keyword Arguments, Default Arguments, Variable-length arguments, Anonymous Functions, Fruitful Functions(Function Returning Values), Scope of the Variables in a Function - Global and Local Variables.

**Modules:** Creating modules, import statement, from. Import statement, name spacing,

**Python packages:** Introduction to PIP, Installing Packages via PIP, Using Python Packages

**UNITIV** (9Lectures)

**Object Oriented Programming OOP in Python:** Classes, 'self variable', Methods, Constructor Method, Inheritance, Overriding Methods, Data hiding.

**Error and Exceptions:** Difference between an error and Exception, Handling Exception, try except block, Raising Exceptions, User Defined Exceptions.

**UNITV** (9 Lectures)

**Brief Tour of the Standard Library & Files** - Operating System Interface - String Pattern Matching, Mathematics, Internet Access, Dates and Times, Data Compression, Multithreading, GUI Programming, Turtle Graphics, file operations.

### **Text Books**

1. Allen B. Downey, "Think Python: How to Think Like a Computer Scientist", 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016 (<http://greenteapress.com/wp/thinkpython/>).
2. Guido van Rossum and Fred L. Drake Jr, "An Introduction to Python – Revised and updated for Python 3.2, Network Theory Ltd.,2011.

### **Reference Books**

1. John V Guttag, "Introduction to Computation and Programming Using Python", Revised and expanded Edition, MIT Press ,2013
2. Kenneth A. Lambert, "Fundamentals of Python: First Programs",CENGAGE Learning, 2012.
3. Robert Sedgewick, Kevin Wayne, Robert Dondero, "Introduction to Programming in Python: AnInter-disciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.
4. Charles Dierbach, "Introduction to Computer Science using Python:A Computational Problem Solving Focus, Wiley India Edition, 2013.

### **Web References:**

1. <https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/>
2. <https://www.codecademy.com/learn/learn-python>
3. <https://www.codementor.io/collections/learn-python-bwbc63ulz>
4. <http://www.diveintopython3.net/>
5. <https://www.python.org/3/>
6. <https://www.learnpython.org>

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**B.Tech I Year IISemester**

**CourseStructure**

**APPLIED CHEMISTRY**  
(for ECE,CSE,IT Branches)

L	T	P	C
3	0	0	3

**CourseCode:P18BST05**

**Internal Marks: 40**

**External Marks: 60**

**Course Prerequisite:** Basic Chemistry at Intermediate or equivalent level.

**Course Objectives**

1. In this course. Student will learn the concepts and applications of chemistry in engineering.
2. It aims at strengthening the students with the fundamental concepts of chemistry. Plastics are nowadays used in household appliances; also they are used as composites (FRP) in aerospace industries.
3. It enables the students to know analysis of Advanced materials and used in diverse fields.
4. It makes the students to effectively use of electro chemistry, battery technology, and corrosion science in engineering applications
5. It enables the students to Spectroscopic techniques and applications.

**Course Outcomes:**

After completion of course student will be able to

1. The advantages and limitations of plastic materials and their use in design would be understood.
2. Analyze the different types of electrodes and batteries for technological applications.
3. To understand the 3D structure of the organic molecules.
4. Analyze the structure of the chemical compounds.
5. The students would aware of materials like nanomaterials, liquid crystals, green chemistry.

**UNITI:**

**(10 Lectures)**

**High Polymers And Plastics**

Polymerization: Introduction, classification, types of polymerization, Stereo regular polymers, Methods of polymerization (emulsion and suspension), Physical and mechanical properties.

Plastics as engineering materials: Advantages and limitations, Thermoplastics and Thermosetting plastics, Compounding and fabrication (4/5 techniques), Preparation, properties and applications of poly ethene, PVC, Bakelite and Teflon.

Elastomers: Natural rubber, compounding and vulcanization, Synthetic rubbers : Buna S, Buna N, Thiokol- preparation ,properties and applications, applications of elastomers. Composite materials & Fiber reinforced plastics, Conducting polymers.

**UNITIII:****(10 Lectures)****Electrochemistry And Corrosion**

Introduction, Single electrode potential, EMF, Galvanic cell, Nernst equation and applications. Reference Electrodes-SHE, calomel electrode. Electro chemical series and uses of this series, Concentration cells

**Batteries:** Introduction, Types: Dry Cell, Ni-Cd Cells, Pb-acid storage cells, Li ion cells.

**Corrosion:** Causes Theories of Corrosion (chemical and Electro chemical), types-galvanic, differential aeration, stress corrosion, corrosion control methods– material selection and designing aspects, Cathode protection – sacrificial anodic protection and impressed current cathode. Galvanizing, Tinning, Electroplating of Copper and electroless plating of nickel.

**UNITIII:****(10 Lectures)****Stereochemistry**

Representations of 3 dimensional structures, structural isomers and stereoisomers, configurations and symmetry and chirality, enantiomers, diastereomers, optical activity, absolute configurations and conformational analysis. Isomerism in transitional metal compounds.

**UNIT-IV:****(10 Lectures)****Spectroscopic Techniques And Organic Synthesis Of Drug Molecule**

Principles of spectroscopy and selection rules. Electronic spectroscopy. Vibrational and rotational spectroscopy. Basic concepts of Nuclear magnetic resonance spectroscopy, chemical shift. Introduction to Magnetic resonance imaging.

**Synthesis of commonly used drug molecules-** Ibuprofen, Aspirin, Paracetamol.

**UNIT-V:****(8 Lectures)****Chemistry of Advanced Materials**

**Nano materials:-** Introduction – Sol-gel method & chemical reduction method of preparation – Characterization by BET method and TEM methods - Carbon nanotubes and fullerenes: Types, preparation, properties and applications.

**Liquid crystals:** - Introduction, Types, Applications.

**Super conductors:** Introduction, Type-I & Type-II super conductors, properties and applications.

**Green Chemistry:** - Principles, 3 or 4 methods of synthesis with examples and applications.

**TextBooks:**

1. Engineering Chemistry by Jain and Jain; Dhanpat Rai Publication & Co.
2. Engineering Chemistry by Shikha Agarwal; Cambridge University Press.
3. Physical chemistry by K. Bahl and Tuli
4. Elementary organic spectroscopy by Y.R. Sharma, S. Chand publications
5. Spectroscopic techniques by H. Kaur. Pragati Prakashan publications

**Reference Books:**

1. Engineering Chemistry of Wiley India Pvt. Ltd., Vairam and others.
2. Engineering Chemistry by Prasanth Rath, Cengage Learning.
3. A text book of engineering Chemistry by S. S. Dara; S. Chand & Co Ltd., Latest Edition
4. Applied Chemistry by H.D. Gesser, Springer Publishers
5. Text book of Nano-science and nanotechnology by B.S. Murthy, P. Shankar and others.

**Web References:**

1. <http://jntuk-coeerd.in/>
2. <http://en.wikipedia.org/wiki/title>
3. <http://nptel.ac.in/coures/105106/.com>
4. <https://en.wikipedia.org/wiki/Electrochemistry>
5. <https://www.youtube.com/watch?v=WLYaZbT97EI&list=PLzW3l18TEXrpqo3jRarGr9ao-61tB2184>
6. <http://encyclopedia.che.engin.umich.edu/Pages/Polymers/PolymerProduction/PolymerProduction.html>
7. <http://encyclopedia.che.engin.umich.edu/Pages/ProcessParameters/Spectrometers/Spectrometers.html>

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**BASIC ELECTRICAL AND ELECTRONICS ENGINEERING**

(Common to ECE,CSE,IT)

**CourseCode:P18EST01**

**Internal Marks: 40**

**External Marks: 60**

**Course Prerequisite:**Physics.

**Course Objective:**

1. To study the concepts of passive elements, and understand the applications of network theorems for analysis of electrical networks.
2. To study the concept of magnetic coupled circuit.
3. To understand the Principle and operation of Various Electrical Machines.
4. To study the operation of PN junction diode, half wave, full wave rectifiers and OP-AMPS.
5. To learn the operation of PNP, NPN transistors and various amplifiers.

**Course Outcomes:**

After completion of this course, the student is able to:

1. Able to solve various electrical networks in presence of active and passive elements and by using principles of network theorems.
2. Able to solve magnetic circuit with various dot conventions.
3. Able to understand the principle of operation and construction details of DC machines, Transformers, Alternators, 3-phase Induction motor.
4. Able to analyze the operation of half wave, full wave bridge rectifiers and OP-AMPS.
5. Able to analyze operation of PNP, NPN transistors and CE amplifiers

**UNIT– I**

**(10 Lectures)**

**Electrical Circuits**

Basic definitions – Types of network elements- Types of sources - Ohm's Law - Kirchhoff's Laws – Inductive networks - Capacitive networks – Series - Parallel circuits- Star-delta and delta-star transformations - Source transformation - nodal analysis and mesh analysis - Super position theorem.

**UNIT– II**

**(9 Lectures)**

**Ac Circuit Analysis**

Representation of sinusoidal waveforms, peak and rms values, phasor representation, real power, reactive power, apparent power, power factor. Analysis of single-phase ac circuits consisting of R,L, C, RL, RC, RLC

combinations. Three phase balanced circuits, voltage and current relations in star and delta connections.

### **UNIT-III**

**(9 Lectures)**

#### **Magnetic Circuits And Transformers**

Basic definition of Magnetic quantities - Faraday's laws of electromagnetic induction- Analogy between electrical and magnetic circuits. Concept of self and mutual inductance. Principle of operation and construction of single phase transformers-EMF equation – Applications.

### **UNIT-IV**

**(11Lectures)**

#### **Rotating Machines**

Construction and Principle of operation of DC Machines EMF equation – Torque equation –Speed control of DC Shunt Motor- power losses and efficiency - Principle of operation and construction of 3-phase Inductionmotor - Principle of operation and construction of alternators.

### **UNIT-V**

**(9Lectures)**

#### **Introduction To Semiconductor Devices**

PN junction diode - Diode applications -Half wave -Full wave rectifiers – Characteristics of Operational Amplifiers - Types of Transistors - PNP and NPN junction transistors, transistor as an amplifier- Frequency response of CE Amplifier.

#### **Textbooks:**

1. Engineering Circuit Analysis by William Hayt and Jack E. Kemmerley, McGraw Hill Company, 6<sup>th</sup> Edition
2. Electrical Technology by Surinder Pal Bali, Pearson Publications.
3. Electronic Devices and Circuits, R.L. Boylestad and Louis Nashelsky, 9<sup>th</sup> Edition, PEI/PHI 2006.
4. Electronic Devices and Circuits – J. Millman, C.C. Halkias, Tata Mc-Graw Hill

#### **Reference Books:**

1. Electrical Circuit Theory and Technology by John Bird, Routledge Taylor & Francis Group
2. Electrical Machines by D. P. Kothari, I. J. Nagarth, Mc Graw Hill Publications, 4<sup>th</sup> Edition
3. Electrical Machines by R.K. Rajput, Lakshmi publications, 5<sup>th</sup> Edition.
4. Basic Electrical Engineering by M.S. Naidu and S. Kamakshiah, TMH Publications
5. Electronic Devices and Circuits by David A. Bell, Oxford University Press
6. Electronic Devices and Circuits – Salivahanan, Kumar, Vallavaraj, TATA MC Graw Hill, Second Edition

**Web References:**

1. <https://embeddedengineers.files.wordpress.com/2015/09/electronic-devices-and-circuits-by-salivahanan.pdf>
2. <https://electricalanswers.files.wordpress.com/2014/09/a-textbook-of-electrical-technology-volume-i-basic-electrical-engineering-b-l-theraja.pdf>

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**PYTHON PROGRAMMING LAB**  
**(Common to EEE,ME,ECE,CSE,IT,AME Branches)**

CourseCode:P18ESL04

Internal Marks: 40

External Marks:60

**Course Outcomes:**

1. Describe the Numbers, Math functions, Strings, List, Tuples and Dictionaries inPython.
2. Express different Decision Making statements andFunctions.
3. Interpret Object oriented programming inPython.
4. Understand File handlingoperations.
5. Design GUIApplications.

**Exercise1 - Basics**

- a) Running instructions in Interactive interpreter and a Python Script
- b) Write a program to purpose fully raise Indentation Error and Correctit

**Exercise 2 - Operations**

- a) Write a program to compute distance between two points taking input from the user (PythagoreanTheorem).
- b) Writeaprogramadd.pythattakes2numbersascommandlineargumentsand prints its sum.

**Exercise 3 – Control Flow**

- a) Write a Program for checking whether the given number is a even number or not.
- b) Usingaforloop,writeaprogramthatprintsoutthedecimalequivalentsof 1/2,1/3,1/4,....,1/10.
- c) Write a program using a for loop that loops over a sequence. What is sequence?
- d) Writeaprogramusingawhileloopthataskstheuserforanumber,and prints a count down from that number to zero.

**Exercise 4 – Control Flow-Continued**

- a) Find the sum of all the primes below two million. Each new term in the Fibonacci sequence is generated by adding the previous two terms. By starting with 1 and 2, the first 10 terms will be:  
1, 2, 3, 5, 8, 13, 21, 34, 55, 89, ...
- b) By considering the terms in the Fibonacci sequence whose values do not exceed four million, find the sum of the even-valuedterms.

**Exercise 5 - DS**

- a) Write a program to count the numbers of characters in the string and store them in a dictionary datastructure.
- b) Write a program to use split and join methods in the string and trace a birth day with a dictionary data structure.

### **Exercise 6- DS-Continued**

- a) Write a program combine\_lists that combines these lists into a dictionary.
- b) Write a program to count frequency of characters in a given file. Can you use character frequency to tell whether the given file is a Python program file, C program file or a textfile?

### **Exercise 7 - Files**

- a) Write a program to print each line of a file in reverse order.
- b) Write a program to compute the number of characters, words and lines in a file.

### **Exercise 8 - Functions**

- a) Write a function dups to find all duplicates in the list.
- b) Write a function unique to find all the unique elements of a list.

### **Exercise 9 - Functions –Problem Solving**

- a) Write a function cumulative\_product to compute cumulative product of a list of numbers.
- b) Write a function reverse to reverse a list. Without using the reverse function.
- c) Write a function to compute gcd, lcm of two numbers. Each function shouldn't exceed one line.

### **Exercise 10 – Multi - D Lists**

- a) Write a program to perform addition of two square matrices.
- b) Write a program to perform multiplication of two square matrices.

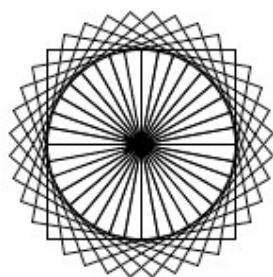
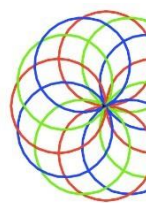
### **Exercise 11 - OOP**

Class variables and instance variable and illustration of the self variable

- i) Robot.
- ii) ATM Machine.

### **Exercise - 12 GUI, Graphics**

- a) Write a GUI for an Expression Calculator using tk.
- b) Write a program to implement the following figures using turtle



**APPLIED/ENGINEERING CHEMISTRY LAB**

(Common to ECE,CSE,IT)

**CourseCode:P18BSL03**

**Internal Marks: 40**

**External Marks: 60**

**Course Prerequisite:** Basic Chemistry at Intermediate or equivalent level.

**Course Objectives:**

The purpose of this course to provide students with practical knowledge of quantitative analysis of materials by classical and instrumental methods for developing experimental skills in building technical competence.

**Course Outcomes:**

After completion of this course, the students should be able to

1. Carrying out different types of titrations for estimation of concerned in materials using comparatively more quantities of materials involved for good results.
2. Handling different types of instruments for analysis of materials using small quantities of materials involved for quick and accurate results.

**List Of Experiments:**

Introduction to chemistry laboratory – Molarity, Normality, Primary, Secondary standard solutions, Volumetric titrations, Quantitative analysis, Qualitative analysis etc.

**Volumetric Analysis:**

1. Estimation of  $\text{Na}_2\text{CO}_3$  using standard  $\text{HCl}$  solution
2. Estimation of Mohr's salt using potassium dichromate ( $\text{K}_2\text{Cr}_2\text{O}_7$ ) solution
3. Estimation of  $\text{CuSO}_4$  using sodium thio sulphate ( $\text{Na}_2\text{S}_2\text{O}_3$ ) solution.

**Water Analysis:**

4. Determination of hardness of water sample by EDTA method
5. Determination of alkalinity of water sample
6. Determination of free chlorine in bleaching powder

**Instrumental Titrations:**

7. Conduct metric Titrations between strong acid and strong base.
8. Conduct metric Titrations between strong acid and weak base.
9. Potentiometric Titration between Ferrous iron and potassium dichromate ( $\text{K}_2\text{Cr}_2\text{O}_7$ ) solution

**Food Analysis & Separation Of Compounds:**

10. Estimation of Vitamin-c
11. Thin layer chromatography



**Preparation Of Polymeric Resin:**

12. Preparation of phenol formaldehydesin
13. Preparation of urea formaldehydesin

**Lab Manual:** Engineering/Applied Chemistry Lab Manual, Dept. of Chemistry, Pace Institute of Technology and Science, Vallur, Prakasam Dist., Andhra Pradesh, India.

**Reference Books:**

1. Dr. Jyotsna Cherukuris (2012) Laboratory Manual of engineeringchemistry-II,
2. VGS Techno Series 3. Chemistry Practical Manual, LorvenPublications

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**BASIC ELECTRICAL & ELECTRONICS ENGINEERING LAB**

(Common to ECE,CSE,IT)

**CourseCode:P18ESL01**

**Internal Marks: 40**

**External Marks: 60**

**Course Prerequisite:None**

**Course Objective:**

1. To verify and demonstrate on safety precautions and Kirchhofflaws.
2. To demonstrate various protective devices and construction of transformer and rotating machines.
3. To verify superposition theorem and control of dc shunt motor usingspeed control methods.
4. To analyze the characteristics of PN junction diode &transistor
5. To analyze the characteristics of CE amplifier and Half & Full waverectifiers.
6. To analyze the characteristics of OP –Amp and CEamplifier

**Course Outcomes:**

After completion of this course, the student is able to:

1. Get an exposure on safety precautions and verify Kirchhofflaws.
2. Get an exposure on construction of transformer and various protective devices.
3. Verify superposition theorem and control the speed of DC shunt motor using speed control methods.
4. Analyze the characteristics of CE amplifier and Half & Full waverectifiers.
5. Analyze the characteristics of OP –Amp and CEamplifier

**Any Ten from the following experiments are required to be conducted as compulsory experiments:**

1. Basic safety precautions. Introduction and use of measuring instruments – voltmeter, ammeter, multi-meter, oscilloscope. Real-liferesistors, capacitors and inductors.
2. Verification of Kirchhofflaws.
3. Demonstration of construction of Transformer and Rotatingmachines.
4. Demonstration on various protective devices.
5. Verification of superpositiontheorem
6. Speed control of D.C. Shunt motorby
  - a) Armature Voltage control
  - b) Field flux control method
7. PN junction diode characteristics
  - a. Forwardbias
  - b. Reverse bias (Cut in voltage and resistancecalculations)
8. Transistor CE characteristics (Input andoutput)
9. CE AmplifierCharacteristics
10. Half Wave rectifier and Full Wave Rectifier withoutfilters

11. Frequency Response of CE Amplifier.
12. Op-Amp Characteristics

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IIYEAR I SEMESTER								
S.No	CODE	COURSE	L	T	P	Credits	Internal	External
1	P18CST03	MathematicalFoundations OfComputerScience	3	1	0	4	40	60
2	P18CST02	DataStructures	3	0	0	3	40	60
3	P18ITT01	Object OrientedProgrammingThro ughC++	3	0	0	3	40	60
4	P18ECT19	DigitalElectronics	3	0	0	3	40	60
5	P18BST07	Mathematics-III	3	1	0	4	40	60
6	P18CSL02	DataStructuresLab	0	0	3	1.5	40	60
7	P18ITL01	Object Orientedprogramming,Thro ughC++ Lab	0	0	3	1.5	40	60
8	P18MCT02	EnvironmentalSciences	2	0	0	0	0	100
<b>TotalPeriods</b>			<b>18</b>	<b>2</b>	<b>6</b>	<b>20</b>	<b>280</b>	<b>520</b>



**B.TechIIYearISemester**

**CourseStructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>1</b>	<b>0</b>	<b>4</b>

**MATHEMATICAL FOUNDATIONS OF COMPUTER  
SCIENCE(IT)**

**SubjectCode:P18CST03**

**Internal Marks:**  
**40ExternalMarks:6**  
**0**

**CoursePrerequisites:**

An understanding of Mathematics in general is sufficient.

**CourseObjectives:**

1. To explain with examples the basic terminology of functions, relations, and sets.
2. To perform the operations associated with sets, functions, and relations.
3. To relate practical examples to the appropriate set, function, or relation model, and interpret the associated operations and terminology in context.
4. To describe the importance and limitations of predicate logic.
5. To relate the ideas of mathematical induction to recursion and recursively defined structures.
6. To use Graph Theory for solving problems.

**CourseOutcomes:**

1. Ability to illustrate by examples the basic terminology of functions, relations, and sets and demonstrate knowledge of their associated operations.
2. Ability to demonstrate in practical applications the use of basic counting principles of permutations, combinations, inclusion/exclusion principle and the pigeonhole methodology.
3. Ability to represent and Apply Graph theory in solving computer science problems.

**UNIT-I**

(12 Lectures)

**Mathematical Logic:** Statements and notations, Connectives, Well formed formulas, Truth Tables, tautology, equivalence implication, Normal forms, Quantifiers, universal quantifiers. Predicates: Predicative logic, Free & Bound variables, Rules of inference, Consistency, proof of contradiction, Automatic Theorem Proving.

**UNIT-II**

(13 Lectures)

**Relations:** Basic Structures, Sets, Properties of Binary Relations, equivalence, transitive closure, compatibility and partial ordering relations, Lattices, Hasse diagram. Functions: Inverse Function Composition of functions, recursive Functions, Lattice and its Properties

**UNIT-III**

(13 Lectures)

**Elementary Combinatorics:** Basis of counting, Combinations & Permutations, with repetitions, Constrained repetitions, Binomial Coefficients, Binomial Multinomial theorems, the principles of Inclusion – Exclusion. Pigeon hole principles and its application. Algebraic structures: Algebraic systems Examples and general properties, Semi groups and monads, group sub groups' homomorphism, Isomorphism.

#### **UNIT-IV**

(11 Lectures)

**Discrete Probability and Advanced Counting Techniques:** An Introduction to Discrete Probability, Probability Theory, Baye's Theorem, Expected Value and Variance

**Advanced Counting Techniques:** Recurrence Relations, Solving Linear Recurrence Relations, Divide-and-Conquer Algorithms and Recurrence Relations, Generating Functions, Inclusion-Exclusion, Applications of Inclusion-Exclusion

#### **UNIT-V**

(11 Lectures)

**Graphs:** Graphs and Graph Models, Graph Terminology and Special Types of Graphs, Representing Graphs and Graph Isomorphism, Connectivity, Euler and Hamilton Paths, Shortest-Path Problems, Planar Graphs, Graph Coloring.

**Trees:** Introduction to Trees, Applications of Trees, Tree Traversal, Spanning Trees, Minimum Spanning Trees

#### **Text Books:**

1. Discrete Mathematics and its Applications with Combinatorics and Graph Theory - Kenneth H Rosen, 7th Edition, TMH, 2007.
2. Elements of DISCRETE MATHEMATICS - A computer oriented approach - CL Liu, DP Mohapatra. Third Edition, Tata McGraw Hill, 2008.
3. Discrete Mathematics for Computer Scientists and Mathematicians, J.L. Mott, A. Kandel, T.P. Baker, PHI, 2008.

#### **References Books:**

1. Discrete Mathematical Structures with Applications to Computer Science - J.P. Tremblay and R. Manohar, TMH, 2008.
2. Discrete Mathematics - Richard Johnsonbaugh, 7th Edn., Pearson Education, 2009.
3. Discrete Mathematics with Graph Theory - Edgar G. Goodaire, Michael M. Parmenter, 2/e, 2002.
4. Discrete and Combinatorial Mathematics - an applied introduction: Ralph.P. Grimald, 5<sup>th</sup> edition, Pearson Education, 2004.

#### **Web References:**

1. [www.tutorialspoint.com](http://www.tutorialspoint.com)
2. [www.lecturenotes.in](http://www.lecturenotes.in)
3. [www.nptel.ac.in](http://www.nptel.ac.in)

**B.TechIIYearISemester**

**CourseStructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>1</b>	<b>0</b>	<b>3</b>

## **DATASTRUCTURES**

**(IT)**

**SubjectCode:P18CST02**

**Internal Marks:**  
**40ExternalMarks:6**  
**0**

**CoursePrerequisites:C-Programming**

### **CourseObjectives:**

1. Comprehensive knowledge of data structures and ability to implement the same in software applications.
2. Exposure to algorithmic complexities, recursive algorithms, searching techniques.
3. Exposure to sorting technique, Applying stack techniques for logical operations.
4. Applying queue techniques for logical operations, Exposure to list representation models in various types of applications.
5. Implementation of tree in various forms, Advanced understanding of other variants of trees and their operations.
6. Orientation on graphs, representation of graphs, graph traversals, spanning trees Graphs.

### **CourseOutcomes:**

1. At the end of this course, the students will be able to
2. Student will be able to choose appropriate data structure as applied to specified problem definition.
3. Implement appropriate sorting/searching technique for given problem
4. Implement operations like searching, insertion, and deletion, traversing mechanism etc. on various data structures.
5. Students will be able to implement Linear and Non-Linear data structures

### **UNIT-I**

(13 Lectures)

**Data Structure, Recursion & Searching:** Preliminaries of algorithm, Algorithm analysis and complexity. **Data Structure:** Definition, types of data structures.

**Recursion:** Definition, Design Methodology and Implementation of recursive algorithms, Types of recursion (Linear, binary and Tail), recursive algorithms for factorial function, GCD Computation, Fibonacci sequence, Towers of Hanoi

**Searching:** List Searches using Linear Search, Binary Search, Fibonacci Search

### **UNIT-II**

(11 Lectures)

**Sorting Techniques:** Basic Concepts, Sorting by: Insertion (Insertion Sort), Selection (heap sort), Exchange (Bubble sort, Quick Sort), distribution (Radix sort) and merging (Merge sort) Algorithms.

**Stacks:** Basic Stack operations, Representation of a stack using arrays, Stack Applications: Reversing list, Infix to postfix transformation.

### **UNIT-III**

(12Lectures)

**Queues:** Introduction, Representation of a Queue using arrays, Queue Operations, Applications of queues- Round Robin Algorithm, Circular Queues, Priority Queues.

**Linked List:** Introduction, single linked list, representation of a linked list in memory, Operations on a single linked list, Reversing a single linked list, applications: single linked list to represent polynomial expressions, Circular linked list, Double linked list.

### **UNIT-IV**

(13Lectures)

**Trees:** Basic tree concepts, Binary Trees: Properties, Representation of Binary Trees using arrays, operations on a Binary tree, Binary Tree Traversals (recursive).

**Advanced Tree Concepts:** Binary search tree, Basic concepts, BST operations: Searching, insertion, deletion, Balanced search trees-AVL Trees-Definition and Examples only, B-Trees Definition and Examples only, Red-Black Trees-Definitions and Examples only (No operations)

### **UNIT-V**

(11Lectures)

**Graphs:** Basic concepts, Graph Representations- Adjacency matrix, Adjacency lists, Graph algorithms: Graph Traversals (BFS & DFS), applications: Dijkstra's shortest path, Transitive closure, Minimum Spanning Tree using Prim's & Kruskal's Algorithm.

#### **Text Books:**

1. Data Structures, Richard F. Gilberg, Forouzan, 2/e, Cengage, 2007.
2. Data Structures and Algorithms, G.A.V. Pai, TMH, 2008.

#### **Reference Books:**

1. Data Structure with C, Seymour Lipschutz, TMH, 2010.
2. Classic Data Structures, Debasis Samanta, 2/e, PHI, 2009.
3. Fundamentals of Data Structure in C, Horowitz, Sahni, Anderson-Freed, 2/e, University Press, 2013.

#### **Web References:**

1. [www.nptel.ac.in](http://www.nptel.ac.in)
2. [www.udemy.com](http://www.udemy.com)

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**OBJECTORIENTEDPROGRAMMINGTHROUG  
HC++  
(IT)**

**SubjectCode:P18ITT01**

**Internal Marks:  
40ExternalMarks:6  
0**

**CoursePrerequisites:C-Programming**

**CourseObjectives:**

1. Togetaclearunderstandingofobject-oriented concepts.
2. TounderstandobjectorientedprogrammingthroughC++.

**CourseOutcomes:**

1. GainthebasicknowledgeonObjectOrientedconcepts.
2. Abilitytodevelopapplicationsusing ObjectOrientedProgrammingConcepts.
3. Abilitytoimplementfeaturesofobjectorientedprogrammingtosolverealworldproblems.

**UNIT-I**

(10Lectures)

Introduction to Object Oriented Programming: Need for Object Oriented Programming - Characteristics of Object Oriented Languages – Comparison of C and C++ - Structures:Structures-Enumerations–Functions:SimpleFunctions– PassingArgumentstoFunctions –ReturningValuesfromFunctions–ReferenceArguments-OverloadedFunctions–Recursion – Inline Functions –Default Arguments – Scope and Storage Class – Returning byReference–const Function Arguments.

**UNIT-II**

(9Lectures)

Objects and Classes: A Simple Class – C++ Objects as Physical Objects – C++ Objects asData types - Constructors – Objects as Function Arguments - Copy Constructor – Structuresand Classes – Classes, Objects and Memory - Static class data – Constant Member functionsand constant objects - Arrays and Strings: Array Fundamentals – Arrays as Class MemberData– Array ofObjects– C-Strings – TheStandardC++String Class.

**UNIT-III**

(9Lectures)

Operator Overloading: Overloading Unary Operators – Overloading Binary Operators - DataConversion – explicit and mutable keywords – Inheritance: Derived Class and Base Class –Derived Class Constructors – Overriding Member Functions – Which Function is Used –ClassHierarchies–PublicandPrivateInheritance–LevelsofInheritance– MultipleInheritance– Ambiguity– Containership: Classes within classes.

**UNIT-IV**

(9Lectures)

Pointers: Address and Pointers – The Address of Operator - Pointers and Arrays – Pointersand Functions – Pointers and C-type Strings – Memory Management – Pointers to

Objects –PointerstoPointers-VirtualFunctions:VirtualFunctions-FriendFunctions–  
StaticFunctions–AssignmentandCopyInitialization–Thethispointer–  
DynamicTypeInfoInformation.

## **UNIT-V**

(8Lectures)

Streams:Stream Classes– StreamErrors—Overloading ExtractionandInsertion Operators  
- Templates and Exceptions: Function Templates – Class Templates – Exception Handling-  
TypesofExceptions,ThrowingExceptions,ExceptionClasses.MultipleThrowsandCatches,Unc  
aught Exceptions-Nested Try-CatchBlocks.

### **TextBooks:**

1. C++:TheCompleteReference–SchildtH,4thEd,TMH, 1994.
2. TheC++ProgrammingLanguage– StroustrupB,4/e,Addison-Wesley, 1997.
3. C++:Howtoprogram-Deitel&Deitel,10/e,Pearson,2017.

### **ReferenceBooks:**

1. TeachYourselfC++,Al Stevens,5/e,Wiley,1997.
2. AStructuredApproachusingC++,Farouzan& Gilberg,Cengage India,2012.
3. ObjectOrientedProgrammingwith C++,RSSalaria, KhannaPublicaions,2009.
4. ObjectOrientedProgramming WithC++, EBalagurusamy,6/e, TMH,2013.
5. C++Programming,BlackBook,StevenHolzner,dreamtech,2000.
6. ObjectOrientedProgrammingin TurboC++,Robert Lafore,Galgotia,2003.
7. ObjectOrientedProgrammingwithANSIandTurboC++,AshokKamthane,Pearson,2006.
8. TheCompeteReferenceC++,HerbertSchlitz, TMH,2017.

### **WebReferences:**

1. [www.cplusplus.com](http://www.cplusplus.com)
2. [www.stroustrup.com](http://www.stroustrup.com)

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**DIGITALELECTRONICS**

**(IT)**

**SubjectCode:P18ECT19**

**Internal Marks:**  
**40ExternalMarks:6**  
**0**

**CoursePrerequisites:** Nil

**CourseObjectives:**

1. Able to perform the conversion among different number systems; Familiar with basic logic gates -- AND, OR & NOT, XOR, XNOR; independently or work in team to build simple logic circuits using basic.
2. Understand Boolean algebra and basic properties of Boolean algebra; able to simplify simple Boolean functions by using the basic Boolean properties.
3. Able to design simple combinational logics using basic gates. Able to optimize simple logic using Karnaugh maps, understand "don't care".
4. Familiar with basic sequential logic components: SR Latch, D Flip-Flop and their use and able to analyze sequential logic circuits.
5. Understand different memories and able to design different programming tables.

**CourseOutcomes:**

1. Students will be aware of various number systems and conversion of number systems.
2. Students will be aware of the theory of Boolean algebra & the underlying features of various logic gates.
3. Students will be aware of designing mapping method upto 6-variables.
4. Students will be able to use the concepts of Boolean algebra for the analysis & design of various combination logic and sequential circuits.
5. Students will be aware of different memories and their programming tables.

**UNIT-I**

(9Lectures)

**Number Systems and Signed Binary Numbers** : Number System, Types of Number Systems, Number base Conversions from one radix to another radix, Representation of Signed Binary Numbers, 2's complement arithmetic, 1's complement arithmetic.

**UNIT-II**

(9Lectures)

**Boolean algebra** : Logic gates, Laws of Boolean algebra, Principle of Duality, Principle of Complements, Reducing Boolean Expressions, Boolean Functions, Canonical and Standard Forms, M-Notations: Minterms and Maxterms,

**UNIT-III**

(11 Lectures)

**Gate level Minimization** : Map Method, Two-Variable K-Map, Three-Variable K-Map, Four Variable K-Maps. Products of Sum Simplification, Sum of Products Simplification, Don't-Care Conditions, Implementation using NAND and NOR.

**UNIT-IV**

(8 Lectures)

**Combinational Logic Design**: Introduction, Design Procedure, Adders, Subtractors, Binary Adder-Subtractor, Decoders, Encoders, Multiplexers.

**UNIT-V**

(8 Lectures)

**Programmable Logic Devices** : Classification of memories, PROM, PAL, PLA – basic Structures, programming tables of PROM, PAL, PLA, Realization of Boolean function with PLDs, Merits & demerits of PROM, PAL, PLA. Comparison of PROM, PAL, PLA.

**Text Books:**

1. Digital Design, M. Morris Mano, Michael D Ciletti, 5/e, PEA, 2006.
2. Fundamentals of Logic Design, 5/e, Roth, Cengage, 2003.

**Reference Books:**

1. Switching Theory and Logic Design, A. Anand Kumar, PHI, 2008.
2. Digital Electronics and Logic Design, Dr. Sanjay Sharma, S.K. Kataria & Sons, 2013.
3. Modern Digital Electronics, R.P. Jain, TMH, 2009.

**Web References:**

1. [www.geeksforgeeks.org](http://www.geeksforgeeks.org)
2. [www.learn.sparkfun.com](http://www.learn.sparkfun.com)



**B.TechIIYearISemester**

**CourseStructure**

L	T	P	C
3	1	0	4

**MATHEMATICS-III**  
**(IT)**

**SubjectCode:P18BST07**

**Internal Marks:**  
**40ExternalMarks:6**  
**0**

**CoursePrerequisites:Mathematics-I,Mathematics-II**

**CourseObjectives:**

1. ThecourseisdesignedtoequipS:thestudentwiththenecessarymathematicalskillsandtechniques that are essential for an engineeringcourse.
2. TheFourierseriesofaperiodicfunctionanditsapplicationtothesolutionofpartialdifferentialequations.
3. TocalculatetheFouriertransformorinversetransformofcommonfunctionsincludingDelta,Unit-Step.
4. LearntofindSolutionofOnedimensionalWave,Heat equation

**CourseOutcomes:**

Afterlearning thecontents ofthis paperthestudentmust beable to

1. Calculatearootofalgebraicandtranscendentalequations.Explainrelationbetweenthefinitedifferenceoperators.
2. SolveordinarydifferentialequationsnumericallyusingEuler'sandRKmethod.
3. AnalyzethespectralcharacteristicsofsignalsusingFourieranalysis.Classifysystemsbasedontheirpropertiesand determinetheresponse
4. FindFourierseriesand Fouriertransformsfor certainfunctions.
5. Identify/classifyandsolvethedifferenttypesofpartialdifferentialequations.

**UNIT-I**

(8Lectures)

**Solution of Algebraic and Transcendental Equations and Interpolation:** Introduction-Bisectionmethod – Method of falseposition– Newton-Raphson method.

Interpolation: Introduction- Forward differences- Backward differences. Newton's formulaforinterpolation-Lagrange's interpolation formula.

**UNIT-II**

(10Lectures)

**NumericalIntegrationandsolutionofOrdinaryDifferentialequations**Trapezoidalrule-Simpson's 1/3rd and 3/8th rule Solution of ordinary differential equations by Taylor'sseries-Euler'smethod-Modified Euler'smethod, Runge-Kutta methodof fourthorder.

**UNIT-III**

(9Lectures)

**Fourierseries:**Introduction-DeterminationofFouriercoefficients-evenandoddfunctions-changeof interval– Half-rangesineandcosine series.

**UNIT-IV**

(8Lectures)

**Fourier Transforms:** Fourier integral theorem (only statement) – Fourier sine and cosineintegrals - sine and cosine transforms – properties – inverse transforms – Finite FourierTransforms.

## **UNIT-V**

(10 Lectures)

**First order Partial differential equations:** Formation of partial differential equations by elimination of arbitrary constants and arbitrary functions – solutions of first order linear (Lagrange) equation and nonlinear (standard types) equations. Method of separation of Variables – Solution of One dimensional Wave, Heat equation.

### **Text Books:**

1. B.S. Grewal, Higher Engineering Mathematics, 43rd Edition, Khanna Publishers, 2015.
2. N.P. Bali, Engineering Mathematics, Lakshmi Publications, 2011.

### **Reference Books:**

1. Erwin Kreyszig, Advanced Engineering Mathematics, 10th Edition, Wiley-India, 2011.
2. Michael Greenberg, Advanced Engineering Mathematics, 9th edition, Pearson Education, 2002.
3. Dean G. Duffy, Advanced engineering mathematics with MATLAB, CRC Press, 2010.
4. Peter O'Neil, Advanced Engineering Mathematics, Cengage Learning, 2016.
5. Srimanta Pal, Subodh C. Bhunia, Engineering Mathematics, Oxford University Press, 2015.

### **Web References:**

1. [www.tutorial.math.lamar.edu](http://www.tutorial.math.lamar.edu)
2. [www.mathworld.wolfram.com](http://www.mathworld.wolfram.com)
3. [www.nptel.ac.in](http://www.nptel.ac.in)

L	T	P	C
0	0	3	1.5

**DATASTRUCTURESLAB  
(IT)**

**SubjectCode:P18CSL02**

**Internal Marks:  
40ExternalMarks:6  
0**

**CoursePrerequisites:** C-Programming

**CourseObjectives:**

1. To choose the appropriate data structure and algorithm design method for a specified application.
2. To solve problems using data structures such as linear lists, stacks, queues, hash tables, binary trees, heaps, binary search trees, and graphs and writing programs for these solutions.

**CourseOutcomes:**

After learning the contents of this paper the student must be able to

1. Analyze worst-case running times of algorithms using asymptotic analysis and implement various data structures like linked lists.
2. Understand and implement stacks and queues using arrays and linked lists.
3. Analyze and implement various searching and sorting algorithms.
4. Design and implement appropriate hash function and collision-resolution algorithms.

**Exercise1:**

Write recursive program for the following

- a) Write recursive C program for calculation of Factorial of an integer
- b) Write recursive C program for calculation of GCD (n, m)
- c) Write recursive program which computes the <sup>th</sup> Fibonacci number
- d) Write recursive C program for Towers of Hanoi : N disks are to be transferred from peg S to peg D with Peg I as the intermediate peg.

**Exercise2:**

- a) Write recursive C program for function to perform Linear search for a Key value in a given list.
- b) Write recursive C program for function to perform Binary search for a Key value in a given list.
- c) Write recursive C program for function to perform Fibonacci search for a Key value in a given list.

**Exercise3:**

- a) Write C program that implements Bubble sort, to sort a given list of integers in ascending order
- b) Write C program that implements Quick sort, to sort a given list of integers in ascending order
- c) Write C program that implements Insertion sort, to sort a given list of integers in ascending order

**Exercise4:**

- a) Write C program that implement the a) sort, to sort a given list of integers in ascending order
- b) Write C program that implement radix sort, to sort a given list of integers in ascending order
- c) Write C program that implement merge sort, to sort a given list of integers in ascending order

**Exercise5:**

- a) Write C program that implement stack (its operations) using arrays
- b) Write C program that implement stack (its operations) using Linked list

**Exercise6:**

- a) Write a C program that uses Stack operations to Convert infix expression into postfix expression
- b) Write C program that implement Queue (its operations) using arrays
- c) Write C program that implement Queue (its operations) using linked lists

**Exercise7:**

- a) Write a C program that uses functions to create a singly linked list
- b) Write a C program that uses functions to perform insertion operation on a singly linked list
- c) Write a C program that uses functions to perform deletion operation on a singly linked list

**Exercise8:**

- a) Write a C program to Create a Binary Tree of integers
- b) Write a recursive C program for traversing a binary tree in preorder, inorder and postorder.

**Exercise9:**

Write a C program for BST operations (insertion, deletion)

**Exercise10:**

- a) Write a C program for finding minimum spanning tree in a graph by using Prim's algorithm.
- b) Write a C program for finding minimum spanning tree in a graph by using Kruskal's algorithm.

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>0</b>	<b>0</b>	<b>3</b>	<b>1.5</b>

**OBJECTORIENTEDPROGRAMMINGTHROUGHHC++  
LAB  
(IT)**

**SubjectCode:P18ITL01**

**Internal Marks:  
40ExternalMarks:6  
0**

**CoursePrerequisites:** C-Programming

**CourseObjective:**

1.TogetaclearunderstandingandtosolveproblemsusingObject-Orientedprogrammingparadigms.

**CourseOutcomes:**

1. Abilitytoeffectivelyusecompilersincludeslibraryfunctions,debuggersandtroubleshooting.
2. Implementdatastructure algorithms throughC++.

**Exercise1**

- a) Writeaprogramtofindthesumofgivennon-negativeintegernumbersusingarecursive function.
- b) Writeaprogramtofindthefactorialofthegivennumberusingtherecursivefunction.
- c) WriteafunctioninC++togenerateaFibonacciseriesofnnumbers,wherenisdefinedby aprogrammer.

**Exercise2**

- a) WriteaC++Programtodemonstrateparameter passing methods.
- b) Writeaprogram inC++tosolvegeneral quadraticcequation. $ax^2+bx+c=0$

**Exercise3**

WriteaC++program to perform the following

- a) MatrixAddition
- b) MatrixSubtraction
- c) MatrixMultiplication
- d) Transposeof aMatrix.

**Exercise4**

- a) WriteaC++Programto demonstratefunctionoverloading.
- b) WriteaC++Programtodemonstrateoverloadthe followingoperators.
  - i. Arrowoperator
  - ii. Functioncalloperator
  - iii. InsertionOperator(<<)
  - iv. ExtractionOperator

**Exercise5**

Write a program to perform the following arithmetic operations of a complex number in a class.

- a) Addition of two complex numbers
- b) subtraction of two complex numbers
- c) Multiplication of two complex numbers
- d) Division of two complex numbers

**Exercise6**

- a) Write a C++ program to demonstrate template functions.
- b) Write a C++ program to demonstrate template class

**Exercise7**

- a) Write a C++ program to implement the following
  - i. Single inheritance
  - ii. Multiple inheritances
  - iii. Multi-Level inheritance
  - iv. Hybrid-inheritance.
- b) Write a C++ program to demonstrate constructor and destructor calling sequence.

**Exercise8**

Write a C++ program to demonstrate the usage of C++ Exception Handling mechanism.

**Exercise9**

Write a C++ program to demonstrate runtime polymorphism

**Exercise10**

Write a C++ program to demonstrate following a) This pointer  
b) Static data member  
c) Static member function.

**Exercise11**

Write a C++ program to demonstrate following  
a) Friend function  
b) Friend member function  
c) Friend class

**Exercise-12**

Implement stack and queue data structures using templates.

L	T	P	C
3	0	0	0

## ENVIRONMENTAL SCIENCE

(IT)

**Subject Code: P18MCT02**

### Course Prerequisites:

Basic knowledge about sciences upto intermediate or equivalent level.

### Course Objectives:

1. Overall understanding of the natural resources
2. Basic understanding of the ecosystem and its diversity
3. Acquaintance on various environmental challenges induced due to unplanned anthropogenic activities
4. An understanding of the environmental impact of developmental activities
5. Awareness on the social issues, environmental legislation and global treaties

### Course Outcomes:

At the end of the course, the students will be able to acquire

1. The concepts of the ecosystem and its function in the environment. The need for protecting the producers and consumers in various ecosystems and their role in the food web
2. The natural resources and their importance for the sustenance of the life and recognize the need to conserve the natural resources
3. Various attributes of the pollution and their impacts and measures to reduce or control the pollution along with waste management practices
4. The biodiversity of India and the threats to biodiversity, and conservation practices to protect the biodiversity
5. Social issues both rural and urban environment and the possible means to combat the challenges and environmental assessment stages involved in EIA and the environmental audit.

### UNIT-I

(9 Lectures)

**Multidisciplinary Nature Of Environmental Studies:** Definition, Scope and Importance – Need for Public Awareness. Renewable energy Resources, Solar energy-solar cells, solar batteries, wind energy, wind mills, ocean energy, tidal energy and nonrenewable energy resources: LPG, water gas, producer gas. World food problems, degradation and soil erosion - overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging and salinity.

### UNIT-II

(9 Lectures)

**Ecosystems:** Concept of an ecosystem. – Structure, Components and function of an ecosystem – Producers, consumers and decomposers – Energy flow in the ecosystem – Ecological succession – Ecological pyramids - Food chains, food webs and Introduction, types, characteristic features, structure and function of the following ecosystem: a. For

estecosystem.b.Grasslandecosystemc.Desertecosystemd.Aquatic–RiverandLakeEcosystems.

### **UNIT-III**

(9Lectures)

**BiodiversityAndItsConservation:** Introduction, Definition: genetic, species and ecosystem diversity – Bio-geographical classification of India –

Value of biodiversity: consumptive use, Productive use, social, ethical and aesthetic values –

Biodiversity at global, National and local levels – India as a mega-diversity nation – Hot-spots of biodiversity – Threats to biodiversity: habitat loss, poaching of wildlife, Endangered and endemic species of India – Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

### **UNIT-IV**

(9Lectures)

**Environmental Pollution:** Definition, Cause, Effects and Control measures of : a. Air Pollution, b. Water pollution, c. Soil pollution, d. Marine pollution, e. Noise pollution, f. Nuclear hazards.

**Solid Waste Management:** Causes, effects and control measures of urban and industrial wastes – **Disaster management:** floods, earthquake, cyclone and landslides.

### **UNIT-V**

(9Lectures)

**Social Issues And The Environment:** From unsustainable to sustainable development – Urban problems related to energy –

Water conservation, rainwater harvesting and watershed management –

Environmental ethics: Issues and possible solutions – Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies Population growth – Impact on society, variation among nations. Environmental Impact Assessment (EIA) and Environmental Protection Acts.

#### **Text Books:**

1. Textbook of Environmental Studies for Undergraduate Courses by Erach Bharucha for University Grants Commission, Universities Press, 2005.
2. Environmental Studies by Benny Joseph, Tata McGraw Hill Co, New Delhi, 2008.

#### **Reference Books:**

1. Environmental Science & Engineering by Dr. A. Ravikrishnan, Hitech Publishing Company Pvt. Ltd. 2013.
2. Perspectives in Environmental Studies, Second edition, Anubha Koushik and C.P. Koushik, New Age International (P) Limited, Publishers, 2004.

#### **Web References:**

1. [www.tutorialspoint.com/](http://www.tutorialspoint.com/)
2. [www.sophia.org/](http://www.sophia.org/)





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**Department of Information Technology**

<b>II YEAR II SEMESTER</b>								
<b>S.No</b>	<b>CODE</b>	<b>COURSE</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>	<b>Internal</b>	<b>External</b>
1	P18CST01	Java Programming	3	1	0	4	40	60
2	P18ITT02	Computer Organization	3	0	0	3	40	60
3	P18ITT03	Software Engineering	3	0	0	3	40	60
4	P18CST06	Database Management Systems	3	0	0	3	40	60
5	P18CSL03	Free open source software	1	0	2	2	40	60
6	P18ITOX	<i>Open Elective-I</i>	2	0	0	2	40	60
7	P18CSL01	Java Programming Lab	0	0	3	1.5	40	60
8	P18CSL05	Database Management Systems Lab	0	0	3	1.5	40	60
9	P18MCT05	Indian Constitution	3	0	0	0	40	60
<b>Total Periods</b>			<b>18</b>	<b>1</b>	<b>8</b>	<b>20</b>	<b>360</b>	<b>540</b>

<b>S.No</b>	<b>Subject Code</b>	<b>Offered By Dept.</b>	<b>Open Elective-I</b>
1	P18MBO01	HSMC	Managerial Economics and Financial Analysis
2	P18ECO02	ECE	Introduction to Simulation Software
3	P18EST05	ME	Engineering Mechanics
4	P18ITO04	CSE/IT	Statistics with R

L	T	P	C
3	1	0	4

## **JAVAPROGRAMMING (IT)**

**SubjectCode:P18CST01**

**Internal Marks:  
40ExternalMarks:6  
0**

**CoursePrerequisites:** C++-ProgrammingandObject-OrientedProgramming

### **CourseObjectives:**

1. To understand Object Oriented Programming concepts and basic characteristics ofJava
2. Tounderstandtheprinciplesofpackages,inheritanceandinterfaces
3. ToImplementexceptionsanduse I/Ostreams
4. TodesignandbuildsimpleGraphicalUser Interfaceapplication.

### **CourseOutcomes:**

Aftercompletion ofthecourse,students willbeableto:

1. ImplementOOPS conceptsinJavaprograms
2. DevelopJavaprogramswiththeconceptsofinheritance andinterfaces
3. DesignaJava applicationsusingexceptionsandI/Ostreams
4. DesigninteractiveJavaapplicationusingswings

### **UNITI**

(9Lectures)

**OOPS-Fundamentals-** Object Oriented Programming concepts - Abstraction - objects andclasses - Encapsulation- Inheritance -Polymorphism- OOP in Java - Characteristics of Java-Java Source File -Structure- Compilation- Data Types - Variables and Arrays - Operators -ControlStatements-Classes – Objects -Methods.

### **UNITII**

(8Lectures)

**OOPS-Inheritance-**Inheritance-constructors-polymorphism-Accessspecifier-Staticmembers-Packages-Abstract classes-Interfaces and Inner classes-object cloning - ArrayLists -Strings.

### **UNITIII**

(10Lectures)

**ExceptionHandling-**Exceptionhandling-try-catch,throw,throws,finallyblock,userdefinedexception-built-inexceptions-StackTraceElements-Input-OutputBasics-Streams - Byte streams and Character streams - Reading and Writing Console - Reading and WritingFiles.

### **UNITIV**

(9Lectures)

**Concurrent Programming-**Multi-threaded programming - thread life cycle-interruptingthreads-threadstates-threadpriorities-threadsynchronization-Inter-threadcommunication, daemon threads, thread groups-java Applets- Applet class, Applet structure,AnExampleApplet Program, Applet LifeCycle.

## **UNITY**

(9Lectures)

**Graphics Programming-** Graphics programming - Frame - Components- java.awt package, Container class, Layouts, Basics of event handling - event handlers -AWT event hierarchy -Swing Components- Text Fields, Text Areas - Buttons- Check Boxes – Radio Buttons -Lists-choices-Scrollbars-Windows -Menus -DialogBoxes.

### **TextBooks:**

1. JavaThecomplete reference,8thEdition,HerbertSchildt,McGrawHillEducation,2011.
2. CoreJava Volume-IFundamentals,9<sup>th</sup>edition,CayS. Horstmann,Gary Cornell, PrenticeHall,2013.

### **ReferenceBooks:**

1. Java2Blackbook,StevenHolzner, Dreamtechpress,2011.
2. TheJAVAProgramminglanguage,Thirdedition,K.ArnoldandJ.Gosling,PearsonEducation,2000.
3. AnintroductiontoObject-orientedprogrammingwithJava,FourthEdition,C.ThomasWu,Tata McGraw-Hill Publishing company Ltd., 2006.

### **WebReferences:**

1. [www.tutorialspoint.com](http://www.tutorialspoint.com)
2. [www.beginnersbook.com](http://www.beginnersbook.com)
3. [www.w3schools.com](http://www.w3schools.com)
4. [www.udemy.com](http://www.udemy.com)

**B.TechIIYearIISemester**

**CourseStructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

## **COMPUTER ORGANIZATION (IT)**

**SubjectCode:P18ITT02**

**Internal Marks:  
40ExternalMarks:6  
0**

**CoursePrerequisites:**DigitalElectronics

### **CourseObjectives:**

1. UnderstandthearchitectureofamoderncomputerwithitsvariousprocessingUNITs.AlsothePerfor-mancemeasurement ofthecomputersystem.
2. Tounderstandvariousdatatransfertech-niquesindigital computer.
3. Inadditiontothistememorymanagementsystemof computer.

### **CourseOutcomes:**

1. Abilitytounderstandbasicstructureof computer.
2. Abilitytoperformcomputerarithmeticoperations.
3. Abilitytounderstandcontrol UNIToperations.
4. Abilityto design memoryorganization that usesbanks fordifferentword sizeoperations.
5. Abilitytounderstandtheconcept of cachemappingtechniques.
6. Abilitytounderstandtheconceptof I/Oorganization.

### **UNIT-I**

(8Lectures)

**BasicStructureOfComputers:**FunctionalUNIT,BasicOperationalconcepts,Busstructures,System Software,Performance, Thehistoryofcomputer development.

### **UNIT- II**

(10Lectures)

**MachineInstructionAndPrograms:**Instruction and Instruction Sequencing: RegisterTransferNotation,AssemblyLanguageNotation,BasicInstructionTypes,AddressingModes,BasicInput/outputOperations,TheroleofStacksandQueuesincomputerprogrammingequation.

**Type Of Instructions:**Component of Instructions: Logic Instructions, shift and RotateInstructionsArithmeticandLogicInstructions,BranchInstructions,Input/outputOperations.

### **UNIT-III**

(9 Lectures)

**ComputerArithmetic:**Additionandsubtraction,multiplicationAlgorithms,DivisionAlgorithms, Floating – point Arithmetic operations. Decimal Arithmetic UNIT, DecimalArithmeticoperations.

**MicroProgrammedControl:**Controlmemory,Addresssequencing,microprogramexample,design ofcontrolUNIT.

### **UNIT-IV**

(9Lectures)

**The Memory Systems:** Basic memory circuits, Memory System Consideration, Read-OnlyMemory: ROM, PROM, EPROM, EEPROM, Flash Memory, Cache Memories:

Mapping Functions, Interleaving

**Secondary Storage:** Magnetic Hard Disks, Optical Disks.

**UNIT-V**

(9 Lectures)

**Input/Output Organization:** Accessing I/O Devices, Interrupts: Interrupt Hardware, Enabling and Disabling Interrupts, Handling Multiple Devices, Direct Memory Access, Buses: Synchronous Bus, Asynchronous Bus, Interface Circuits, Standard I/O Interface: Peripheral Component Interconnect (PCI) Bus, Universal Serial Bus (USB)

**Text Books :**

1. Computer System Architecture, M. Moris Mano, 3rd Edition, Pearson/PHI, 2007.
2. Computer Organization, Carl Hamacher, Zvonks Vranesic, Saeed Zaky, 5th Edition, McGraw Hill, 2002.

**Reference Books:**

1. Computer Organization and Architecture – William Stallings Sixth Edition, Pearson/PHI, 2007.
2. Structured Computer Organization – Andrew S. Tanenbaum, 4th Edition PHI/Pearson, 2005.
3. Fundamentals of Computer Organization and Design, - Sivarama Dandamudi Springer Int. Edition, 2005.

**Websites References:**

1. [www.tutorialspoint.com](http://www.tutorialspoint.com)
2. [www.studytonight.com](http://www.studytonight.com)

**B.TechIIYearIISemester**

**CourseStructure**

L	T	P	C
3	0	0	3

## **SOFTWAREENGINEERING (IT)**

**SubjectCode:P18ITT03**

**Internal Marks:  
40ExternalMarks:6  
0**

**CoursePrerequisites:** Nil

### **CourseObjectives:**

1. To makethestudentslearnaboutthebasicconceptsonsoftwareengineeringmethodsandpractices and their appropriate application in software industry.
2. To developanunderstandingofsoftwareprocessmodelsandSoftwareDevelopmentLifeCycle.
3. Toprovide anideaonsoftwaretestingtechniques.
4. ToteachanunderstandingroleofthedifferentaspectsofSoftwareProjectManagement.

### **CourseOutcomes:**

Atthe end ofthecoursestudent able to

1. Identify,formulate,and solvesoftwareengineeringproblems.
2. Elicit,analyzeandspecifysoftware requirementswithvariousstakeholdersofasoftware development project.
3. Participatein design,development,deployment andmaintenanceofamediumscalesoftware development project.
4. Conveytechnicalmaterialthroughoralpresentationandinteractionwithan audience.
5. Evaluate the impact of potential solutions to software engineering problems in a global society, using the knowledge of models, tools, and techniques.

### **UNIT-I**

(10Lectures)

**IntroductiontoSoftwareEngineering:** Theevolvingroleofsoftware,SoftwareCharacteristics, Changing Nature of Software, Software myths.**AGenericviewofProcess:** Softwareengineering- Alayeredtechnology,aProcessframework,TheCapabilityMaturityModelIntegration(CMMI),P rocessassessment,Productand Process.

### **UNIT-II**

(8Lectures)

**Process models:** The waterfall model, Incremental process models, Evolutionary processmodels,theunified process.

**Software Requirements:** User requirements, System requirements, Functional and non-functionalrequirements, theSoftwareRequirementsDocument (SRS).

### **UNIT-III**

(10Lectures)

**RequirementsEngineeringProcess:**Feasibilitystudies,Requirementselicitationandanalysis,Requirements validation, Requirements management.

**Project planning and estimation:** Project Planning Activities, Software Metrics andMeasurements, Project Size Estimation, Effort Estimation Techniques: COCOMO,PERT/CPMmethod.

## **UNIT-IV**

(8Lectures)

**DesignEngineering:** DesignprocessandDesignquality, Designconcepts, SoftwareArchitectu re, Architectural Styles andPatterns.

**Object-Oriented Design:** Objects and object classes, An Object-Oriented design process, Designevolution

## **UNIT-V**

(9Lectures)

**Testing Strategies:** A strategic approach to software testing, test strategies for conventionalsoftware, Validation testing, System testing, the art of Debugging, Black-Box and White-Box testing.

**Quality Management :** Quality concepts, Software quality assurance, Software Reviews,StatisticalSoftwarequality Assurance, Software reliability, TheISO 9000 Qualitystandards.

### **TextBooks:**

1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th edition,McGrawHillInternational Edition, 2010.
2. SoftwareEngineering- Sommerville,9thedition,Pearsoneducation, 2011.
3. Software Engineering, concepts and practices, Ugrasen Suman, Cengage learning,2013.

### **ReferenceBooks:**

1. SoftwareEngineering- K.K.Agarwal&YogeshSingh,NewAgeInternationalPublishers, 2007.
2. SoftwareEngineering,anEngineeringapproach- JamesF.Peters, WitoldPedrycz, JohnWiely,2000.
3. SystemsAnalysisandDesign-ShelyCashmanRosenblatt, ThomsonPublications,2016.
4. Software Engineeringprinciplesandpractice- Waman SJawadekar, TheMcGraw-HillCompanies, 2004.

### **WebsitesReferences:**

1. [www.en.wikibooks.org/wiki/](http://www.en.wikibooks.org/wiki/)
2. [www.slideshare.net/](http://www.slideshare.net/)

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

## **DATABASEMANAGEMENTSYSTEMS**

**(IT)**

**CourseCode:P18CST06**

**Internal Marks:**  
**40ExternalMarks:6**  
**0**

**CoursePrerequisites:** Nil

### **CourseObjectives:**

1. Provides students with theoretical knowledge and practical skills in the design, use of databases and database management systems in information technology applications.

### **CourseOutcomes:**

After completion of this course, the students would be able to

1. Acquire knowledge in fundamentals of DBMS and identify the differences between traditional file system and DB systems.
2. Understand various DBMS models and how queries are being processed and executed in RDBMS.
3. Analyze DB design methodology and normalization process.
4. Discuss the various transaction and concurrency management techniques.
5. Discuss various files indexing techniques.

### **UNIT– I**

(9Lectures)

**Introduction:** Database system, Characteristics (Database Vs File System), Database Users (Actors on Scene, Workers behind the scene), Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database.

### **UNIT– II**

(10Lectures)

**Entity Relationship Model:** Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.

**Relational Model:** Introduction to relational model, concepts of domain, attribute, tuple, relation, importance of null values, constraints and their importance.

**Basic SQL :** Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update), basic SQL querying (select and project) using where clause, arithmetic & logical operations, Creating tables with relationship, implementation of key and integrity constraints, nested queries, subqueries, grouping, aggregation, ordering, implementation of different types of joins, views.



### **UNIT– III**

(9Lectures)

**Schema Refinement (Normalization):** Problems Caused by Redundancy, Decompositions, Problems Related to Decomposition, Functional dependency, Properties of Functional dependency, Normal forms based on functional dependency-1NF, 2NF and 3NF, concept of surrogate key, Boyce-Codd normal form (BCNF), 4NF; Properties of Decompositions - Lossless join decomposition and dependency preserving decomposition.

### **UNIT– IV**

(9Lectures)

**Transaction Management And Concurrency Control:** Transaction, properties of transactions, transaction log, and transaction management with SQL using commit rollback and savepoint. Concurrency control for lost updates, uncommitted data, inconsistent retrievals and the Scheduler. Concurrency control with locking methods : lock granularity, lock types, two phase locking for ensuring serializability, deadlocks, Concurrency control with timestamp ordering: Wait/Die and Wound/Wait Schemes, Database Recovery management : Transaction recovery. SQL constructs that grant access or revoke access from user or user groups. Basic PL/SQL procedures, triggers.

### **UNIT-V**

(8Lectures)

**Overview Of Storages And Indexing:** Data on External Storage- File Organization and Indexing – Clustered Indexing – Primary and Secondary Indexes, Index Data Structures, Hash-Based Indexing – Tree-Based Indexing, Comparison of File Organization

#### **Textbooks:**

1. Database Management Systems, 3/e Raghuram Krishnan, Johannes Gehrke, TMH, 2014.
2. Database Management System, 6/e Ramez Elmasri, Shamkant B. Navathe, PEA, 2010.
3. Database Principles Fundamentals of Design Implementation and Management, Corlos Coronel, Steven Morris, Peter Robb, Cengage Learning, 2012.

#### **Reference Books:**

1. Database System Concepts. 6/e Silberschatz, Korth, TMH, 2013.
2. Introduction to Database Systems, 8/e CJ Date, PEA, 2003.
3. The Database book: principles & practice using Oracle/MySQL Narain Gehani, University Press, 2008.

#### **Web References:**

1. [www.studytonight.com/dbms/](http://www.studytonight.com/dbms/)
2. [www.tutorialspoint.com/dbms/](http://www.tutorialspoint.com/dbms/)
3. [www.beginnersbook.com/2015/04/dbms-tutorial/](http://www.beginnersbook.com/2015/04/dbms-tutorial/)
4. [www.w3schools.com/sql/](http://www.w3schools.com/sql/)

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**CourseStructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>1</b>	<b>0</b>	<b>2</b>	<b>2</b>

**FreeOpenSourceSoftwa  
re  
(IT)**

**Subject**

**Code:P18CSL03COURS**

**EOBJECTIVES**

➤ To teach students various unix utilities and shell scripting

### **Session-1**

- Log into the system
- Use vi editor to create a file called myfile.txt which contains some text.
- correct typing errors during creation.
- Save the file
- log out of the system

### **Session-2**

- Log into the system
- open the file created in session 1
- Add some text
- Change some text
- Delete some text
- Save the changes
- Log out of the system

2.a) Log into the system

b) Use the cat command to create a file containing the following data. Call it mytable using tabs to separate the fields

- 1425      Ravi            15.65
- 4320      Ramu            26.27
- 6830      Sita            36.15
- 1450      Raju            21.86

c) Use the cat command to display the file, mytable.

d) Use the vi command to correct any errors in the file, mytable.

e) Use the sort command to sort the file mytable according to the first field. Call the sorted file mytable (same name)

f) Print the file mytable

g) Use the cut and paste commands to swap fields 2 and 3 of mytable. Call it mytable (same name)

h) Print the new file,

mytable  
i) Log out of the system

- Log into the system
- Use the appropriate command to determine your login shell
- Use the /etc/passwd file to verify the result of step b.
- Use the who command and redirect the result to a file called myfile1. Use the

morecommand to see the contents of myfile1.

- Use the date and who commands in sequence (in one line) such that the output of date will display on the screen and the output of who will be redirected to a file called myfile2. Use the morecommand to check the contents of myfile2.
- 3) Write a sed command that deletes the first character in each line in a file.
- Write a sed command that deletes the character before the last character in each line in a file.
  - Write a sed command that swaps the first and second words in each line in a file.
- 4) Pipe your /etc/passwd file to awk, and print out the home directory of each user.
- Develop an interactive grep script that asks for a word and a file name and then tells how many lines contain that word.
  - Repeat
  - Part using awk
- 5) Write a shell script that takes a command –line argument and reports on whether it is a directory, a file, or something else.
- Write a shell script that accepts one or more file names as arguments and converts all of them to uppercase, provided they exist in the current directory.
- 6) Write a shell script that accepts a file name starting and ending line numbers as arguments and displays all the lines between the given line numbers.
- 7) a) Write a shell script that computes the gross salary of an employee according to the following rules:  
i) If basic salary is < 1500 then HRA = 10% of the basic and DA = 90% of the basic.  
ii) If basic salary is >= 1500 then HRA = Rs 500 and DA = 98% of the basic. The basic salary is entered interactively through the keyboard.
- 8) Write a shell script to search a given number using binary search.
- 9) a) Write a shell script that displays a list of all the files in the current directory to which the user has read, write and execute permissions.  
b) Develop an interactive script that asks for a word and a file name and then tells how many times that word occurred in the file.  
c) Write a shell script to perform the following string operations:

- i) To extract a sub-string from a given string.
- ii) To find the length of a given string.
- 10) Write a shell script which will display Armstrong numbers from given arguments
- 11) Write a shell script to display factorial value from given argument list
- 12) Write a C program that simulates ls Command (Uses system calls / directory API)

### **Do the following Shell programs also**

Write a shell script to check whether a particular user has logged in or not. If he has logged in, also check whether he has eligibility to receive a message or not

1. Write a shell script which will display the username and terminal name who login recently in to the unix system
2. Write a shell script to find no. of files in a directory
3. Write a shell script to check whether a given number is perfect or not
4. Write a menu driven shell script to copy, edit, rename and delete a file
5. Write a shell script for concatenation of two strings
6. Write a shell script which will display Fibonacci series up to a given number of argument
7. Write a shell script to accept student number, name, marks in 5 subjects. Find total, average and grade. Display the result of student and store in a file called stu.dat
 

```
Rules: avg >= 80 then grade A
      Avg < 80 && Avg >= 70 then grade B
      Avg < 70 && Avg >= 60 then grade C
      Avg < 60 && Avg >= 50 then grade D
      Avg < 50 && Avg >= 40 then grade E
      Else grade F
```
8. Write a shell script to accept empno, empname, basic. Find DA, HRA, TA, PF using following rules. Display empno, empname, basic, DA, HRA, PF, TA, GROSS SAL and NETSAL. Also store all details in a file called emp.dat
 

```
Rules: HRA is 18% of basic if basic > 5000 otherwise
      550 DA is 35% of basic
      PF is 13% of basic
      IT is 14% of basic
      TA is 10% of basic
```
9. Write a shell script to demonstrate break and continue statements
10. Write a shell script to display string palindrome from given arguments
11. Write a shell script to display reverse numbers from given argument list
12. Write a shell script which will find maximum file size in the given argument list

13. Write a shell script which will greet you "Good Morning", "Good Afternoon", "Good Evening" and "Good Night" according to current time
14. Write a shell script to sort the elements in an array using bubble sort technique
15. Write a shell script to find the largest element in an array
16. Write an awk program to print sum, avg of students marks list
17. Write an awk program to display student pass/fail report
18. Write an awk program to count the no. of vowels in a given file
19. Write an awk program which will find maximum word and its length in the given input file
20. Write a shell script to generate the mathematical tables.
21. Write a shell script to sort elements of a given array by using selection sort.
22. Write a shell script to find number of vowels, consonants, numbers, white spaces and special characters in a given string.
23. Write a shell script to search a given number using binary search.

## **DATABASEMANAGEMENTSYSTEMSLAB**

**(IT)**

**CourseCode:P18CSL05**

**Internal Marks:**  
**40ExternalMarks:6**  
**0**

**CoursePrerequisites:** Nil

### **CourseObjectives:**

AfterCompletion ofthis coursestudentmust beable to

1. Understand,analyzeandapplySQLcommandsslikeDDL,DML,DCLtoperformdifferentDatabaseoperations
2. Understandandpractice PL/SQLblock,controlstatementsandcursors.
3. DevelopPL/SQLprogramsusing,functions,procedures,packagesandTriggers.

### **CourseOutcomes:**

Afterlearning thecontents ofthis paperthestudentmust beable to

1. KnowaboutSQLDDL,DML,DCL,TCLcommands
2. Knowhowto writeSQLQUIRESusingset operators
3. Knowabouthow to implement PL/SQLprograms usingconditional ,loopsstatements
4. Knowaboutimplementingof triggers,cursorsandexceptions
5. Knowaboutimplementingprocedures, functionsandpackages

### **ExperimentsList**

1. Creation,alteringanddroppingoftablesandinsertingrowsintoatable(useconstraintswhile creating tables).
2. Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOTEXISTS,UNION,INTERSET, Constraints.
3. QueriesusingAggregatefunctions(COUNT,SUM,AVG,MAXandMIN),GROUPBY, HAVINGand Creationand dropping of Views.
4. QueriesusingConversionfunctions,STRINGfunctionsandDATEfunctions
5. i)Creation of simple PL/SQL program which includes declaration section, executablesectionand exception–Handling section  
  
ii)InsertdataintostudenttableanduseCOMMIT,ROLLBACKandSAVEPOINTin PL/SQLblock.
6. DevelopaprogramthatincludesthefeaturesNESTEDIF,CASEandCASEexpression.The programcanbeextendedusingtheNULLIFandCOALESCEfunctions.

7. Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT-IN Exceptions, USE defined Exceptions, RAISE APPLICATION ERROR.
8. Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.
8. Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.
9. Write a PL/SQL block illustrating packages.
10. Write a PL/SQL code using CURSOR.
11. Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers.



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**INDIAN CONSTITUTION  
(IT)**

**Subject Code: P18MCT05**

**Course Prerequisites: Nil**

**Course Objectives:**

1. To know about Indian constitution.
2. To know about central government functionalities in India.
3. To know about state government functionalities in India.
4. To know about functions of Indian Constitution
5. To know about Indian society.

**Course Outcomes:**

Upon completion of the course, students will be able to

1. Understand the background and structure of Indian Constitution
2. Understand the functions of the Indian government
3. Understand the functions of the State government
4. Understand and abide by the rules of the Indian constitution.
5. Understand and appreciate different cultures among the people.

**UNIT I**

(9 Lectures)

**Introduction** : Historical Background – Constituent Assembly of India – Philosophical foundations of the Indian Constitution – Preamble – Fundamental Rights – Directive Principles of State Policy – Fundamental Duties – Citizenship – Constitutional Remedies for citizens.

**UNIT II**

(9 Lectures)

**Structure And Function Of Central Government** : Union Government – Structures of the Union Government and Functions – President – Vice President – Prime Minister – Cabinet – Parliament – Supreme Court of India – Judicial Review.

**UNIT III**

(9 Lectures)

**Structure And Function Of State Government**

State Government – Structure and Functions – Governor – Chief Minister – Cabinet – State Legislature – Judicial System in States – High Courts and other Subordinate Courts.

**UNIT IV**

(9 Lectures)

**Constitution Functions** : Indian Federal System – Center – State Relations – President's Rule – Constitutional Amendments – Constitutional Functionaries – Assessment of working of the Parliamentary System in India.

## **UNITY**

(9Lectures)

**Indian Society:** Society : Nature, Meaning and definition; Indian Social Structure; Caste, Religion, Language in India; Constitutional Remedies for citizens – Political Parties and Pressure Groups; Right of Women, Children and Scheduled Castes and Scheduled Tribes and other Weaker Sections.

### **Textbooks:**

1. Introduction to the Constitution of India, Durga Das Basu, Prentice Hall of India, New Delhi, 1994.
2. Indian Political System, R.C. Agarwal, S. Chand and Company, New Delhi, 1997.
3. Society: An Introduction Analysis, Maciver and Page, Mac Milan India Ltd., New Delhi, 2007.
4. Social Stratification in India: Issues and Themes, K.L. Sharma, Jawaharlal Nehru University, New Delhi, 1997.

### **Reference Books:**

1. Introduction to the Constitution of India, 8/e, Sharma, Brij Kishore, Prentice Hall of India, New Delhi, 2011.
2. Indian Political System, U.R. Gahai, New Academic Publishing House, Jalaendhar, 1998.
3. Indian Social Problems, R.N. Sharma, Media Promoters and Publishers Pvt. Ltd, 1997.

### **WebReferences:**

1. [www.tutorialspoint.com/indian\\_polity/](http://www.tutorialspoint.com/indian_polity/)
2. [www.clearias.com/indian-polity/](http://www.clearias.com/indian-polity/)
3. [www.byjus.com/free-ias-prep/polity-notes-upsc/](http://www.byjus.com/free-ias-prep/polity-notes-upsc/)

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<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**MANAGERIALECONOMICSANDFINANCIALANALYSIS**  
**IS**  
**(IT)**

**SubjectCode:P18MBO01**

**Internal Marks:**  
**40ExternalMarks:6**  
**0**

**CoursePrerequisites:** Nil

**CourseObjectives:**

1. The Learning objective of this UNIT is to understand the concept and nature of Managerial Economics and its relationship with other disciplines, Concept of Demand and Demand forecasting.
2. The Learning objective of this UNIT is to understand the concept of Production function, Input Output relationship, different Cost Concepts and Concept of Cost-Volume-Profit Analysis.
3. The Learning Objective of this UNIT is to understand the Nature of Competition, Characteristics of Pricing in the different market structure and significance of various pricing methods and to know the different forms of Business organization
4. The Learning objective of this UNIT is to understand the different Accounting Systems preparation of Financial Statements and uses of different tools for performance evaluation
5. The Learning objective of this UNIT is to understand the concept of Capital, Capitalization, Capital Budgeting and to know the techniques used to evaluate Capital Budgeting proposals by using different methods

**CourseOutcomes:**

1. The Learner is equipped with the knowledge of estimating the Demand for a product and the relationship between Price and Demand.
2. One should understand the Cost Concepts for decision making and to estimate the least cost combination of inputs.
3. One has to understand the nature of different markets and Price Output determination under various market conditions and with the knowledge of different Business UNITs.
4. The Learner is able to prepare Financial Statements and the usage of various Accounting tools for Analysis.
5. The Learner is able to evaluate various investment project proposals with the help of capital budgeting techniques for decision making.

**UNIT– I**

(8 Lectures)

**Introduction to Managerial Economics and demand Analysis :** Definition of Managerial Economics-Scope of Managerial Economics and its relationship with other subjects-Concept of Demand, Types of Demand, Determinants of Demand- Demand Schedule, Demand Curve, Law of Demand and its limitations-Elasticity of Demand-Types of Elasticity of Demand and Measurement-Demand forecasting and its Methods.

## **UNIT– II**

(10 Lectures)

**Production and Cost Analyses** : Concept of Production function-Cobb-Douglas Production Function – Law of one Variable proportions- Isoquants and Isocosts and choice of Least cost factor combination-Concepts of Returns to Scale and Economics of Scale-Different Cost Concepts: Opportunity Costs, Explicit Costs and Implicit Costs -Fixed Costs, Variable Costs and Total Costs - Cost Volume Profit analysis - Determination of Break-Even Point (Simple Problem) Managerial Significance and limitations of Break even point.

## **UNIT– III**

(8 Lectures)

**Introduction to Markets and Types of Business Organization:** Market Structures: Perfect Competition, Monopoly, Monopolistic Competition and Oligopoly – Features – Price and Output Determination – Other Methods of Pricing: Average Cost Pricing, Limit Pricing, Market Skimming Pricing, Internet Pricing. Features and Evaluation of Sole Trader  
– Partnership – Joint Stock Company – Private Public Partnership - State/Public Enterprises and their forms – Business Cycles – Meaning and Features – Phases of Business Cycle.

## **UNIT– IV**

(9 Lectures)

**Introduction to Accounting & Financing Analysis:** Introduction to Double Entry Systems – Preparation of Financial Statements – Analysis and Interpretation of Financial Statements (Simple Problems) GST basic concepts and Slab rates.

## **UNIT– V**

(10 Lectures)

**Capital and Capital Budgeting:** Capital Budgeting: Meaning of Capital – Meaning of Capital Budgeting – Time value of Money – Methods of appraising Project profitability: Traditional methods (payback period, accounting rate of return) and Modern Methods (Discounted cash flow method, Net present value method, internal rate of return method and profitability index)

### **Text Books:**

1. Managerial Economics and Financial Analysis, Dr. N. Appa Rao, Dr. P. Vijay Kumar, Cengage Publications, New Delhi – 2011.
2. Managerial Economics and Financial Analysis, Dr. A.R. Aryasri, TMH, 2011.
3. Managerial Economics and Financial Analysis, Prof. J.V. Prabhakar Rao, Prof. P. Venkatarao, Ravindra Publication, 2011.

### **Reference Books:**

1. Managerial Economics, V. Maheswari, Sultan Chand, 2009.
2. Managerial Economics, Suma Damodaran, Oxford 2011.
3. Managerial Economics & Financial Analysis, Dr. B. Kuberudu and Dr. T.V. Ramana, Himalaya Publishing House, 2011.
4. Managerial Economics, Vanitha Agarwal, Pearson Publications 2011.
5. Financial Accounting for Managers, Sanjay Dhameja, Pearson, 2015.
6. Financial Accounting, Maheswari, Vikas Publications, 2018.
7. Managerial Economics and Financial Analysis, S.A. Siddiqui & A.S. Siddiqui, New Age International Publishers, 2012.

**WebReferences:**

1. [www.lecturenotes.in/](http://www.lecturenotes.in/)
2. [www.nptel.ac.in/](http://www.nptel.ac.in/)
3. [www.crectirupati.com/](http://www.crectirupati.com/)

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<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**INTRODUCTIONTOSIMULATIONSOFTWARE**

**(IT)**

**SubjectCode:P18ECO02**

**Internal Marks:**  
**40ExternalMarks:6**  
**0**

**CoursePrerequisites:** Nil

**CourseObjective:**

1. By the end of this course, students in this class will understand the basic principles of programming and of implementing mathematical concepts by using MATLAB. Specifically, they will be able to write numerical algorithms and evaluate the computational results using graphical representations. The ultimate goal is to motivate the students for their profession and for future courses in curriculum.

**CourseOutcomes:**

By the end of this course, the student will be able to

1. Translate mathematical methods to MATLAB code
2. Generalize results and represent data visually.
3. Students will be able to apply computer methods for solving a wider range of Engineering problems
4. Students will be able to utilize computer skills to enhance learning and performance in other engineering and science courses
5. Students will be able to demonstrate professionalism in interactions with industry

**UNIT-1**

(8Lectures)

**IntroductiontoMatLab**

Historical Background, Applications, Scope of MATLAB, Importance of MATLAB for Engineers, Features, MATLAB Windows (Editor, WorkSpace, CommandHistory, Command Window). Installation procedure of MATLAB. Operations with Variables, Naming and Checking Existence, Clearing Operations, Commands, Datatypes, Operators.

**UNIT-II**

(9Lectures)

**DataandDataFlow inMatLab**

Vectors, Matrix Operations & Operators, Reshaping Matrices, Arrays, Colon Notations, Numbers, Strings, Functions, File Input-Output, Importing and Exporting of data.

**UNIT-III**

(8Lectures)

**Matlab Programming**

Conditional Statements, Loops, Writing Script Files, Error Correction, Saving Files, Worked out Examples.

**UNIT-IV**

(10Lectures)

**Matlab Advanced**

Plotting, Graphics, Creating Plot & Editing Plot, GUI (Graphical User Interface).

Matlab-

Algebra, Calculus, Differential, Integration, Polynomials, solving a system of linear equations.

## **UNIT-V**

(10 Lectures)

### **Simulink**

Introduction, Importance, Model Based Design, Tools, Mathematical Modeling, Converting Mathematical Model into Simulink Model, Running Simulink Models, Importing Exporting Data, Solver Configuration, Masking Block/Model.

### **Text Books:**

1. Getting Started With Mat lab: A Quick Introduction For Scientists And Engineers (English) by Rudra Pratap, OXFORD University Press, 1998.
2. Matlab Programming by Y. Kirani Singh, B.B. Chaudhuri, PHI Publication, 2008.
3. Understanding MATLAB, A Textbook for Beginners by S.N. ALAM & S.S. ALAM, 2013.

### **Reference Books:**

1. MATLAB<sup>®</sup> Programming For Engineers Fourth Edition by Stephen J. Chapman, 2012.
2. Applied Numerical Methods Using MATLAB 1st Edition by Won Y. Yang, Wenwu Cao, Tae-Sang Chung, John Morris, 2005.
3. Signal processing simulation using MATLAB by Dr. V.S.K REDDY & Dr. Y. Madhava Latha, 2013.

### **Web References:**

1. [www.tutorialspoint.com/matlab/](http://www.tutorialspoint.com/matlab/)
2. [www.ocw.mit.edu/](http://www.ocw.mit.edu/)

L	T	P	C
3	0	0	3

## ENGINEERINGMECHANICS

**CourseCode:P18EST05**

**Internal Marks:  
40ExternalMarks:6  
0**

**CoursePrerequisites:**EngineeringMathematics, Physics

### CourseObjectives:

1. Study various types of force systems, basic principles of mechanics of rigid bodies and Calculation the unknown forces through the use of equilibrium equations for a rigid body.
2. Analyze simple trusses using method of joints and method of sections
3. Study and determine centroid and centre of gravity of various composite shapes.
4. Study the concept of moment of inertia and the mathematical calculations involved in finding moments of inertia of two dimensional areas.
5. Learn principle of dynamics and apply it to impulse and momentum, work and energy which is useful to analyze turbo machineries.

### CourseOutcomes:

After completion of the course the student will be able to

1. Apply the principle of rigid body equilibrium and to determine unknown forces.
2. Analyze the force of friction and trusses using method of Joints and method of sections.
3. Find the centroid and center of gravity of composite areas
4. Calculate the moment of inertia of various shapes by integration and moment of inertia of composite areas.
5. Understand kinematics, kinetics and rotation of a rigid body

### UNIT– I

(9 Lectures)

**Systems of forces:** Resolution of coplanar and non-coplanar force systems (both concurrent and non-concurrent), Determining the resultant of planar force systems. Moment of force and its applications and couples.

**Equilibrium of force system:** Free body diagrams, equations of equilibrium of planar force systems and its applications. Problems on general case of force systems.

### UNIT– II

(8 Lectures)

**Analysis of Trusses:** Introduction, force calculations using method of joints and method of sections.

**Theory of friction:** Introduction, types of friction, laws of friction, application of friction to a single body & connecting systems. Wedge friction

### UNIT– III

(9 Lectures)

**Centroid:** Significance of centroid, moment of area, centroid of line elements, plane areas, composite areas, theorems of Pappus & its applications.



## **Center of gravity:** CG of elementary and composite bodies

### **UNIT– IV**

(9 Lectures)

**Moment of Inertia:** Definition of MI, Polar Moment of Inertia, radius of gyration, transfer theorem, moment of Inertia of elementary & composite areas, and product of inertia. Mass moments of inertia for elementary and composite bodies

### **UNIT– V**

(10 Lectures)

**Kinematics:** Introduction, Rectilinear kinematics: Continuous motion, General curvilinear motion, Curvilinear motion: Rectangular components, Motion of a projectile, curvilinear motion: Normal and tangential components, Absolute dependent motion analysis of two particles.

**Kinetics:** Kinetics of a particle-D'Alembert's principle-Motion in a curved path – work, energy and power. Principle of conservation of energy- Kinetics of rigid body in translation, rotation work done-Principle of work-energy-Impulse-momentum.

#### **Text Books:**

1. Engineering mechanics-statics and dynamics by A.K. Tayal-Umesh publications, Delhi (For numerical problems) , 2008.
2. Engineering mechanics by S. Timoshenko, D.H. Young and J.V. Rao-Tata McGraw-Hill Publishing Company Limited, New Delhi (For concepts) , 2009.
3. Engineering Mechanics by Dr. R. Kumaravelan, Scitech Publications, 2014.

#### **Reference Books:**

1. Engineering Mechanics by S.S. Bhavikatti, New Age International Publishers 2012.
2. Engineering Mechanics-Statics and Dynamics by Irving H. Shames, Pearson Education, 2006.
3. Singer's Engineering Mechanics: Statics and Dynamics, K. Vijaya Kumar Reddy and J. Suresh Kumar, 3rd Edition SI Units-BS Publications, 2010.
4. A Textbook of Engineering mechanics statics and dynamics by J.L. Meriam and L. Kraige, Wiley India, 6th Edition , 2010.

#### **Web References:**

1. [www.smartzworld.com/](http://www.smartzworld.com/)
2. [www.lecturenotes.in/](http://www.lecturenotes.in/)

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>0</b>	<b>0</b>	<b>3</b>	<b>1.5</b>

**JAVAPROGRAMMING LAB**

**InternalMarks:40**

**External Marks:**

**60CoursePrerequisites:**Object OrientedProgramming Concepts

**Subject Code:**

**P18CSL01Exercise-**

**1(Basics)**

- a). Write a JAVA program to display default value of all primitive data type of JAVA
- b). Write a java program that display the roots of a quadratic equation  $ax^2+bx=0$ . Calculate the discriminant  $D$  and basing on value of  $D$ , describe the nature of root.

**Exercise-2(Operations,Expressions,Control-flow,Strings)**

- a). Write a JAVA program to search for an element in a given list of elements using binary search mechanism.
- b). Write a JAVA program to sort for an element in a given list of elements using bubble sort
- (c). Write a JAVA program to sort for an element in a given list of elements using merge sort.
- (d) Write a JAVA program using `StringBuffer` to delete, remove character.

**Exercise-3 (Class,Objects)**

- a). Write a JAVA program to implement class mechanism. – Create a class, methods and invoke them inside main method.
- b). Write a JAVA program to implement constructor.

**Exercise-4(Methods)**

- a). Write a JAVA program to implement constructor overloading.
- b). Write a JAVA program to implement method overloading.

**Exercise-5(Inheritance)**

- a). Write a JAVA program to implement single inheritance
- b). Write a JAVA program to implement multiple inheritance
- c). Write a java program for abstract class to find areas of different shapes

**Exercise-6(Inheritance -Continued)**

- a). Write a JAVA program to give example for “super” keyword.
- b). Write a JAVA program to implement interface. What kind of inheritance can be achieved?

**Exercise-7(Exception)**

- a). Write a JAVA program that describes exception handling mechanism
- b). Write a JAVA program illustrating multiple catch clauses

**Exercise– 8 (Runtime Polymorphism)**

- a). Write a JAVA program that implements runtime polymorphism
- b). Write a Case study on run time polymorphism, inheritance that implements in above problem

**Exercise–9(User defined Exception)**

- a). Write a JAVA program for creation of Illustrating throw
- b). Write a JAVA program for creation of Illustrating finally
- c). Write a JAVA program for creation of Java Built-in Exceptions
- d). Write a JAVA program for creation of User Defined Exception

### **Exercise–10(Threads)**

a). Write a JAVA program that creates threads by extending Thread class .First thread displays “Good Morning “every 1 sec, the second thread displays “Hello “every 2 seconds and the third display “Welcome” every 3 seconds ,(Repeat the same by implementing Runnable)

b). Write a program illustrating isAlive and join()

c). Write a Program illustrating Daemon Threads.

### **Exercise– 11(Packages)**

a). Write a JAVA program illustrate classpath

b). Write a case study on including in class path in your os environment of your package.

c). Write a JAVA program that import and use the defined your package in the previous Problem

### **Exercise-12(Applet)**

a). Write a JAVA program to paint like paintbrush in applet.

b). Write a JAVA program to display analog clock using Applet.

c). Write a JAVA program to create different shapes and fill colors using Applet.

### **Exercise-13(Swings)**

a). Write a JAVA program to build a Calculator in Swings

b). Write a JAVA program to display the digital watch in swing tutorial.

### **Exercise–14(Swings- Continued)**

a). Write a JAVA program that to create a single ball bouncing inside a JPanel.

b). Write a JAVA program JTree as displaying a real tree upside down

III YEAR SEMESTER								
S. No	CODE	COURSE	L	T	P	Credits	Internal	External
1	P18CST08	Computer Networks	3	0	0	3	40	60
2	P18ITT04	Design & Analysis of Algorithms	3	1	0	4	40	60
3	P18CST09	Operating Systems	3	0	0	3	40	60
4	P18ITT05	Data Science	3	0	0	3	40	60
5	P18ITEX	Professional Elective-I	3	0	0	3	40	60
6	P18ITOX	<i>Open Elective-II</i>	2	0	0	2	40	60
7	P18ITL06	Data Science Lab	0	0	3	1.5	40	60
8	P18ITL07	Computer Networks & operating Systems Lab	0	0	3	1.5	40	60
9	P18MCT08	Design Thinking	0	0	4	2	40	60
<b>Total Periods</b>			<b>17</b>	<b>1</b>	<b>10</b>	<b>22</b>	<b>360</b>	<b>540</b>

<i>Professional Elective-I</i>		
S.No	Course Code	COURSE
1	P18ITE01	Advanced Data Structures (T1)
2	P18ITE02	Software Testing (T2)
3	P18ITE01	Principles of programming Languages (T3)
4	P18CSE03	Computer Graphics (T4)

S.No	Subject	Offered	<i>Open Elective-II</i>
1	P18ITO05	BS&H	Fuzzy Sets and Logic
2	P18MBO03	HSMC	Professional ethics
3	P18ECO03	ECE	Data Communications
4	P18CSO08	CSE/IT	IT systems Management

**B.Tech III Year I Semester**

**Course Structure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**COMPUTER**

**NETWORKS(I**

**T)**

**Internal Marks:40**

**Course Code:P18CST08**

**External Marks:60**

**Course Prerequisites:** Operating System and Computer Architecture.

**Course Objectives:**

1. Understand state-of-the-art in network protocols, architectures, and applications.
2. To demonstrate the TCP/IP & OSI model merits & demerits.
3. Constraints and thought processes for networking research.
4. Problem Formulation-Approach- Analysis.
5. To know the role of various protocols in Networking.

**Course Outcomes:**

1. Enables the students to visualize the different aspects of networks, protocols and network design models.
2. Students should be understand and explore the basics of Computer Networks and Various Protocols.
3. Student will be in a position to understand the World Wide Web concepts.
4. Students will be in a position to administrate a network and flow of information further.
5. Student can understand easily the concept of network security, Mobile.
6. Enable the student to compare and select appropriate routing algorithms for a network.

**UNIT I:**

(9 Lectures)

**Introduction:** Network, Uses of Networks, Types of Networks, Reference Models: TCP/IP Model, The OSI Model, Comparison of the OSI and TCP/IP reference model. Architecture of Internet.

**Physical Layer:** Guided transmission media, Wireless transmission media, Switching Multiplexing: Frequency Division Multiplexing, Time Division Multiplexing, Code Division Multiplexing

**UNITII:** (9Lectures)

**Data Link Layer** - Design issues, Error Detection & Correction, Elementary Data LinkLayerProtocols, Sliding window protocols.

**Multiple Access Protocols** - ALOHA, CSMA,CSMA/CD, CSMA/CA, Collision freeprotocols, Ethernet- Physical Layer, Ethernet Mac Sub layer, Data link layer switching: Useof bridges, learning bridges, spanning tree bridges, repeaters, hubs, bridges, switches,routersand gateways.

**UNITIII:** (10Lectures)

**Network Layer:** Network Layer Design issues, store and forward packet switchingconnection less and connection oriented networks-routing algorithms-optimality principle,shortest path, flooding, Distance Vector Routing, Count to Infinity Problem, Link StateRouting, Path Vector Routing, Hierarchical Routing; Congestion control algorithms, IPaddresses, CIDR, Subnetting, Super Netting, IPv4, Packet Fragmentation, IPv6 Protocol,TransitionfromIPv4 to IPv6, ARP, RARP.

**UNITIV:** (9Lectures)

**Transport Layer:** Services provided to the upper layers elements of transport protocoladdressing connection establishment, Connection release, Error Control & Flow Control,CrashRecovery.

**The Internet Transport Protocols:** UDP, Introduction to TCP, The TCP Service Model,The TCP Segment Header, The Connection Establishment, The TCP Connection Release,TheTCPsliding Window, TheTCPCongestion Control Algorithm.

**UNITV:** (8Lectures)

**ApplicationLayer**-Introduction,providingservices.

**Applications layer paradigms:** Client server model, HTTP, E-mail, WWW, TELNET,DNS;RSA algorithm.

**TextBooks:**

1. TanenbaumandDavidJWetherall,ComputerNetworks,5thEdition,PearsonEdu,2010.
2. DataCommunicationsandNetworking-BehrouzA.Forouzan,FifthEditionTMH,2013.

**References:**

1. ComputerNetworks:ATopDownApproach,BehrouzA.Forouzan,FirouzMosharraf,Mc Graw HillEducation.
2. AnEngineeringApproachtoComputerNetworks-S.Keshav,2ndEdition,PearsonEducation.
3. UnderstandingcommunicationsandNetworks,3rdEdition,W.A.Shay,CengageLearning
4. ComputerNetworking:ATop-DownApproachFeaturingtheInternet,JamesF.Kurose,K.W. Ross, 3rdEdition, Pearson Education.

### **WebReferences:**

1. [en.wikipedia.org/wiki/](http://en.wikipedia.org/wiki/)
2. [www.w3schools.com/](http://www.w3schools.com/)
3. [www.w3.org/](http://www.w3.org/)
4. <http://computing.dcu.ie/~humphrys/ca651/index.html>
5. <http://www.cs.ccsu.edu/~stan/classes/CS490/Slides/Networks4-Ch4-4.pdf>
6. <http://ecourses.vtu.ac.in/nptel/courses/Webcourse-contents/IIT-MADRAS/ComputerNetworks/pdf/>
7. <http://www.solarwinds.com/support/tutorials.aspx>



**B.Tech III Year I Semester**

**OPERATING  
SYSTEMS(IT)**

**Course Structure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**Internal Marks:40**

**Course Code:P18CST09**

**External Marks:60**

**Course Prerequisites:** Computer System fundamentals

**Course Objectives:**

1. Analyze the tradeoffs inherent in operating system design.
2. Summarize the various approaches to solving the problem of mutual exclusion in an operating system.
3. Understand the principles of Deadlocks.
4. Evaluate the tradeoffs in terms of memory size (main memory, cache memory, auxiliary memory) and processor speed.
5. Demonstrate disk storage strategies, file strategies and system protection and security with different crypto models.

**Course Outcomes:**

1. Describe the important computer system resources and the role of operating system in their management and Identify the System.
2. Design various Scheduling algorithms and Apply the principles of concurrency.
3. Design deadlock, prevention and avoidance algorithms.
4. Compare and contrast various memory management schemes.
5. Design and Implement a prototype file systems.

**UNIT I:**

(11 Lectures)

**Computer System and Operating System Overview:** Overview of Computer System hardware, Operating System Objectives and functions, Evaluation of operating System, Operating System Services, System Calls.

**Process Management:** Process Description, Process Control, Process States, Cooperating Processes, Inter-process Communication.

**UNIT II:**

(13 Lectures)

**CPU Scheduling:** Basic Concepts, Scheduling Criteria, Scheduling Algorithms, Threads Overview, Threading issues.

**Synchronization:** Background, The Critical-Section Problem, Peterson solution, Synchronization Hardware, Mutex Locks, Semaphores, Classic Problems of Synchronization, Monitors.

**UNIT III:** (11 Lectures)

**Dead Locks:** System Model, Deadlock Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, Recovery from Deadlock.

**UNIT IV:** (13 Lectures)

**Memory Management Strategies:** Background, Swapping, Contiguous Memory Allocation, Segmentation, Paging, Structure of Page Table.

**Virtual Memory Management:** Background, Demand Paging, Page Replacement, allocation of frames, Thrashing.

**UNIT V:** (12 Lectures)

**File system Interface:** The concept of a file, Access Methods, Directory structure, File system mounting, file sharing, protection.

**File System implementation:** File system structure, allocation methods, free space management

Mass storage structure, overview of Mass-storage structure, Disk scheduling.

#### **Text Books:**

1. Operating System Concepts, Abraham Silberschatz, Peter Baer Galvin and Greg Gagne 9th Edition, John Wiley and Sons Inc., 2012.
2. Operating Systems – Internals and Design Principles, William Stallings, 7th Edition, Prentice Hall, 2011.

#### **References:**

1. Modern Operating Systems, Andrew S. Tanenbaum, Second Edition, Addison Wesley, 2001.
2. Operating Systems: A Design-Oriented Approach, Charles Crowley, Tata McGraw Hill Education, 1996.
3. Operating Systems: A Concept-Based Approach, D. M. Dhamdhere, Second Edition, Tata McGraw-Hill Education, 2007.

#### **Web References:**

1. <https://nptel.ac.in/courses/106/106/106106144/>
2. [https://www.tutorialspoint.com/operating\\_system](https://www.tutorialspoint.com/operating_system)
3. [https://www.youtube.com/playlist?list=PLEJxKK7AcSEGPOCFtQTJhOEU44J\\_JAun](https://www.youtube.com/playlist?list=PLEJxKK7AcSEGPOCFtQTJhOEU44J_JAun)
4. <https://www.pdf-archive.com/2016/12/25/operating-system-concepts-9th-edition/operating-system-concepts-9th-edition.pdf>

**B.Tech III Year I Semester**

Course Structure

L	T	P	C
3	1	0	4

**DESIGN AND ANALYSIS OF  
ALGORITHMS(IT)**

**Internal Marks:40**

**Course Code:P18ITT04**

**External Marks:60**

**Course Prerequisites:** Mathematics, Data Structures

**Course Objectives:**

1. Analyze the asymptotic performance of algorithms.
2. Write rigorous correctness proofs for algorithms.
3. Demonstrate familiarity with major algorithms and data structures.
4. Apply important algorithmic design paradigms and methods of analysis.
5. Synthesize efficient algorithms in common engineering design situations.

**Course Outcomes:**

1. Identify time, space complexities for different problems.
2. Implement Greedy Method to solve Problems.
3. Implement Dynamic Programming technique to solve Problems.
4. Able how to apply Backtracking and Branch & Bound Techniques in real-time problems.
5. Analyze the pattern-matching algorithms.

**UNIT I:** (12 Lectures)

**Introduction:** What is an Algorithm, Pseudocode Conventions Recursive Algorithm, Performance Analysis, Space Complexity, Time Complexity, Asymptotic Notations.

**Divide and Conquer:** General Method, Binary Search, Finding the Maximum and Minimum, Merge Sort, Quick Sort.

**UNIT II:** (12 Lectures)

**The Greedy Method:** The General Method, Knapsack Problem, Minimum-cost Spanning Trees, Prim's Algorithm, Kruskal's Algorithms, Huffman Coding, Optimal Merge Patterns, Single Source Shortest Paths.

**UNIT III:** (12 Lectures)

**Dynamic Programming:** The General Method, All Pairs Shortest Paths, Single – Source Shortest Paths General Weights, String Edition, 0/1 Knapsack, Travelling Salesperson Problem.

**UNITIV:** (12 Lectures)

**Backtracking:** The General Method, the 8-Queens Problem, Sum of Subsets, Graph Coloring, Hamiltonian Cycles.

**Branch and Bound:** The Method, The 15-Puzzle problem, Traveling Salesperson.

**UNITV:** (12 Lectures)

NP-Hard and NP-Complete Problems: Travelling salesman problem NP complete, NP-Hard Graph Problem (Clique Decision Problem).

Pattern Matching Algorithms: Knuth-Morris-Pratt KMP String Matching Algorithm, Rabin-Karp String Matching Algorithm.

**Text Books:**

1. [Fundamentals of computer algorithms E. Horowitz S. Sahni, University Press.](#)
2. [Introduction to Algorithms Thomas H. Cormen, PHI Learning.](#)

**References:**

1. [The Design and Analysis of Computer Algorithms, Alfred V. Aho, John E. Hopcroft, Jeffrey D. Ullman](#)
2. [Algorithm Design, Jon Kleinberg, Pearson.](#)

**Web References:**

1. <https://nptel.ac.in/courses/106/106/106106131/>
2. [https://www.tutorialspoint.com/design\\_and\\_analysis\\_of\\_algorithms/index.htm](https://www.tutorialspoint.com/design_and_analysis_of_algorithms/index.htm)
3. <https://slideplayer.com/slide/5877267/>

**B.Tech III Year I Semester**

**Course Structure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**DATA SCIENCE**

**(IT)**

**Internal Marks: 40**

**Course Code: P18ITT05**

**External Marks: 60**

**Course Objectives:**

1. To understand the mathematical foundations required for data science.
2. To describe a flow process for data science problems.
3. To introduce basic data science algorithms and data visualization.
4. To learn machine tools and techniques.
5. To learn the ideas and tools for data visualization.

**Course Outcomes:**

1. Explain the basic terms of Linear Algebra and Statistical Inference.
2. Describe the Data Science process and how its components interact.
3. Apply EDA and the Data Science process in a case study.
4. Classify Data Science problems.
5. Analyze and correlate the results to the solutions.
6. Simulate Data Visualization in exciting projects.

**UNIT 1**

**9 Hrs.**

**Linear Algebra:** Algebraic view – vectors 2D, 3D and nD, matrices, product of matrix & vector, rank, null space, solution of over determined set of equations and pseudo-inverse. Geometric view - vectors, distance, projections, eigenvalue decomposition, Equations of line, plane, hyperplane, circle, sphere, Hypersphere.

**UNIT 2**

**9 Hrs.**

**Probability and Statistics:** Introduction to probability and statistics, Population and sample, Normal and Gaussian distributions, Probability Density Function, Descriptive statistics, notion of probability, distributions, mean, variance, covariance, covariance matrix, understand in univariate and multivariate normal distributions, introduction to hypothesis testing, confidence interval for estimates.

**UNIT 3**

**9 Hrs.**

**Exploratory Data Analysis And The Data Science Process:** Exploratory Data Analysis and the Data Science Process - Basic tools (plots, graphs and summary statistics) of EDA - Philosophy of EDA - The Data Science Process - Data Visualization - Basic principles, ideas and tools for data visualization

-Examples of exciting projects-Data Visualization using Tableau.

#### **UNIT 4**

**9Hrs.**

**Machine Learning Tools, Techniques And Applications:** Supervised Learning, Unsupervised Learning, Reinforcement Learning, Dimensionality Reduction, Principal Component Analysis, Classification and Regression models, Tree and Bayesian network models, Neural Networks, Testing, Evaluation and Validation of Models.

#### **UNIT 5**

**9 Hrs.**

**Introduction To Python:** Data structures-Functions-Numpy-Matplotlib-Pandas-problems based on computational complexity-Simple case studies based on python (Binary search, common elements in list), Hash tables, Dictionary.

#### **TEXT/ REFERENCE BOOKS**

1. Cathy O'Neil and Rachel Schutt. *Doing Data Science, Straight Talk From The Frontline*. O'Reilly. 2014.
2. *Introduction to Linear Algebra*-By Gilbert Strang, Wellesley-Cambridge Press, 5<sup>th</sup> Edition. 2016.
3. *Applied Statistics and Probability For Engineers*– By Douglas Montgomery. 2016.
4. Jure Leskovek, Anand Rajaraman and Jeffrey Ullman. *Mining of Massive Datasets*. v2.1, Cambridge University Press. 2014. (free online)
5. Avrim Blum, John Hopcroft and Ravindran Kannan. *Foundations of Data Science*.
6. Jiawei Han, Micheline Kamber and Jian Pei. *Data Mining: Concepts and Techniques*, 3<sup>rd</sup> Edition. ISBN 0123814790. 2011.
7. Trevor Hastie, Robert Tibshirani and Jerome Friedman. *Elements of Statistical Learning*, 2<sup>nd</sup> Edition. ISBN 0387952845. 2009. (free online)

**B.Tech III Year I Semester**

**Course Structure**

L	T	P	C
3	0	0	3

**COMPUTER  
GRAPHICS(IT)**

**Course Code: P18CSE03**

**Internal Marks: 40**

**External Marks: 60**

**Course Prerequisites:** Mathematics

**Course Objectives:**

1. Gain knowledge on two dimensional graphics and their transformations.
2. Gain knowledge about graphic systems and drawing algorithms.
3. Appreciate illumination and color models.
4. Understand the comparison between two and three dimensional graphics and their transformations.
5. Be familiar with clipping techniques.

**Course Outcomes:**

1. Apply output primitives on graphics.
2. Design two dimensional graphics, Apply clipping techniques to graphics.
3. Design three dimensional graphics, Transformations.
4. Design RGB Colour models and Apply Illumination and colour models.
5. Design animation sequences with tools.

**UNIT I:** (9 Lectures)

**OVERVIEW OF GRAPHICS SYSTEMS:**

Raster scan systems, Random scan systems, Output primitives – points and lines, line drawing algorithms, circle and ellipse generating algorithms, filled area primitives.

**UNIT II:** (9 Lectures)

**TWO DIMENSIONAL GRAPHICS:**

Two dimensional geometric transformations – Matrix representations and homogeneous coordinates, composite transformations; Two dimensional viewing – viewing pipeline, viewing coordinate reference frame; window-to-viewport coordinate transformation, Two dimensional viewing functions; clipping operations – point, line, and polygon clipping algorithms.

**UNIT III:** (9 Lectures)

**THREE DIMENSIONAL GRAPHICS:**

Three dimensional concepts; Three dimensional object representations – Polygon surfaces- Polygon tables- Plane equations – Polygon meshes; Curved Lines and surfaces, Quadratic surface; Spline representations – Bezier curves and surfaces -B-Spline curves and surfaces. **TRANSFORMATION AND VIEWING:**

Three dimensional geometric and modeling transformations – Translation, Rotation, Scaling, composite transformations.

**UNITIV:** (9 Lectures)

**COLOUR MODELS:**

RGB colour model – YIQ colour model – CMY colour model – HSV colour model – HLS colour model.

**UNITV:** (9 Lectures)

**ANIMATIONS & REALISM ANIMATION GRAPHICS:**

Design of Animation sequences – animation function – raster animation – key frames systems – motion specification – morphing – tweening. COMPUTER GRAPHICS REALISM: Tiling the plane – Recursively defined curves – Koch curves – C curves – Dragons – space filling curves – fractals – Grammar based models – fractals – turtle graphics – raytracing, Tools like 3D Studio Max, Maya, Blender.

**Text Books:**

1. John F. Hughes, Andries Van Dam, Morgan Mc Guire, David F. Sklar, James D. Foley, Steven K. Feiner and Kurt Akeley, "Computer Graphics: Principles and Practice", 3rd Edition, Addison-Wesley Professional, 2013. (UNIT I, II, III, IV).
2. Donald Hearn and Pauline Baker M, "Computer Graphics", Prentice Hall, New Delhi, 2007 (UNIT V).

**References:**

1. Donald Hearn and M. Pauline Baker, Warren Carithers, "Computer Graphics With OpenGL", 4th Edition, Pearson Education, 2010.
2. Jeffrey McConnell, "Computer Graphics: Theory into Practice", Jones and Bartlett Publishers, 2006.
3. Hill F S Jr., "Computer Graphics", Maxwell Macmillan, 1990.
4. Peter Shirley, Michael Ashikhmin, Michael Gleicher, Stephen R Marschner, Erik Reinhard, Kelvin Sung, and AK Peters, Fundamental of Computer Graphics, CRC Press, 2010.
5. William M. Newman and Robert F. Sproull, "Principles of Interactive Computer Graphics", McGraw Hill 1978.

**Web References:**

1. <https://nptel.ac.in/courses/106106090/>
2. [https://www.tutorialspoint.com/computer\\_graphics/index.htm](https://www.tutorialspoint.com/computer_graphics/index.htm)
3. <https://ptgmedia.pearsoncmg.com/images/9780321399526/samplepages/0321399528.pdf>



## B. Tech III Year I Semester

### Course Structure

L	T	P	C
3	0	0	3

### ADVANCED DATA STRUCTURES (IT)

**Internal Marks: 40**

**Course Code: P18ITE01**

**External Marks: 60**

**Course Prerequisites:** Data Structures

#### Course Objectives:

1. Describe and implement a variety of advanced data structures (hash tables, priority queues, balanced search trees, graphs).
2. Analyze the space and time complexity of the algorithms studied in the course.
3. Identify different solutions for a given problem; analyze advantages and disadvantages of different solutions.
4. Demonstrate an understanding of external memory and external search and sorting algorithms.
5. Illustration of files which share some properties of table lookup, various issues related to the design of file structures

#### Course Outcomes:

1. Illustrate the data storing by using key, value pattern.
2. Be able to understand and apply a amortized analysis on data structures including mergeable heaps, and queues.
3. Illustration of Balanced trees and their operations.
4. Have an idea of applications of algorithms in a variety of areas, including linear programming and duality, string matching, game-theory.
5. Describe various files indexing techniques.

#### Unit-I:

**Introduction:** Static Hashing- Hash Table- Hash Functions- Secure Hash Function- Overflow Handling- Theoretical Evaluation of Overflow Techniques, Dynamic Hashing- Motivation for Dynamic Hashing -Dynamic Hashing Using Directories- Directory less Dynamic Hashing, Skip Lists.

#### Unit-II

**Priority Queues:** Model, Simple Implementation, Binary Heap-Structure Property-Heap-Order Property-Basic Heap Operations-Other Heap Operation, Applications of Priority

Queues- The Selection Problem Event Simulation Problem, Binomial Queues- BinomialQueueStructure–BinomialQueueOperation- Implementation ofBinomialQueues.

### **Unit-III**

#### **EfficientBinarySearchTrees:**

Optimal Binary Search Trees, AVL Trees, Red-Black Trees, Definition- Representation of aRed- Black Tree- Searching a Red-Black Tree- Inserting into a Red Black Tree- Deletionfroma Red-BlackTree-JoiningRed-Black Trees,Splitting aRed-Black tree.

#### **Multi-waySearch Trees:**

M-Way Search Trees, Definition and Properties- Searching an M-Way Search Tree, B-Trees, Definition and Properties- Number of Elements in a B-tree- Insertion into B-Tree- Deletion from a B-Tree- B+-Tree Definition- Searching a B+-Tree- Insertion into B+-tree- Deletionfrom a B+-Tree.

### **Unit-IV**

**Pattern matching and Tries :** Pattern matching algorithms- the Boyer –Moore algorithm,theKnuth-Morris-Pratt algorithm

Tries:Definitionsand conceptsofdigital searchtree,Binary trie,Patricia,Multi-waytrie

### **UnitV**

**File Structures:** Fundamental File Processing Operations-opening files, closing files,Readingand Writing filecontents,Special characters in files.

Fundamental File Structure Concepts- Field and record organization, Managing fixed-length,fixed-field buffers.

#### **TextBooks :**

1. DataStructures,APseudocodeApproach,RichardFGilberg,BehrouzAForouzan,Cengage.
2. FundamentalsofDATASTRUCTURESinC:2<sup>nd</sup>ed.,Horowitz,Sahani,Anderson-freed,Universities Press
3. DatastructuresandAlgorithmAnalysisinC,2<sup>nd</sup> edition, MarkAllenWeiss,Pearson

#### **ReferenceBooks:**

1. <http://lcm.csa.iisc.ernet.in/dsa/dsa.html>
2. [http://utubersity.com/?page\\_id=878](http://utubersity.com/?page_id=878)
3. <http://freevideolectures.com/Course/2519/C-Programming-and-Data-Structures>
4. <http://freevideolectures.com/Course/2279/Data-Structures-And-Algorithms>
5. FileStructures:AnObjectorientedapproachwithC++,3<sup>rd</sup>ed,MichelJFolk,GregRiccardi, Bill Zoellick

**B.TechIIIYearISemester**

**CourseStructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

## **PRINCIPLESOFPROGRAMMINGLANGUAGE**

**(IT)**

**SubjectCode:P18ITE01**

**Internal Marks:**

**40ExternalMarks:60**

**CoursePrerequisites:** Nil

### **CourseObjectives:**

1. Tounderstandanddescribesyntaxandsemantics ofprogramminglanguages.
2. Tounderstanddata,data types,andbasic statements.
3. Tounderstandcall-return architectureandwaysofimplementingthem.
4. Tounderstandobject-orientation,and concurrencyinprogrammingLanguages.
5. Todevelopprogramsinnon-proceduralprogrammingparadigms.

### **CourseOutcomes:**

1. Describesyntaxandsemanticsofprogramminglanguages.
2. Explainedata,datypes,andbasicstatementsofprogramminglanguages
3. Designandimplementsubprogramconstructs,Applyobject-oriented,andConcurrencyprogrammingconstructs.
4. DevelopprogramsinScheme,ML,andProlog.
5. Understandandadoptnewprogramminglanguages.

### **UNITI**

**(8Lectures)**

**SYNTAX AND SEMANTICS :**Evolution of programming languages, describing syntax,language translators, structure of compilers, context free grammars, attribute grammars,describingsemantics,lexical analysis,parsing, recursive -decent bottom -up parsing.

### **UNITII**

**(9Lectures)**

**Data, Data Types, And Basic Statements:** Names, variables, binding, type checking,scope, scope rules, lifetime of variable, primitive data types, strings, array types, associativearrays, record types, union types, pointers and references, expressions(arithmetic, relationaland boolean)overloaded operators, type conversions, assignment statements , mixed modeassignments,control structures –selection, iterations,

branching.

### **UNIT III**

(10 Lectures)

**Subprograms:** Subprograms, design issues, local referencing, parameter passing, design issues for functions.

**Implementations:** Semantics of call and return, implementing simple subprograms, stack and dynamic local variables, nested subprograms, blocks, dynamic scoping.

### **UNIT IV**

(9 Lectures)

**Object- Orientation, Concurrency:** Object – orientation, design issues for OOP languages, implementation of object, oriented constructs, concurrency, semaphores, Monitors, message passing, threads, statement level concurrency.

### **UNIT V**

(9 Lectures)

**Functional & Logic Programming Languages:** Fundamentals of functional programming languages, Programming with Scheme, – Programming with ML. Introduction to logic and logic programming, – Programming with Prolog.

#### **Text Books:**

1. Concepts of Programming Languages, Robert W. Sebesta, Tenth Edition, Addison Wesley, 2012.
2. Programming Languages, Principles & Paradigms, 2ed, Allen B Tucker, Robert E Noonan, TMH, 2002.

#### **Reference Books:**

1. The Scheme programming language, R. Kent Dybvig, Fourth Edition, MIT Press, 2009.
2. Elements of ML programming, Jeffrey D. Ullman, Second Edition, Prentice Hall, 1998.
3. The craft of Prolog, Richard A. O'Keefe, MIT Press, 2009.
4. Programming in Prolog: Using the ISO Standard, W. F. Clocksin and C. S. Mellish, Fifth Edition, Springer, 2003.

#### **Web References:**

1. [www.geeksforgeeks.org/](http://www.geeksforgeeks.org/)
2. [www.slideshare.net/](http://www.slideshare.net/)
3. [www.ntu.edu.sg/](http://www.ntu.edu.sg/)
4. [www.tutorialspoint.com/](http://www.tutorialspoint.com/)
5. [www.computerscience.org/](http://www.computerscience.org/)

## B.Tech III Year I Semester

### Course Structure

L	T	P	C
3	0	0	3

## SOFTWARE TESTING (PROFESSIONAL ELECTIVE)

**Internal Marks: 40**

**Course Code:**

**External Marks: 60**

**Course Prerequisites:** Software Engineering

### Course Objectives:

- Describe the principles and procedures for designing test cases.
- Provide supports to debugging methods.
- Act as the reference for software testing techniques and strategies.

### Course Outcomes:

- Interpret a model for testing and understand the process of testing.
- Visualize control flow graph and demonstrate complete path testing to achieve C1+C2 and identify the complications in a transaction flow testing and anomalies in data flow testing.
- Apply reduction procedures to control flow graph and simplify it into a single path expression.
- Able to understand the use of decision tables and KV charts in test case design.
- Identify effective approach for node reduction. And able to apply different testing tools to resolve the problems in Real time environment.

**UNIT I:** (8 Lectures)

**Introduction:** Purpose of Testing, Dichotomies, model for testing, consequences of bugs, Taxonomy of bugs.

**Functional Testing:** Boundary value Analysis, Equivalence class testing, Decision table based testing, Cause-effect graphing technique.

**UNIT II:** (9 Lectures)

**Flow Graphs and Path testing:** Basic concepts, Predicates, Path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

**Data flow testing:** Basics of Data flow testing, strategies in data flow testing, application of data flow testing

**UNITIII:** (9Lectures)

**Paths, path products and Regular expressions:** Path products & Path expression, reduction procedure, applications, regular expressions and flow anomaly detection.

**UNITIV:** (9Lectures)

**LogicBasedTesting:** Overview, decision tables, path expressions, kvcharts, specifications.

**State, state graphs and Transition Testing:** State Graphs, good and bad state graphs, state testing, testability tips.

**UNITV:** (9Lectures)

**Graph matrices and Application:** Motivational overview, matrix of graph relations, power of a matrix, node reduction algorithm,

**Automated Test Data Generation:** What is Automated Test Data generation. Approaches to test Data Generation, Test data Generation using Genetic Algorithm, Test Data Generation Tools

### **TextBooks:**

1. Software testing techniques – Boris Beizer, Dreamtech, second edition.
2. Software Testing - Yogesh Singh, Cambridge

### **References:**

1. Brain Marick;—The Craft of Software Testing; Prentice Hall Series in innovative technology.
2. Renu Rajani Pradeep Oak; —Software Testing, Effective methods, Tools and Techniques; TMHI
3. Dr. K. V. K. K. Prasad, —Software Testing Tools; Dreamtech.
4. Edward Kit, —Software Testing in the Real World; Pearson.
5. Perry, —Effective methods of Software Testing; John Wiley.

### **WebReferences:**

1. <https://freevideolectures.com/ComputerScience/IITBombay>
2. <https://www.youtube.com/watch?v=gPE9emPFrwo>
3. <https://nptel.ac.in/courses/106105150>
4. [www.softwaretestinghelp.com](http://www.softwaretestinghelp.com)
5. <https://www.atlassian.com/landing/software-testing/>

**B.Tech III Year I Semester**

**Course Structure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>0</b>	<b>0</b>	<b>3</b>	<b>1.5</b>

**COMPUTER NETWORKS**

**LAB(IT)**

**Course Code: P18ITL07**

**Internal Marks: 40**

**External Marks: 60**

**Course Objectives:**

1. Understand the functionalities of various layers of OSI model.
2. Understand the operating system functionalities

**Part-A:**

1. Implement the data link layer framing methods such as character, character stuffing and bit stuffing.
2. Implement on a data set of characters the three CRC polynomials - CRC12, CRC16 and CRC CCIP.
3. Implement Dijkstra's algorithm to compute the Shortest path through a graph.
4. Implementation of distance vector routing algorithm.
5. Take an example subnet of hosts. Obtain broadcast tree for it.
6. Implementation of RSA algorithm.

**Part-B:**

1. Simulate the following CPU scheduling algorithms  
a) Round Robin b) SJF c) FCFS d) Priority
2. Implementation of fork(), wait(), exec() and exit() system calls
3. Simulate the following.  
a) Multiprogramming with a fixed number of tasks (MFT)  
b) Multiprogramming with a variable number of tasks (MVT)
4. Simulate Banker's Algorithm for Dead Lock Avoidance
5. Simulate the following page replacement algorithms.  
a) FIFO b) LRU c) LFU
6. Simulate the following file allocation strategies  
a) Sequenced b) Indexed c) Linked



**B.Tech III Year I Semester**

**Course Structure**

L	T	P	C
0	0	3	1.5

**DATA SCIENCE**

**LAB(IT)**

**Internal Marks: 40**

**External Marks: 60**

**Course Code: P18ITL06**

**Course Objectives:**

1. To introduce students to the valuable concepts of numpy, pandas and matplotlib in Data Science.
2. To develop analyzing skills to the students for solving practical problems.
3. To gain experience of doing independent study and research.

**Course Outcomes:**

1. Develop basic programs in Python.
2. Practice and Implement different kinds of Lists, DataFrame, Dictionaries
3. Create dataset and analyze the data by using numpy and pandas.
4. Design different types of plots by using matplotlib by using dataset.

**Experiments:**

1. Installation and run Anaconda software.
2. Python Program to find ASCII value of given number.
3. Python Program to Make a Simple Calculator.
4. Python Program to Count the Number of Each Vowel.
5. Python Program to Illustrate Different Set Operations.
6. Create List and apply different functions on it.
7. Create a tuple and apply different built-in functions on it.
8. Apply different string operations.
9. Create a dictionary and apply different operations like accessing, updating and deleting.
10. Create DataFrames and apply merge and join functions on it.
11. Create a Village Dataset and execute the below conditions:
  - a) Check for any null values in the given dataset if you find any please remove them and continue to further tasks.

- b) calculate the count of people living in hut and using smart TV.
- c) Count the people using the different type of toilets in all villages.
- d) For every village and for each and every income group count the number of illiterates.
- e) What is the Proportion of House Holds getting the income through Business did not understand GST.
- f) How Many people Having Smartphone and aware of digital fraud.
- g) What is the ratio of Business Income Group to Other Income Groups in using PHC.

12. Design different types of plots by using above dataset

- a) Plot the Scatter plot Graph for the values obtained in 11(b).
- b) plot pie chart for the values across different villages obtained in 11(c).
- c) Plot the Bar Graph for the Values Obtained in 11(d) by using subplots

**PACEINSTITUTE OF TECHNOLOGY & SCIENCES, ONGOLE –  
532272 (AUTONOMOUS)  
AR-18 REGULATIONS B.Tech COURSE STRUCTURE**

<b>III YEAR II SEMESTER</b>								
<b>S.No</b>	<b>CODE</b>	<b>COURSE</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>	<b>Internal</b>	<b>External</b>
1	P18CST12	WebTechnologies	3	0	0	3	40	60
2	P18CSE08	Cryptography and NetworkSecurity	3	0	0	3	40	60
3	P18CST10	ArtificialIntelligence& MachineLearning	3	1	0	4	40	60
4	P18ITEX	ProfessionalElective-II	3	0	0	3	40	60
5	P18ITOX	<i>Open Elective-III</i>	2	0	0	2	40	60
6	P18ITT06	Theory of Automata and Compiler Design	3	0	0	3	40	60
7	P18CSL09	WebTechnologiesLab	0	0	3	1.5	40	60
8	P18CSL07	ArtificialIntelligence& MachineLearningLab	0	0	3	1.5	40	60
9	P18ITM01	Mini Project	0	0	6	2	40	60
<b>Total Periods</b>			<b>17</b>	<b>1</b>	<b>12</b>	<b>23</b>	<b>360</b>	<b>540</b>

<i>Professional Elective-II</i>		
<b>S.No</b>	<b>Course Code</b>	<b>COURSE</b>
1	P18CSE04	Data Warehousing and Data Mining (T1)
2	P18CSE06	Distributed System (T2)
3	P18ITE05	Unified Modeling Language (T3)
4	P18CSE07	Middleware Technologies (T4)

<b>S.No</b>	<b>Subject Code</b>	<b>Offered By Dept.</b>	<b>Open Elective-III</b>
1	P18MBO04	HSMC	Management Science
2	P18ECO08	ECE	Fundamentals of Embedded Systems
3	P18ECO05	ECE	Microprocessors & Micro Controllers
4	P18CSO12	CSE/IT	Database Systems

**B.Tech III Year II Semester**

**Course Structure**

L	T	P	C
3	0	0	3

**WEB**

**TECHNOLOGIE**

**S(CSE&IT)**

**Internal Marks:40**

**Course Code:P18CST12**

**External Marks:**

**60 Course Prerequisites:** Object Oriented Programming

**Course Objectives:**

This course enables the students to identify the fundamental concepts for developing web application using PHP language for server side scripting, analyze how data can be transported using XML, develop web applications with server side programming using java servlets & JSP Servlets and client side scripting with javascript.

**Course Outcomes:**

1. Summarize the basic tags and properties in HTML, XHTML and CSS.
2. Create web pages using client side scripting, validating off forms and XML.
3. Identify the role of server side scripting using PHP programming
4. Design dynamic web application using server side programming with java servlets.
5. Contrast on how to connect and retrieve data through web page from database using JDBC.

**UNIT I:** (9 Lectures)

**HTML Common tags-** List, Tables, images, forms, Frames, Links and Navigation,

**CSS:** Introduction, CSS Properties, Controlling Fonts, Text Formatting, Pseudo classes, Selectors.

**UNIT II:** (9 Lectures)

**Client side Scripting:** Introduction to Javascript: Javascript language – declaring variables, scope of variables, functions, event handlers (onclick, onsubmit etc.), Document Object Model, Form validation.

**XML:** Introduction to XML, Defining XML tags, their attributes and values, Document Type Definition, XML Schemas, Document Object Model.

**UNIT III:** (9 Lectures)

**Introduction to PHP:** Creating PHP script, Running PHP script, Declaring variables, datatypes, arrays, strings, operators, expressions, control structures, functions, Reading data from web form controls like text boxes, radio buttons, lists etc., Handling File Uploads, Connecting to database (MySQL as reference), executing simple queries, handling results, Handling sessions and cookies.

**UNITIV:** (9Lectures)

**A: Introduction to Servlets:** Common Gateway Interface (CGI), Lifecycle of a servlet, deploying a servlet,

**B:** The Servlet API, Reading Servlet parameters, Reading Initialization parameters, Handling Http Request & Responses, Using Cookies and Sessions.

**UNITV:** (9Lectures)

**Introduction to JSP:** The Anatomy of a JSP Page, JSP Processing, JSP application design with MVC, Declaring variables and methods, sharing data between JSP pages, Requests and users passing control and data between pages, Sharing sessions and application data.

**JDBC connectivity in JSP:** Data base programming using JDBC, Studying `javax.sql.*` package, Accessing a database from a JSP page, Application specific database actions.

**TextBooks:**

1. [Web Technologies, Uttam K Roy, Oxford University Press](#)
2. [The Complete Reference PHP – Steven Holzner, Tata McGraw-Hill](#)

**References:**

1. Web Programming, building internet applications, Chris Bates 2nd edition, Wiley Dreamtech
2. Java Server Pages – Hans Bergsten, SPD O'Reilly
3. JavaScript, D. Flanagan, O'Reilly, SPD.
4. Beginning Web Programming - Jon Duckett WROX.
5. Programming World Wide Web, R. W. Sebesta, Fourth Edition, Pearson.
6. Internet and World Wide Web – How to program, Dietel and Nieto, Pearson.

**WebReferences:**

1. <https://www.w3schools.com/html/>
2. <https://www.javatpoint.com/servlet-tutorial>
3. <http://nptel.ac.in/courses/106105084/>

**B.Tech III Year II Semester**

**Course Structure**

L	T	P	C
3	1	0	4

**ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING**

**(IT)**

**Internal Marks: 40**

**Course Code: P18CST10**

**External Marks:**

**60 Course Prerequisites: None**

**Course Objectives:**

1. Explain Artificial Intelligence and Machine Learning
2. Illustrate AI and ML algorithm and their use in appropriate applications
3. Familiarity with a set of well-known supervised, unsupervised and semi-supervised learning algorithms.
4. The ability to implement some basic machine learning algorithms.
5. Understanding of how machine learning algorithms are evaluated.

**Course Outcomes:**

1. Appraise the theory of Artificial intelligence.
2. Illustrate the working of AI Algorithms.
3. Demonstrate the applications of AI.
4. Recognize the characteristics of machine learning that make it useful to real-world Problems.
5. Characterize machine learning algorithms as supervised, semi-supervised, and unsupervised.

**UNIT I:** (11

Lectures)

**What is artificial intelligence?**, Problems, problem spaces and search, Heuristic search Techniques.

**Knowledge representation issues**, Predicate logic, Representation knowledge using rules.

**UNIT II:** (13

Lectures)

**Concept Learning:** Concept learning task, Concept learning as search, Find-

Salgorithm, Candidate Elimination Algorithm, Inductive bias of Candidate Elimination Algorithm

**.Decision Tree Learning:** Introduction, Decision tree representation, Appropriate problems, ID3 algorithm.

**UNITIII:** (12  
Lectures)

**Artificial**

**NeuralNetwork:**Introduction,NNrepresentation,Appropriateproblems,Perceptron, Back propagation algorithm. **Bayesian Learning:** Introduction, Bayes theorem, Bayes theorem and concept learning.

**UNITIV:** (12  
Lectures)

**The ingredients of machine learning,** Tasks: the problems that can be solved with machine learning, Models: the output of machine learning, Features, the workhorses of machine learning.

**Binary classification and related tasks:** Classification, Scoring and ranking, Class probability estimation

**UNITV:** (12  
Lectures)

Supervised Learning : Regression Analysis, Linear Regression, Simple Linear Regression, Multiple Linear Regression, Backward Elimination, Polynomial Regression Classification

: Classification Algorithm, Logistic Regression, K-NN Algorithm, Support Vector Machine Algorithm, Naïve Bayes Classifier

**Text Books:**

1. Elaine Rich, Kevin K and SBNair, "Artificial Intelligence", 3rd Edition, McGraw Hill Education, 2017.
2. Machine Learning: The art and science of algorithms that makes sense of data, Peter Flach, Cambridge.
3. Machine Learning, Tom M. Mitchell, MGH.

**References:**

1. Saroj Kaushik, Artificial Intelligence, Cengage Learning
2. Stuart Russell, Peter Norving, Artificial Intelligence: A Modern Approach, Pearson Education 2nd Edition
3. Understanding Machine Learning: From Theory to Algorithms, Shai Shalev-Shwartz, Shai Ben-David, Cambridge.
4. Machine Learning in Action, Peter Harington, 2012, Cengage.

**Web References:**

1. <https://nptel.ac.in/courses/106106139/>
2. <https://nptel.ac.in/courses/106105077/>
3. [https://www.tutorialspoint.com/machine\\_learning\\_with\\_python/index.htm](https://www.tutorialspoint.com/machine_learning_with_python/index.htm)

**B.Tech III Year II Semester**

**Course Structure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**CRYPTOGRAPHY & NETWORK**

**SECURITY(IT)**

**Internal Marks:40**

**Course Code:P18CSE08**

**External Marks:**

**60 Course Prerequisites:** Computer Networks

**Course Objectives:**

1. The main objective of this course is to teach students to understand and how to address various software security problems in a secure and controlled environment.
2. During this course the students will gain knowledge in various kinds of software security problems, and techniques that could be used to protect the software from security threats.

**Course Outcomes:**

1. Evaluate the use of encryption algorithm for achieving data confidentiality.
2. Apply Secure hash functions for attaining data integrity.
3. Analyse the security mechanisms for achieving authentication.
4. Analyse the protocols for achieving availability, access control to resources and protocols for non-repudiation
5. Explore the threats and remedial measures for system security .

**UNIT I:** (10 Lectures)

**Introduction:** Security Attacks (Interruption, Interception, Modification and Fabrication), Security Services (Confidentiality, Authentication, Integrity, Non-repudiation, Access Control and Availability) and Mechanisms, A Model for Internet network security.

**Symmetric Key Cryptography:** Symmetric Encryption Principles, Symmetric Encryption Algorithms (DES, Triple DES and AES), Cipher Block Modes of Operations.

**UNIT II:** (8 Lectures)

**Public-Key Cryptography and Message Authentication:** Approaches to Message Authentication, Secure Hash Functions, Message Authentication Codes, Public-Key Cryptography Principles, Public-Key Cryptography Algorithms, Digital Signatures.

**UNIT III:** (9 Lectures)



**ElectronicMailSecurity:PrettyGoodPrivacy(PGP)andS/MIME.**

**IP Security:** IP Security Overview, IP Security Architecture, Authentication Header, Encapsulating Security Payload, Combining Security Associations, Internet Key Exchange.

**UNITIV:** (9 Lectures)

**Web Security:** Web Security Requirements, Secure Socket Layer (SSL) and Transport Layer Security (TLS), Secure Electronic Transaction (SET).

**UNITV:** (9 Lectures)

**Intruders and Malicious Software:** Intruders, Intrusion Detection, Viruses and Related Threats, Trusted System.

**Firewalls:** Firewalls-Characteristics, Types of Firewalls, Placement of Firewalls, Firewall Configuration.

**Text Books:**

1. Cryptography and Network Security: Principles and Practice, 6<sup>th</sup> Edition, William Stallings, Pearson Education, 2011.
2. Network Security Essentials (Applications and Standards), William Stallings, Pearson Education.
3. Introduction to Computer Networks & Cyber Security, Chwan Hwa Wu, J. David Irwin, CRC Press, 2013.

**References:**

1. Fundamentals of Network Security by Eric Maiwald (Dreamtech press).
2. Principles of Information Security, Withman, Thomson.
3. Introduction to Cryptography, Buchmann, Springer.

**Web References:**

1. [https://onlinecourses.nptel.ac.in/noc18\\_cs07/preview](https://onlinecourses.nptel.ac.in/noc18_cs07/preview)
2. <https://www.coursera.org/learn/cryptography>
3. <https://www.coursera.org/specializations/computer-network-security>
4. <https://www.youtube.com/watch?v=Q-HugPvA7GQ&list=PL71FE85723FD414D7>

**B. Tech III Year I Semester**

<b>Course Structure</b>			
<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**DATA WARE HOUSING AND DATA  
MINING(CSE,CSIT,IT)**

**Course Code: P18CSE04**

**Internal Marks: 40**  
**External Marks:**

**60 Course Prerequisites: Nil**

**Course Objectives:**

1. Students will be enabled to understand and implement classical models and algorithms in data warehousing and data mining.
2. They will learn how to analyze the data, identify the problems, and choose the relevant models and algorithms to apply.
3. They will further be able to assess the strengths and weaknesses of various methods and algorithms and to analyze their behavior.

**Course Outcomes:**

1. Ability to know the functionalities of data mining and how the data to be preprocessed to improve the data and mining results.
2. Able to Understand different types of data preprocessing techniques
3. Able to analyze different types of classification and prediction methods.
4. Able to Use various kinds of association rules and association analysis algorithms
5. Ability to Use different types of cluster analysis and mining the complex types of data.

**UNIT I:** (11 Lectures)

**Introduction:** Why Data Mining? What Is Data Mining? 1.3 What Kinds of Data Can Be Mined? 1.4 What Kinds of Patterns Can Be Mined? Which Technologies Are Used? Which Kinds of Applications Are Targeted? Major Issues in Data Mining. Data Objects and Attribute Types, Basic Statistical Descriptions of Data, Data Visualization, Measuring Data Similarity and Dissimilarity

**UNIT II:** (13 Lectures)

**Data Pre-processing:** Data Preprocessing: An Overview, Data Cleaning, Data Integration, Data Reduction, Data Transformation and Data Discretization

**UNIT III:** (11 Lectures)

**Classification:** Basic Concepts, General Approach to solving a classification problem, Decision Tree  
**Induction:** Working of Decision Tree, building a decision tree, methods for

expressing an attribute test conditions, measures for selecting the best split, Algorithm for decision tree induction.

**UNITIV:** (13 Lectures)

**Classification: Alternative Techniques,** Bayes' Theorem, Naïve Bayesian Classification, Bayesian Belief Networks

**Association Analysis: Basic Concepts and Algorithms:** Problem Definition, Frequent Item Set generation, Rule generation, compact representation of frequent item sets, FP-Growth Algorithm. **(Tan & Vipin)**

**UNITV:** (12 Lectures)

**Cluster Analysis: Basic Concepts and Algorithms: Overview:** What Is Cluster Analysis? Different Types of Clustering, Different Types of Clusters; K-means: The Basic K-means Algorithm, K-means Additional Issues, Bisecting K-means, Strengths and Weaknesses; Agglomerative Hierarchical Clustering: Basic Agglomerative Hierarchical Clustering Algorithm DBSCAN: Traditional Density Center-Based Approach, DBSCAN Algorithm, Strengths and Weaknesses. **(Tan & Vipin)**

#### **TextBooks:**

1. Introduction to Data Mining: Pang-Ning Tan & Michael Steinbach, Vipin Kumar, Pearson. (UNIT-I, III, IV, V)
2. Data Mining concepts and Techniques, 3/e, Jiawei Han, Michel Kamber, Elsevier. (UNIT-I, II)

#### **References:**

1. Data Mining Techniques and Applications: An Introduction, Hongbo Du, Cengage Learning..
2. Data Mining: Vikram Pudi and P. Radha Krishna, Oxford.
3. Data Mining and Analysis - Fundamental Concepts and Algorithms; Mohammed J. Zaki, Wagner Meira, Jr, Oxford
4. Data Warehousing Data Mining & OLAP, Alex Berson, Stephen Smith, TMH.

#### **WebReferences:**

1. [https://swayam.gov.in/nd1\\_noc20\\_cs12/preview](https://swayam.gov.in/nd1_noc20_cs12/preview)
2. <https://www.tutorialspoint.com/DataMining>
3. <https://www.youtube.com/watch?v=ykZ-UGcYWg&list=PLLspfyOYOQcI6Nno3gPkq0h5YSe81hsc>

**Course Structure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**DISTRIBUTED SYSTEMS**  
**EM**

**(CSE&IT)**

**Internal Marks: 40**

**Course Code: P18CSE06**

**External Marks:**

**60 Course Prerequisites:** Database Management System

**Course Objectives:**

1. Understand how data is collected and distributed in a database across multiple physical locations.
2. To gain advanced knowledge on creating and maintaining databases in a distributed environment, how to handle all types of queries, query optimization techniques.
3. To improve database performance at end-user work sites.
4. Understand and get knowledge of advanced features of object orientation and interoperability object management in a distributed environment.
5. Management of distributed data with different levels of transparency.

**Course Outcomes:**

1. Achieve advanced knowledge on creating and maintaining databases in a distributed environment.
2. Able to handle all types of queries, query optimization techniques.
3. Know how to use Foundations of Distributed Concurrency Control.
4. Recognize how to Query Processing Layers in Distributed Multi-DBMS.
5. Identify with how to implement Object Orientation and Interoperability.

**UNIT I:**

(9 Lectures)

**Distributed Databases:**

Features of Distributed versus Centralized Databases, Distributed Database Management Systems (DDBMSs)

**Principles Of Distributed Databases - Levels of Distribution Transparency:**

Reference Architecture for Distributed Databases, Types of Data Fragmentation, Integrity Constraints in Distributed Databases.

**UNIT II:**

(9 Lectures)

**Distributed Database Design:**

A Framework for Distributed Database Design, the Design of Database Fragmentation, the Allocation of Fragments.

**Translation of Global Queries to Fragment Queries:** Equivalence Transformations For Queries, Transforming Global Queries into Fragment Queries, Distributed Grouping and Aggregate Function Evaluation, Parametric Queries.

**The Management of Distributed Transactions:** A Framework for Transaction Management, Supporting Atomicity of Distributed Transactions, Concurrency Control for Distributed Transactions.

**UNIT III:** (9 Lectures)

**Concurrency Control:**

Foundations of Distributed Concurrency Control, Distributed Deadlocks, Concurrency Control Based on Timestamps, Optimistic Methods for Distributed Concurrency Control.

**Reliability:** Basic Concepts, Non-blocking Commitment Protocols, Reliability and Concurrency Control, Determining a Consistent View of the Network, Detection and Resolution of Inconsistency.

**UNIT IV:** (9 Lectures)

**Distributed Object Database Management Systems:**

Architectural Issues: Alternative Client/Server Architectures, Cache Consistency.

**Object Management:** Object Identifier Management, Pointer Swizzling, Object Migration Distributed Object Storage, Object Query Processing Architectures, Query Processing Issues, Query Execution. Transaction Management in Object DBMSs, Transactions as Objects.

**UNIT V:** (9 Lectures)

**Database Interoperability:**

Database Integration: Scheme Translation, Scheme Integration. Query Processing Layers in Distributed Multi-DBMSs, Query Optimization Issues. Transaction and Computational Model, Multi database Concurrency Control, Multi database Recovery.

**Object Orientation and Interoperability:**

Object Management Architecture, CORBA and Database Interoperability, Distributed Component Object Model, COM/OLE and Database Interoperability.

**Text Books:**

1. Stefano Ceri and Giuseppe Pelagatti, "Distributed Databases – Principles and Systems", 1st Edition, Tata McGraw-Hill Edition, 2008.

2. M.TamerOzsu,PatrickValduriez, "*PrinciplesofDistributedDatabaseSystems*",2ndEdition, Pearson Education. (Last 2 Units).

**References:**

- 1.M.Tamerozs,PatrickValduriez, "*PrinciplesofDistributedDataBaseSystems*",3rdEdition, Springer, 2011.

**WebReferences:**

1. [https://www.tutorialspoint.com/distributed\\_dbms/distributed\\_dbms\\_databases.htm](https://www.tutorialspoint.com/distributed_dbms/distributed_dbms_databases.htm)
2. <https://www.geeksforgeeks.org/distributed-database-system/>

**B. Tech III Year II Semester**

**Course Structure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**MIDDLEWARE TECHNOLOGIES**

**(CSE&IT)**

**Internal Marks: 40**

**Course Code: P18CSE07**

**External Marks:**

**60 Course Prerequisites:** Object Oriented Programming

**Course Objectives:**

1. The course provides details about the modern component platforms.
2. Based on practical examples, details about modern middleware technologies will be analyzed.
3. Students get the chance to gain in-depth knowledge about their favorite middleware platform.

**Course Outcomes:**

1. Have learnt the different types of server-client concepts.
2. Learn the design of EJB architecture.
3. Deploy EJB for specific applications.
4. Build an application using CORBA.
5. Build an application using COM.

**UNIT I:** (9 Lectures)

**CLIENT/SERVER CONCEPTS:**

Client–Server–File Server, Database server, Group server, Object server, Web server  
.Middleware – General Middleware – Service specific middleware. Client / Server  
Building blocks– RPC– Messaging – Peer– to–Peer.

**UNIT II:** (9 Lectures)

**EJB ARCHITECTURE:**

EJB – EJB Architecture – Overview of EJB software architecture – View of  
EJB Conversation– Building and Deploying EJBs– Roles in EJB.

**UNIT III:** (9 Lectures)

**EJB APPLICATIONS:**

EJB Session Beans–EJB Entity beans–EJB Clients–EJB Deployment–Building an application with  
EJB.



**UNITIV:**

(9Lectures)

**CORBA:**

CORBA – Distributed Systems – Purpose - Exploring CORBA alternatives – Architectureoverview–CORBAandnetworkingmodel–CORBAobjectmodel–IDL–ORB-Buildingan application with CORBA.

**UNITV:**

(9Lectures)

**COM:**

COM – Data types – Interfaces – Proxy and Stub – Marshalling – Implementing Server /Client Interface Pointers – Object Creation, Invocation , Destruction – Comparison COMand CORBA – Introduction to .NET – Overview of .NET architecture – Marshalling -Remoting.

**TextBooks:**

1. RobertOrfali,DanHarkeyandJeriEdwards,“TheEssentialClient/ServerSurvivalGuide”, Galgotia Publications Pvt. Ltd.,2002.
2. TomValesky,“EnterpriseJavaBeans”,PearsonEducation,2002.

**References:**

1. JesseLiberty,“ProgrammingC#”,2ndEdition,O’ReillyPress,2002.
2. Mowbray,“InsideCORBA”,PearsonEducation, 2002.
3. JasonPritchard,“COMandCORBAsidebyside”,AddisonWesley,2000.

**WebReferences:**

1. <https://www.tutorialspoint.com/ejb/index.htm>
2. <https://www.ece.uvic.ca/~itraore/seng422-06/notes/arch06-6-1.pdf>
3. <https://nptel.ac.in/content/storage2/courses/106105087/pdf/m17L42.pdf>

## B.Tech III Year II Semester

### Course Structure

L	T	P	C
3	0	0	3

## Theory of Automata and Compiler Design (IT)

Internal Marks: 40

Course Code: P18ITT06

External Marks:

**60 Course Prerequisites:** Programming Languages, computer architecture, data structures and simple graph algorithms, logic or algebra.

### Course Objectives:

- To understand the various phases in the design of a compiler.
- To understand the design of top-down and bottom-up parsers.
- To understand syntax directed translation schemes.
- To introduce lex and yacc tools.
- To learn to develop algorithms to generate code for a target machine.

### Course Outcomes:

- Ability to design, develop, and implement a compiler for any language.
- Able to use lex and yacc tools for developing a scanner and a parser.
- Able to design and implement LL and LR parsers.
- Able to design algorithms to perform code optimization in order to improve the performance of a program in terms of space and time complexity.
- Ability to design algorithms to generate machine code

## UNIT I

**Fundamentals:** Introduction, Basic Concepts, Introduction to Formal Proofs, Inductive proofs, Introduction to Defining Language, Kleene Closures, Arithmetic Expressions, Graphs, Trees, Finite State Machine, Acceptance of Strings and Languages, Deterministic Finite Automata, Non-Deterministic Finite Automata.

## UNIT II

**Finite Automata:** Introduction, Significance of Non-deterministic Finite Automata, NFA with  $\epsilon$  – Transitions, Conversions and Equivalence, NFA to DFA Conversion, Minimization of FSM, Equivalence between Two FSMs.

## UNIT III

**Grammar Formalism:** Introduction, Regular Grammar, Equivalence between Regular Grammar and DFA, Conversion of Right-Linear Grammar to Left-Linear Grammar, Context Free Grammar.

**Overview of Language Processing :** Introduction, Preprocessors, Compiler, Assembler, Interpreters, Linkers and loaders, structure of compiler, Phases of compiler

## **UNITIV**

**Lexical Analysis** :Introduction , Role of Lexical Analysis, Lexical Analysis Vs Parsing,Token,PatternsandLexeme,LexicalErrors,InputBuffering,RegularExpressions

## **UNITV**

**Syntax Analysis** :Introduction, Role of Parser, Context Free Grammar(CFG), ClassificationofParsing Techniques, Top DownParsing, Recursive Descent Parser

### **TEXTBOOKS:**

1. John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman (2007), Introduction to AutomataTheoryLanguages andComputation,3rdedition, PearsonEducation,India.
2. Compilers:Principles,TechniquesandTools,SecondEdition,AlfredV. Aho,Monica S.Lam,RaviSethi,JeffreyD.Ullman,Pearson.

### **REFERENCEBOOKS:**

1. K. L. P Mishra, N. Chandrashekar (2003), Theory of Computer Science- AutomataLanguagesandComputation, 2ndedition, PrenticeHallofIndia, India.
2. CompilerConstruction-PrinciplesandPractice,KennethCLouden,CengageLearning.
3. Modern compiler implementation in C, Andrew W Appel, Revised edition,CambridgeUniversityPress.
4. FormalLanguages&AutomataTheory,A.A.Puntambekar,FirstEdition,TechnicalPublicati ons.
5. CompilerDesign,A.A.Puntambekar,FirstEdition,TechnicalPublications

**B.Tech III Year II Semester**

**Course Structure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**UNIFIED MODELING LANGUAGE(  
IT)**

**Course Code: P18ITE05**

**60 Course Prerequisites:** Software Engineering, OOPS

**Internal Marks: 40**

**External Marks:**

**Course Objectives:**

- To understand how to solve complex problems
- Analyze and design solutions to problems using object-oriented approach
- Study the notations of Unified Modeling Language

**Course Outcomes:**

- Ability to find solutions to the complex problems using object-oriented approach
- Represent classes, responsibilities and states using UML notation
- Identify classes and responsibilities of the problem domain
- Represent the data dependencies of a simple program using UML
- Represent user and programmatic interactions using UML

#### UNIT I:

Why we model: The Importance of Modeling, Principles of Modeling, Object-Oriented Modeling

Introducing the UML: An overview of the UML, A Conceptual Model of the UML, Architecture, Software Development Life Cycle

#### UNIT II:

Basic Structural Modeling: Classes, Relationships, Common Mechanisms, Diagrams

Advanced Structural Modeling: Advanced Classes, Advanced Relationships, Interfaces Types, and Roles, Packages, Instances

#### UNIT III:

Structural Modeling: Class Diagrams, Object Diagrams

Basic Behavioral Modeling: Interactions, Use Cases, Use Case Diagrams, Interaction Diagrams, Activity Diagrams

#### UNIT IV:

Advanced Behavioral Modeling: Events and Signals, State Machines, Statechart Diagrams,

Architectural Modeling: Components, Deployment, Component Diagrams, Deployment Diagrams

#### UNIT V:

Case Study:

Library Management Systems, Online shopping, Student Information System, Employee Information System

#### **TEXTBOOKS:**

1. Unified Modeling Language User Guide, The Grady Booch, James Rumbaugh, Ivar Jacobson, Publisher: Addison Wesley, First Edition

#### **REFERENCE BOOKS:**

1. "Object-oriented analysis and design using UML", Mahesh P. Matha, PHI
2. "Head first object-oriented analysis and design", Brett D. McLaughlin, Gary Pollice, Dave West, O'Reilly

**B. Tech III Year II Semester**

**Course Structure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**MANAGEMENT SCIENCE**

**Internal Marks: 40**

**External Marks:**

**Course Code: P18MBO04**

**60 COURSE OBJECTIVES:**

- To understand the application of management science in decision making process & its importance, evaluation of management thought, how organisation structure is designed and its principle and types.
- To understand the types of management about work study, how quality is controlled, control charts and inventory control and their types.
- To learn the main functional areas of organisation i.e., Financial Management, Production Management, Marketing Management, Human Resource Management, Product life cycles and Channels of Distribution.
- The learning objective of this unit is to understand the Development of Network and Identifying Critical Path.
- The learning objective of this unit is to understand the concept of strategic management, and the basic concepts of MIS, MRP, JIT, TQM, Six sigma, CMM, Supply chain management, ERP, Business Process Outsourcing, bench marking and business process re-engineering.

**COURSE OUTCOMES:**

- Able to apply the concepts & principles of management in real life. The student will be able to design & develop organization structure for an enterprise.
- Able to apply PPC techniques, Quality Control, Work-study principles in industry.
- The student can identify and apply Marketing, HRM, and Production Strategies and implement them effectively.
- Able to develop PERT/CPM Charts for projects of an enterprise and estimate time & cost of project.
- Able to develop Mission, Objectives, Goals & strategies for an enterprise in dynamic environment and apply modern management techniques MIS, ERP, TQM, SCM, BPR, and Bench Marking wherever possible

**UNIT-I:**

**Introduction to management:** Concept – nature and importance of Management –

Generic Functions of Management – Evaluation of Management thought – Theories of Motivation –

Decisionmakingprocess-Designingorganizationstructure-Principlesoforganization–  
Organizational typology- International Management: Global Leadership and  
OrganizationalbehaviorEffectiveness(GLOBE) structure.

## **UNIT– II**

**Operations Management:** Principles and Types of Management – Work study-  
StatisticalQuality Control- Control charts (P-chart, R-chart, and C-chart) Simple problems-  
MaterialManagement: Need forInventory control- EOQ,ABC analysis (simple problems) and  
TypesofABC analysis (HML,SDE, VED, andFSNanalysis).

## **UNIT– III**

**Functional Management:** Concept of HRM, HRD and PMIR- Functions of HR Manager-  
Wage payment plans (Simple Problems)– Job Evaluation and Merit Rating -  
MarketingManagement- Functions of Marketing – Marketing strategies based on product Life  
Cycle,Channelsof distributions.Operationalising changethrough performancemanagement.

## **UNIT-IV**

**Project Management:** (PERT/CPM): Development of Network – Difference between  
PERTandCPM IdentifyingCritical Path-Probability-ProjectCrashing (SimpleProblems)

## **UNIT–V**

**Strategic Management:** Vision, Mission, Goals, Strategy – Elements of Corporate  
PlanningProcess–SWOTanalysis-  
StepsinStrategyFormulationandImplementation,GenericStrategyAlternatives. Global  
strategies.

**Contemporary Management Practices:** basic concepts of MIS, Total Quality  
Management(TQM),SixSigma,Supplychainmanagement,EnterpriseResourcePlanning(ERP),  
Businessprocess Re-engineering and Bench Marketing,

### **TextBooks:**

1. Dr.P.VijayaKumar&Dr.N.AppaRao, '*ManagementScience*'Cengage,Delhi,  
2012.
2. Dr.A.R.Aryasri, *ManagementScience* "TMH 2011.

### **References:**

1. PhilipKotler&Armstrong:PrinciplesofMarketing,Pearsonpublications
2. BiswajitPatnaik:HumanResourceManagement,PHI,2011

3. Hittand VijayaKumar: Starategic Management, Cengagelearning
4. Seth&Rastogi:GlobalManagementSystems, Cengagelearning,Delhi,2011

**WebReferences:**

1. [https://mrcet.com/downloads/digital\\_notes/ECE/II%20Year/Management%20Science.pdf](https://mrcet.com/downloads/digital_notes/ECE/II%20Year/Management%20Science.pdf)
2. <https://books.askvenkat.org/management-science-textbook-aryasri-pdf/>
3. <https://nptel.ac.in/courses/122/102/122102007/>
4. <https://nptel.ac.in/courses/122/108/122108038/>
5. [http://www.universityofcalicut.info/SDE/Management\\_science\\_corrected\\_on\\_13April2016.pdf](http://www.universityofcalicut.info/SDE/Management_science_corrected_on_13April2016.pdf)



**B.Tech III Year II Semester**

**Course Structure**

L	T	P	C
2	0	0	2

**FUNDAMENTALS OF EMBEDDED SYSTEMS**

**Internal Marks: 40**

**Course Code:** P18ECO08

**External Marks:**

**60 Course Prerequisite:** Microprocessors and Microcontrollers

**Course Objectives:**

1. Building Blocks of Embedded System
2. Various Embedded Development Strategies
3. Bus Communication in processors, Input/output interfacing.
4. Various processor scheduling algorithms.
5. Basics of Real-time operating system and example tutorial to discuss on real-time operating system tool.

**Course Outcomes:** After going through this course the student will be able to

1. Analyze the Embedded systems and suggest for a given application.
2. Utilize the various Embedded Development Strategies
3. Analyze about the bus Communication in processors.
4. Built up the knowledge on various processor scheduling algorithms.
5. Examine basics of Real-time operating system.

**UNIT I**

**(9 Lectures)**

**INTRODUCTION TO EMBEDDED SYSTEMS:** Introduction to Embedded Systems – Structural units in Embedded processor, selection of processor & memory devices – DMA – Memory management methods – Timer and Counting devices, Watchdog Timer, Real Time Clock, In circuit emulator, Target Hardware Debugging.

**UNIT II EMBEDDED NETWORKING**

**(9 Lectures)**

Embedded Networking: Introduction, I/O Device Ports & Buses – Serial Bus communication protocols RS232 standard – RS422 – RS 485 - CAN Bus - Serial Peripheral Interface (SPI) – Inter Integrated Circuits (I<sup>2</sup>C) – need for device drivers.

### **UNIT III**

**(9 Lectures)**

#### **EMBEDDED FIRMWARE DEVELOPMENT ENVIRONMENT**

Embedded Product Development Life Cycle- objectives, different phases of EDLC, Modelling of EDLC; issues in Hardware-software Co-design, Data Flow Graph, state machine model, Sequential Program Model, concurrent Model, object oriented Model.

#### **UNIT IV RTOS BASED EMBEDDED SYSTEM DESIGN**

**(9 Lectures)**

Introduction to basic concepts of RTOS- Task, process & threads, interrupt routines in RTOS, Multiprocessing and Multitasking, Preemptive and non-preemptive scheduling, Task communication shared memory, message passing-, Inter process Communication – synchronization between processes- semaphores, Mailbox, pipes, priority inversion, priority inheritance.

### **UNIT V**

**(9 Lectures)**

#### **EMBEDDED SYSTEM APPLICATION AND DEVELOPMENT: Case Study**

of Washing Machine- Automotive Application- Smartcard System Application- ATM machine- Digital camera

#### **Text Books:**

1. Peckol, "Embedded system Design", John Wiley & Sons, 2010
2. Lyal B Das, "Embedded Systems- An Integrated Approach", Pearson, 2013
3. Shibu. K. V, "Introduction to Embedded Systems", 2e, McGraw Hill, 2017.

#### **Reference Books:**

1. Raj Kamal, "Embedded System-Architecture, Programming, Design", McGraw Hill, 2013.
2. C.R. Sarma, "Embedded Systems Engineering", University Press (India) Pvt. Ltd, 2013.
3. Tammy Noergaard, "Embedded Systems Architecture", Elsevier, 2006.
4. Han-Way Huang, "Embedded system Design Using C8051", Cengage Learning, 2009.
5. Rajib Mall "Real-Time systems Theory and Practice" Pearson Education, 2007.

#### **Web References:**

1. <https://www.edx.org/learn/embedded-systems>
2. <https://www.udemy.com/course/introduction-to-embedded-systems/>
4. <https://nptel.ac.in/courses/108/102/108102045/>
- 5.

**Course Structure**

L	T	P	C
2	0	0	2

**MICROPROCESSORS & MICROCONTROLLERS**

**Internal Marks: 40**

**Course Code: P18ECO05**

**External Marks:**

**60 Course Prerequisite:** Switching Theory and Logic Design

**Course Objectives:**

1. Understand the theory and basic architectures of 8086 microprocessors
2. Learn the assembly language programming.
3. Understand Interfacing of 8086, With memory and other peripherals
4. Study the features of 8051 microcontroller and programming.
5. Learn the features of PIC microcontroller families.

**Course Outcomes:** After going through this course the student will be able to

1. Describe the microprocessor capability in general and explore the evaluation of microprocessors.
2. Write the assembly language programming
3. Describe 8086 interfacing with different peripherals and implement programs.
4. Describe hardware concepts, development of programs for 8051 Microcontroller and interfacing.
5. Describe hardware features of PIC microcontroller families.

**UNIT-I**

**(9 Lectures)**

**8086 ARCHITECTURE:** Main features, pin diagram/description, 8086 microprocessor family, 8086 internal architecture, bus interfacing unit, execution unit, interrupts and interrupt responses, 8086 system timing, minimum mode and maximum mode configuration, Advanced microprocessors.

**UNIT-II**

**(8 Lectures)**

**8086 PROGRAMMING:** Program development steps, instructions, addressing modes, assembler directives, writing simple programs with an assembler, assembly language program development tools.

### **UNIT-III**

**(10 Lectures)**

**8086 INTERFACING:** Semiconductor memories interfacing (RAM,ROM), 8254 software programmable timer/counter, Intel 8259 programmable interrupt controller, software and hardware interrupt applications, Intel 8237a DMA controller, Intel

8255 programmable peripheral interface, keyboard interfacing, alphanumeric displays (LED, 7-segment display, multiplexed 7-

segment display, LCD), Intel 8279 programmable keyboard/display controller, stepper motor, A/D and D/A converters.

### **UNIT-IV**

**(8 Lectures)**

**Intel 8051 MICROCONTROLLER:** Architecture, Memory organization, counters/timers, serial data input/output, interrupts. Assembly language programming: Instructions, addressing modes, simple programs. Interfacing: keyboard, displays (LED, 7-segment display unit), A/D and D/A converters.

### **UNIT-V**

**(10 Lectures)**

**PIC MICROCONTROLLER:** Introduction, characteristics of PIC microcontroller, PIC microcontroller families, memory organization, parallel and serial input and output, timers, Interrupts, PIC16F877 architecture, instruction set of the PIC16F877.

#### **Text Books:**

1. Microprocessors and Interfacing – Programming and Hardware by Douglas V Hall, SSSPRao, Tata McGraw Hill Education Private Limited, 3rd Edition.
2. The 8051 Microcontroller & Embedded Systems Using Assembly and C by Kenneth J. Ayala, Dhananjay V. Gadre, Cengage Learning, India Edition.

#### **References Books:**

1. The Intel Microprocessors- Architecture, Programming, and Interfacing by Barry B. Brey, Pearson, Eighth Edition-2012.
2. Microprocessors and Microcontrollers- Architecture, Programming and System Design by Krishna Kant, PHI Learning Private Limited, Second Edition, 2014.

#### **Web References:**

1. <https://nptel.ac.in/courses/106108100/>

2. <https://www.sanfoundry.com/best-reference-books-microprocessors-microcontrollers/>

## B.Tech III Year II Semester

### Course Structure

L	T	P	C
2	0	0	2

### DATABASE SYSTEMS (CS E)

Course Code: P18CSO12

Internal Marks: 40

External Marks: 60

Course Prerequisites: None

#### Course Objectives:

1. Provides students with theoretical knowledge
2. Design a database system and understand the issues involved in implementing the database.

#### Course Outcomes:

1. Create conceptual data model using Entity Relationship Diagram
2. Design conceptual and logical database models for an application.
3. Normalize relational database design of an application.
4. Implement the need for Indexing and Hashing and illustrate transactional processing.
5. Implement the various files indexing techniques.

#### UNIT I: (6 Lectures)

**Introduction:** Database System Application, Purpose of Database Systems, View of Data, Database Languages, Relational Database, Database Design, Specialty Databases, Data Storage and Querying, Database Architecture, Database Users and Administrators.

**Database Design and E-R Model:** Overview of the Design Process, The E-R Model, Constraints, E-R Diagrams, E-R Design Issues, Extended E-R features, Reduction to Relational Schemas, Other aspects of Database Design.

#### UNIT II: (6 Lectures)

**Relational Model:** Structure of Relation Database, Fundamental Relational Algebra Operations, Additional Relational Algebra Operations, Extended Relational Algebra Operations, Modification of the Database.

**Structured Query Language:** Introduction, Basic Structure of SQL Queries, Set Operations, Additional Basic Operations, Aggregate Functions, Null Values, Nested Subqueries, Views, Join Expression.

#### UNIT III: (6 Lectures)

**Schema Refinement (Normalization):** Problems Caused by Redundancy, Decompositions, Problems Related to Decomposition, Functional Dependency, Properties of Functional

dependency, Normal forms based on functional dependency - 1NF, 2NF and 3NF, concept of surrogate key, Boyce-Codd normal form (BCNF), 4NF; Properties of Decompositions – Lossless join decomposition and dependency preserving decomposition.

**UNITIV:** (6 Lectures)

**Transaction Management:** Transaction concept, Storage Structure, Transaction Atomicity and Durability, Transaction Isolation and Atomicity, Serializability, Recoverability, Transaction Isolation Levels, Implementation of Isolation Levels.

**Concurrency Control:** Lock Based Protocols, Timestamp – Based Protocols, Validation Based Protocols, Multiple Granularity, Multiversion Schemes, Deadlock Handling, Insert and Delete Operations.

**UNITV:** (6 Lectures)

**Overview of Storage And Indexing:** Data on External Storage- File Organization and Indexing – Clustered Indexing – Primary and Secondary Indexes, Index Data Structures, Hash-Based Indexing – Tree-Based Indexing, Comparison of File Organization.

**Text Books:**

1. Abraham Silberschatz, Henry F Korth, S Sudharshan, *Database System Concepts*, 6<sup>th</sup> Edition, McGraw-Hill International Edition, 2011
2. Date CJ, Kannan A, Swamynathan S, *An Introduction to Database System*, 8<sup>th</sup> Edition, Pearson Education-2006.
3. Database Principles Fundamentals of Design Implementation and Management, Carlos Coronel, Steven Morris, Peter Robb, Cengage Learning, 2012.
4. Database Management Systems, Rajesh Narang, Second Edition, 2018.

**References:**

1. Database System Concepts. 5/e Silberschatz, Korth, TMH, 2002.
2. Introduction to Database Systems, 8/e CJ Date, PEA, 2000.
3. The Database book principles & practice using Oracle/MySQL Narain Gehani, University Press, 2008.

**Web References:**

1. [www.academy.vertabelo.com](http://www.academy.vertabelo.com)
2. [www.w3schools.com](http://www.w3schools.com)
3. [www.codecademy.com](http://www.codecademy.com)

## B.Tech III Year II Semester

### Course Structure

L	T	P	C
0	0	3	2

### ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING LAB

Internal Marks :

40 External Marks: 6

0

Course Code: P18CSL07

#### Course Objectives

- Explain Artificial Intelligence and Machine Learning
- Illustrate AI and ML algorithm and their use in appropriate applications
- Familiarity with a set of well-known supervised, unsupervised and semi-supervised learning algorithms.
- The ability to implement some basic machine learning algorithms.
- Understanding of how machine learning algorithms are evaluated.

#### List of Experiments:

1. Implement and demonstrate the FIND-S algorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a .CSV file.
2. For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithm to output a description of the set of all hypotheses consistent with the training examples.
3. Write a program to demonstrate the working of the decision tree based ID3 algorithm. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample.
4. Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate datasets.
5. Write a program to implement the naïve Bayesian classifier for a sample training dataset stored as a .CSV file. Compute the accuracy of the classifier, considering few test datasets.
6. Assuming a set of documents that need to be classified, use the naïve Bayesian Classifier model to perform this task. Built-in Java classes/API can be used to write the program. Calculate the accuracy, precision, and recall for your dataset.



7. Write a program to construct a Bayesian network considering medical data. Use this model to demonstrate the diagnosis of heart patients using standard HeartDiseaseDataSet. You can use Java/Python ML library classes/API.
8. Apply EM algorithm to cluster a set of data stored in a CSV file. Use the same data set for clustering using  $k$ -Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in the program.
9. Write a program to implement  $k$ -Nearest Neighbour algorithm to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem.
10. Implement the non-parametric Locally Weighted Regression algorithm in order to fit data points. Select appropriate dataset for your experiment and draw graphs.

**Course Outcomes:**

6. Appraise the theory of Artificial Intelligence.
7. Illustrate the working of AI Algorithms.
8. Demonstrate the applications of AI.
9. Recognize the characteristics of machine learning that make it useful to real-world Problems.
10. Characterize machine learning algorithms as supervised, semi-supervised, and unsupervised.

Note: The creation of sample database for the purpose of the experiments is expected to be pre-decided by the instructor

**Text Books:**

4. Elaine Rich, Kevin K and SBNair, "Artificial Intelligence", 3rd Edition, McGraw Hill Education, 2017.
5. Machine Learning: The art and science of algorithms that make sense of data, Peter Flach, Cambridge.
6. Machine Learning, Tom M. Mitchell, MGH.

## B.Tech III Year II Semester

### Course Structure

L	T	P	C
0	0	3	1.5

## WEB TECHNOLOGIES

### LAB(CSE&IT)

**Internal Marks:40**

**Course Code:P18CSL09**

**External Marks:60**

**Course Prerequisites:**Java Programming

### Course Outcomes:

5. Create static web pages using HTML and CSS.
6. Develop JavaScript code for data validation.
7. Integrate frontend and backend technologies in client-server systems.
8. Design dynamic web applications using PHP and JSP.
9. Demonstrate database connectivity for developing web applications.

The students have to choose one of the following project and do the all 12 experiments related to that project.

1. Training and placement cell.
2. School Education System.
3. University Management System.
4. Hospital Management System.

The following are the experiments related to Training and Placement cell project. For the remaining projects, the concern lab instructor has to decide the experiments according to the websites given as examples.

### List of Experiments

**Experiment 1:** Design the following static web pages required for a Training and placement cell web site.

1) Home Page 2) Login Page 3) Registration page

**Experiment 2:** 4) Company Details Page 5) Alumni Details Page 6) Placement Staff Details Page

**Experiment 3:** 7) Student personal Info Page 8) Student Academic Info page 9) Semester Wise Percentage & their Aggregate page

**Experiment 4:** Validate login page and registration page using regular expressions.

**Experiment 5:** Apply different font styles, font families, font colors and other formatting styles to the above static web pages.

**Experiment 6:** Install wamp server and tomcat server, access above developed static web pages using these servers.

**Experiment 7:** Write a servlet/PHP to connect to the database, Insert the details of the users who register with the website, whenever a new user clicks the submit button in the registration.

**Experiment 8:** Write a JSP/PHP to connect to the database, Insert the details of the student academic information with student academic info page.

**Experiment 9:** User Authentication:

Assume four users user1, user2, user3 and user4 having the passwords pwd1, pwd2, pwd3 and pwd4 respectively. Write a servlet for doing the following.

1. Create a Cookie and add these four user id's and passwords to this Cookie.
2. Read the user id and passwords entered in the Login form (week 1) and authenticate with the values (user id and passwords) available in the cookies.

If he is a valid user (i.e., user-name and password match) you should welcome him by name (user-name) else you should display "You are not an authenticated user".

Use init-parameter to do this. Store the user-names and passwords in the webinf.xml and access them in the servlet by using the getInitParameters() method.

**Experiment 10:** Write a JSP which does the following job:

Authenticate the user when he submits the login form using the username and password from the database.

**Experiment 11:** Write a JSP to insert the student's semesterwise percentages and calculate aggregate and insert into database.

**Experiment 12:** Write a JSP to search the students according to their aggregate and produce sorted list or according to their Enroll number.

IV YEAR SEMESTER									
S. No	CODE	COURSE		L	T	P	Credits	Internal	External
1	P18ITT08	WebScriptinglanguages		3	0	0	3	40	60
2	P18CST11	BigDataTechnologies		3	0	0	3	40	60
3	<i>Professional Elective-III</i>			3	0	0	3	40	60
	P18CSE22	PatternRecognition(T1)							
	P18ITE06	ConcurrentParallelProgramming(T2)							
	P18CSE13	Multimedia and ApplicationDevelopment(T3)							
	P18CSE12	ImageProcessing(T4)							
4	<i>Professional Elective-IV</i>			3	0	0	3	40	60
	P18CSE19	Internet ofThings(T1)							
	P18ITE07	SoftwareProjectManagement (T2)							
	P18CSE15	SoftComputingTechniques(T3)							
	P18CSE16	CloudComputing(T4)							
5	<i>Open Elective-IV</i>			2	0	0	2	40	60
	P18MBO05	HSMC	EntrepreneurialDevelopment						
	P18MET02	MECH	ROBOTICS						
	P18ECO11	ECE	Introduction to WirelessNetworks						
	P18ITO01	CSE/IT	DistributedDatabases						
6	P18ITL03	ScriptinglanguageLab		0	0	3	1.5	40	60
7	P18CSL09	Hadoop& Big DataLab		0	0	3	1.5	40	60
8	P18ITL04	AndroidApplicationDevelopmentLab		0	0	3	2	40	60
9	P18CSL12	Employabilityskills		2	0	0	2	40	60
<b>TotalPeriods</b>				<b>16</b>	<b>0</b>	<b>9</b>	<b>21</b>	<b>360</b>	<b>540</b>

## B.TechIVYearISemester

### CourseStructure

L	T	P	C
3	1	0	3

## WEBCRITINGLANGUAGES( IT)

**InternalMarks:40**

**CourseCode:**

**ExternalMarks:60**

**CoursePrerequisites:**ObjectOrientedProgramming

### CourseObjectives:

- Thiscourseintroducesthe scriptprogrammingparadigm.
- IntroducesscriptinglanguageessuchasPerl,RubyandTCL.
- LearningTCL.

### CourseOutcomes:

- Comprehendthedifferencesbetweentypicalscriptinglanguagesandtypicalsystem and applicationprogramminglanguages.
- Gainknowledgeof thestrengths andweaknessofPerl,TCL andRuby;and selectanappropriate languageforsolving a given problem.
- Acquireprogrammingskillsinscriptinglanguage.

**UNITI:** (9Lectures)

**Introduction to Scripting Languages:** Overview, Ruby, Rails, the structure and Executionof Ruby Programs, Package Management with RUBYGEMS, Ruby and web: Writing CGIscripts,cookies, Choice of Webservers, SOAPand web services

**UNITII:** (9Lectures)

**Extending Ruby:** Ruby Objects in C, the Jukebox extension, Memory allocation, Ruby TypeSystem,Embedding Ruby to OtherLanguages, Embedding aRuby Interpreter

**UNITIII:** (9Lectures)

**IntroductiontoPERLandScripting**

ScriptsandPrograms,OriginofScripting,ScriptingToday,CharacteristicsofScriptingLanguages, Usesfor Scripting Languages,WebScripting, and the universe of ScriptingLanguages. PERL- Names and Values, Variables, Scalar Expressions, Control Structures,arrays,list, hashes, strings, pattern and regular expressions, subroutines.

**UNITIV:**

(9Lectures)

**AdvancedPerl**

Finerpointsoflooping,packandunpack,filesystem,eval,datastructures,packages,modules, objects, interfacing to the operating system, Creating Internet ware applications,DirtyHandsInternet Programming, securityIssues.

**UNITV:**

(9Lectures)

**TCL:** TCL Structure, syntax, Variables and Data in TCL, Control Flow, Data Structures,input/output, procedures, strings, patterns, files, Advance TCL- eval, source, exec and

uplevelcommands,Namespaces,trappingerrors,eventdrivenprograms,makingapplicationsintern etaware,NutsandBoltsInternet Programming,SecurityIssues,CInterface.

**TK:**TK-VisualToolKits,FundamentalConceptsofTK,TKbyexample,EventsandBinding,Perl- TK.

**TextBooks:**

1. TheWorldofScriptingLanguages,DavidBarron,WileyPublications.
2. RubyProgramminglanguagebyDavidFlanagan andYukihiroMatsumotoO'Reilly
3. "Programming Ruby" The Pramatic Progammmers guide by Dabve Thomas  
Secondedition

**References:**

1. Open Source Web Development with LAMP using Linux Apache, MySQL, Perl andPHP,J.LeeandB. Ware(Addison Wesley)Pearson Education.
2. PerlbyExample,E.Quigley,Pearson Education.
3. ProgrammingPerl,Larry Wall,T.ChristiansenandJ.Orwant,O'Reilly,SPD.
4. TclandtheTkToolkit, Ousterhout,PearsonEducation.
5. PerlPower,J.P.Flynt,CengageLearning.

**WebReferences:**

4. <https://www.w3schools.com/html/>
5. <https://www.javatpoint.com/servlet-tutorial>
6. <http://nptel.ac.in/courses/106105084/>

## B.TechIVYearISemester

### CourseStructure

L	T	P	C
3	0	0	3

## BIGDATATECHNOLOGIES

**InternalMarks:40**

**CourseCode:P18CST11**

**External Marks:**

**60CoursePrerequisites:**Fundamentals of JavaProgramming

### CourseObjectives:

1. Understandthebigdatacharacteristics,importanceandHDFS
2. ApplytheMapReduceconceptsto workwiththe bigdata.
3. AbletoUnderstandHadoopI/O.
4. ApplyPiglatin,ApacheSparktoolstosolvethewordcountexample.
5. ApplyHivestructuretoHadoopdata.

### CourseOutcomes:

1. UnderstandHDFSArchitecturestorethedatainadistributedenvironment
2. ApplyMapReduce conceptstowork withthebigdata.
3. ImplementationofcustomwritableinHadoopI/O.
4. Ableto ApplyPig latin,ApacheSpark toolsto workwith bigdata problems
5. Applyhiveclientto storeandwork withbigdata.

**UNITI:** (9Lectures)

**Introduction to Big Data:** Big Data-definition, Characteristics of Big Data

(Volume,Variety,Velocity, Veracity, Validity),Importanceof Big Data.

**Working with Big Data:** Google File System, Hadoop Distributed File System (HDFS) – BuildingblocksofHadoop(Namenode,Datanode,SecondaryNamenode, JobTracker,TaskTracker), Introducing and Configuring Hadoop cluster (Local, Pseudo-distributed mode,FullyDistributed mode),Configuring XML files.

**UNITII:** (9Lectures)

**Writing MapReduce Programs:** A Weather Dataset, Understanding Hadoop API forMapReduceFramework(OldandNew),BasicprogramsofHadoopMapReduce:Drivercode,Mapper code, Reducer code, RecordReader, Combiner,Partitioner

**UNITIII:**

(9Lectures)

**HadoopI/O:** The WritableInterface, WritableComparableandcomparators, WritableClasses: WritableWrappersforJavaprimitives, Text, BytesWritable, NullWritable, ObjectWritable and GenericWritable, Writable collections, Implementing a Custom Writable: ImplementingaRawComparator for speed, Customcomparators.

**UNITIV:**

(9Lectures)

**Pig:** Hadoop Programming Made Easier Admiring the Pig Architecture, Going with the PigLatin Application Flow, Working through the ABCs of Pig Latin, Evaluating Local andDistributed Modes of Running Pig Scripts, Checking out the Pig Script Interfaces, Scriptingwith Pig Latin.

**Apache Spark:** Introduction to Apache spark, features, components, RDD, installation, writingword count using apachespark, hadoop vsspark.

**UNITV:**

(9Lectures)

**Applying Structure to Hadoop Data with Hive:** Saying Hello to Hive, Seeing How theHiveisPutTogether, GettingStartedwithApacheHive, ExaminingtheHiveClients, Working with Hive Data Types, Creating and Managing Databases and Tables, Seeing HowtheHive Data ManipulationLanguageWorks, Queryingand Analyzing Data.

**TextBooks:**

1. Hadoop: The Definitive Guide by Tom White, 3rd Edition, O'reilly 2009 (UNIT-I,II,III,IV,V).
2. DirkdeRoos, ChrisEaton, GeorgeLapis, PaulZikopoulos, TomDeutsch“UnderstandingBigDataAnalyticsforEnterpriseClassHadoopandStreamingData”, 1st Edition, TMH, 2012 (UNIT-I).

**References:**

1. HadoopinAction byChuckLam, MANNINGPubl.
2. HadoopinPracticebyAlexHolmes, MANNING Publishers
3. Miningofmassivedatasets, AnandRajaraman, JeffreyDULLman, WileyPublications.

**WebReferences:**

1. <https://nptel.ac.in/courses>
2. <https://www.tutorialspoint.com/spark>
3. <https://www.youtube.com/watch?v=zez2Tv-bcXY>
4. <https://www.youtube.com/watch?v=VSbU7bKfNkA>



**B.TechIVYear-ISEmester**

**Coursestructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

## **PatternRecognition**

**CourseCode:P18CSE22**

**Internal**

**Marks:40External**

**Marks:60**

**CoursePrerequisite:**ImageProcessing,Artificial Intelligence,MachineLearning

**CourseObjectives:**

1. Toenablethestudents tounderstandthe fundamentalsofPatternrecognition.
2. To make the students should learn to choose an appropriate feature, Patternclassificationalgorithm for apattern recognition problem
3. To make the students properly implement the algorithm using modern computingtoolssuch as Matlab, OpenCV, C, C++and correctly.
4. Toanalyze,andreporttheresultsusingpropertechinicalterminology

**CourseOutcomes:**

Attheend ofthis coursethe student will beableto

1. understandthefundamentals ofpattern recognitionandmachine learningalgorithms
2. designandimplementcertainimportantpatternrecognitiontechniques
3. developapplicationsby usingpatternrecognitionalgorithms.
4. constructmachinelearningmodelsforpattern recognition
5. presentthevariouspatternsusingmathematicalmodels.

**UNITI**

**(8Lectures)**

Introduction to Pattern Recognition: Data Sets for Pattern Recognition, Different Paradigmsfor Pattern Recognition,Pattern Representation: Data Structures for Pattern Representation,Representation of Clusters, Proximity Measures, Size of Patterns, Abstractions of the DataSet,Feature, FeatureSelection,

**UNITII**

**(10Lectures)**

NearestNeighborBasedClassifiers:NearestNeighborAlgorithm, VariantsoftheNNAAlgorithm,Use of the Nearest Neighbor Algorithm for Transaction Databases, EfficientAlgorithms,DataReduction,PrototypeSelection,BayesClassifier:BayesTheorem,Minimum error rate classifier, Estimation of Probabilities, Comparison with the NNC, NaiveBayesClassifier,

**UNITIII**

**(10Lectures)**

HiddenMarkovModels:MarkovModelsforClassification,HiddenMarkovModels,Classification UsingHMMs,ClassificationofTestPatterns.DecisionTrees:Introduction,

Decision Trees for Pattern Classification, Construction of Decision Trees, Splitting at the Nodes, Overfitting and Pruning, Example of Decision Tree Induction.

#### **UNIT IV**

**(12 Lectures)**

Support Vector Machines: Introduction, Linear Discriminant Functions, Learning the Linear Discriminant Function, Neural Networks, SVM for Classification, Linearly Separable Case, Non-linearly Separable Case. Combination of Classifiers: Introduction, Methods for Constructing Ensembles of Classifiers, Methods for Combining Classifiers, Evaluation of Classifiers, Evaluation of Clustering

#### **UNIT V**

**(10 Lectures)**

Clustering: Clustering and its Importance, Hierarchical Algorithms, Partitional Clustering, Clustering Large Data Sets, An Application to Handwritten Digit Recognition: Description of the Digit Data, Pre-processing of Data, Classification Algorithms, Selection of Representative Patterns.

#### **Text Books :**

1. Pattern Recognition an Introduction, V. Susheela Devi M. Narasimha Murty, University Press.
2. Pattern Recognition, Segrios Theodoridis, Konstantinos Koutroumbas, Fourth Edition, Elsevier

#### **Reference Books:**

1. Pattern Recognition and Image Analysis, Earl Gose, Richard John Baugh, Steve Jost, PHI 2004.
2. C. M. Bishop, „Neural Networks for Pattern Recognition“, Oxford University Press, Indian Edition, 2003.
3. Pattern Classification, R.O. Duda, P.E. Hart and D.G. Stork, John Wiley, 2002

#### **Web References:**

1. [https://en.wikipedia.org/wiki/Pattern\\_recognition#:~:text=Pattern%20recognition%20is%20the%20automated,computer%20graphics%20and%20machine%20learning](https://en.wikipedia.org/wiki/Pattern_recognition#:~:text=Pattern%20recognition%20is%20the%20automated,computer%20graphics%20and%20machine%20learning).
2. [https://www.geeksforgeeks.org/pattern-recognition-introduction/https://www.tutorialspoint.com/biometrics/pattern\\_recognition\\_and\\_biometrics.htm](https://www.geeksforgeeks.org/pattern-recognition-introduction/https://www.tutorialspoint.com/biometrics/pattern_recognition_and_biometrics.htm)

**CONCURRENT AND PARALLEL**

**PROGRAMMING(PROFESSIONALELE  
CTIVE)**

**CourseCode:**

**InternalMarks:40**

**ExternalMarks:60**

**COURSEOBJECTIVES:**

- Improvement of students comprehension of CPP, new programming concepts, paradigms and idioms
- Change of 'mood' regarding Concurrency counter-intuitiveness
- Proactive attitude: theoretical teachings shouldn't be so dull
- Multipath, individually paced, stop-and-replay, personalized learning process
- Frequent assessment of learning advances on the subject

**COURSEOUTCOMES:**

- Understanding improvement of CPP concepts presented
- The number of reinforcement-exercises assigned
- The time required for the resolution of exercises
- Compliance level with the new model of theoretical teaching

**UNIT-1**

Concurrent versus sequential programming, Concurrent programming constructs, raceCondition, Synchronization primitives.

**UNIT-II**

Processes and threads, Interprocess communication, Livelock and deadlocks, starvation, and deadlock prevention, Issues and challenges in concurrent programming paradigm and current trends.

**UNIT-III**

Parallel algorithms—sorting, ranking, searching, traversals, prefix sum etc.,

**UNIT-IV**

Parallel programming paradigms – Data parallel, Task parallel, Shared memory and message passing, Parallel Architectures, GPGPU, pthreads, STM,

## **UNIT-V**

OpenMP,OpenCL,Cilk++,IntelTBB,CUDA

### **TEXTBOOKS:**

1. Mordechai Ben-Ari. Principles of Concurrent and Distributed Programming, Prentice-HallInternational.
2. GregAndrews.ConcurrentProgramming:PrinciplesandPractice,AddisonWesley.

### **REFERENCES:**

1. GadiTaubenfeld.SynchronizationAlgorithmsandConcurrentProgramming,Pearson.
2. M. Ben-Ari. Principles of Concurrent Programming, Prentice Hall.
3. FredB. Schneider.OnConcurrent Programming,Springer.
4. BrinchHansen.TheOriginsofConcurrentProgramming:FromSemaphor

### **WEBREFERENCES:**

1. <https://link.springer.com/>
2. <https://www.researchgate.net/>
3. <https://nptel.ac.in/>
4. <https://www.tutorialspoint.com/>
5. <https://www.javatpoint.com/>

## **Multimedia and Application Development**

(Professional Elective–IV)

**Course Code: P18CSE13**

**Internal**

**Marks: 40 External**

**Marks: 60**

**Course Prerequisite:**

**Nil Course Objectives:**

1. To give each student a firm grounding in the fundamentals of the underpinning technologies in graphics, distributed systems and multimedia
2. To teach students about the principles of design of effective media for entertainment, communication, training and education
3. To provide each student with experience in the generation of animations, virtual environments and multimedia applications, allowing the expression of creativity
4. To provide each student with a portfolio of their own completed work at the end of the programme

**Course Outcomes:**

At the end of this course the student will be able to

1. Demonstrate knowledge and understanding of the concepts, principles and theories of Multimedia Applications and Virtual environments
2. Demonstrate knowledge and understanding of the current issues involved with development and deployment of multimedia system
3. Analyse and solve problems related to their expertise in Multimedia Applications
4. Demonstrate their ability to extend their basic knowledge to encompass new principles and practice
5. Demonstrate their computing, technical and theoretical skills by developing a substantial Multimedia application.

**Unit-1**

(7 Lectures)

**Fundamental concepts:** Fundamental concepts in Text and Image-Multimedia and hypermedia. World Wide Web, overview of multimedia software tools.

**Graphics and Image:** data representation graphics/image data types, file formats.

**Unit-2**

(7 Lectures)

**Color in image and video:** color science, color models in images, color models in video.

**Basic concepts in video and digital audio:** Types of video signals, analog video, digital video, digitization of sound, MIDI, quantization and transmission of audio.

**Unit-3** (12 Lectures)

**Lossless compression algorithm:** Run-Length Coding, Variable Length Coding, Dictionary Based Coding, Arithmetic Coding.

**Lossy compression algorithm:** Quantization, Transform Coding, Wavelet-Based Coding, Embedded Zero Tree of Wavelet Coefficients Set Partitioning in Hierarchical Trees (SPIHT).

**Unit-4** (10 Lectures)

**Video Compression Techniques:** Introduction to video compression, Video compression based on motion compensation, Search for motion vectors. MPEG.

**Basic Audio Compression Techniques:** ADPCM, Vocoder, Phase Insensitivity, Channel Vocoder, Formant Vocoder, Linear Predictive Coding, CELP. MPEG Audio Compression: Psychoacoustics, Equal-Loudness Relations, Frequency Masking, Temporal Masking, MPEG Audio, MPEG Layers, MPEG Audio Strategy, MPEG Audio Compression Algorithm, MPEG-2 AAC (Advanced Audio Coding).

**Unit-5** (8 Lectures)

**Multimedia Networks:** Basics of Multimedia Networks, Multimedia Network Communications and Applications, Quality of Multimedia Data Transmission, Multimedia over IP, Multimedia over ATM Networks, Transport of MPEG-4, Multimedia-on-Demand (MOD).

#### **Text Books:**

1. Fundamentals of Multimedia by Ze-Nian Li and Mark S. Drew PHI I Pearson Education
2. Multimedia System Design, Andleigh and Thakarar, PHI
3. Multimedia Technology & Application, David Hillman, Galgotia Publications.

#### **References:**

1. Rajan Parekh "Principles of Multimedia" (Tata McGraw-Hill)
2. S.J. Gibbs & D.C. Tsichritzis "Multimedia Programming", Addison Wesley 1995
3. P.W. Agnew & A.S. Kellerman "Distributed Multimedia", Addison Wesley 1996
4. C.A. Poynton, "A Technical Introduction to Digital Video" Wiley 1996
5. F. Fluckiger, "Understanding Networked Multimedia", Prentice-Hall 1995

#### **Web References:**

1. <https://www.tutorialspoint.com/multimedia/index.htm>
2. <https://www.wisdomjobs.com/e-university/multimedia-tutorial-270.html>
3. <https://dokumen.tips/documents/the-manualscom-fundamentals-of-multimedia-by-ze-nian-li-and-mark-s-drew-solution-manual.html>

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**IMAGE  
PROCESSING(PROFESSIONALELECTIV  
EIII)**

**InternalMarks:40**

**CourseCode:P18CSE12**

**External Marks:**

**60Courseobjectives**

- At the end of the course the students will understand the
- Fundamental concepts in digital image processing and enhancement in spatial domain.
- Approaches used in enhancement in frequency domain and image segmentation.
- Image restoration and image compression techniques.
- Morphological transformations, and image representation and description.

**Courseoutcomes**

- At the end of the course the students will be able to
- Define image processing systems, and develop algorithms for image enhancement techniques in spatial domain.
- Develop enhancement techniques in frequency domain and image segmentation
- Develop image restoration, and image compression techniques.
- Implement morphological transformation algorithms, and select various descriptors for image representation.

CourseContent:

**UNIT I**

(08Periods)

Introduction: Digital Image Processing, Fundamental Steps in Digital Image Processing, Components of an Image Processing System.

Digital Image Fundamentals: Elements of Visual Perception, Image Sensing and Acquisition, Image Sampling and Quantization, Some basic Relationships between Pixels.

**UNIT II**

(10Periods)

Image Enhancement in the Spatial Domain: Some Basic Gray Level Transformation, Histogram Processing, Enhancement Using Arithmetic/Logic Operations,

Basics of SpatialFiltering,smoothing spatial Filters,Sharpening spatial Filters.



Image Enhancement in the Frequency Domain: Introduction to the Fourier Transform and the Frequency Domain, smoothing frequency domain Filters, Sharpening frequency-domain Filters.

### **UNIT III**

(10 Periods)

Image Segmentation: Detection of Discontinuities, Edge Linking and Boundary Detection, Thresholding, Region-Based Segmentation.

Image Restoration: A Model of the Image Degradation/Restoration Process, Linear, Position-Invariant Degradations, Inverse Filtering, Minimum Mean Square Error (Wiener) Filtering, Constrained Least Squares Filtering.

### **UNIT IV**

(10 Periods)

Image Compression: Image Compression Models, Error-free Compression, Lossy Predictive Compression, Image Compression Standards.

Morphological Image Processing: Dilation and Erosion, The Hit-or-Miss Transformation, Some basic Morphological Algorithms.

### **UNIT V**

(08 Periods)

Representation and Recognition: Representation, Boundary Descriptors, Regional Descriptors.

Image Recognition: Patterns and pattern classes – Matching by minimum distance classifier – Matching by Correlation

#### **Text Book:**

1. Rafael C. Gonzalez, Richard E. Woods, 'Digital Image Processing' Addison Wesley Pubs (Second Edition).

#### **Reference Books:**

Image Processing, Analysis, and Machine Vision, Milan Sonka, Vaclav Hlavac, Roger Boyle (Second Edition).

A. K. Jain, 'Fundamentals of Digital Image Processing' PHI.

David Salomon: Data Compression – The Complete Reference, Springer Verlag New York Inc., 4<sup>th</sup> Edition

#### **Web References:**

1. <http://www.imageprocessingbasics.com/>
2. [www.imageprocessingplace.com/root\\_files\\_V3/tutorials.htm](http://www.imageprocessingplace.com/root_files_V3/tutorials.htm)
3. [www.library.cornell.edu/preservation/tutorial/intro/intro-01.html](http://www.library.cornell.edu/preservation/tutorial/intro/intro-01.html)
4. [www.olympusmicro.com/primer/digitalimaging/javaindex.html](http://www.olympusmicro.com/primer/digitalimaging/javaindex.html)

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**INTERNET OF THINGS**  
**(PROFESSIONAL ELECTIVE IV)**

**Course Code: P18CSE19**

**Internal**

**Marks: 40 External**

**Marks: 60**

**Course Prerequisite:** Computer Networks, Analog and Digital Communication, Machine Learning

**Course Objectives:**

1. Identify problems that are amenable to solution by AI methods, and which AI methods may be suited to solving a given problem.
2. Formulate a given problem in the language/framework of different AI methods (e.g., as a search problem, as a constraint satisfaction problem, as a planning problem, as a Markov decision process, etc).
3. Implement basic AI algorithms (e.g., standard search algorithms or dynamic programming).
4. Design and carry out an empirical evaluation of different algorithms on problem formulation, and state the conclusions that the evaluation supports.

**Course Outcomes:**

At the end of this course the student will be able to

1. Demonstrate knowledge and understanding of the security and ethical issues of the Internet of Things
2. Conceptually identify vulnerabilities, including recent attacks, involving the Internet of Things
3. Develop different M2M communication models
4. Compare and contrast the threat environment based on industry and/or device type.
5. Understand and Implement various IoT cloud based services.

**Unit-I:**

(8 Lectures)

The Internet of Things: An Overview of Internet of things, Internet of Things Technology, behind IoTs Sources of the IoTs, M2M Communication, Examples of IoTs, Design Principles For Connected Devices

**Unit-II:**

(9 Lectures)

Business Models for Business Processes in the Internet of Things, IoT/M2M systems LAYERS AND design standardizations, Modified OSI Stack for the IoT/M2M systems, 5G, M2M domains and High-level capabilities, Communication Technologies, Data Enrichment and Consolidation and Device Management Gateway Ease of designing and affordability.

**UNIT-III**

(12Lectures)

Design Principles for the Web Connectivity for connected-Devices, Web Communication protocols for Connected Devices, Data Acquiring, Organizing and Analytics in IoT/M2M, Applications/Services/Business Processes.

**UNIT-IV**

(10Lectures)

Business Models for Business Processes in the Internet of Things, Organizing Data, Transactions, Business Processes, Integration and Enterprise Systems, Data Collection, Storage and Computing Using a Cloud Platform for IoT/M2M Applications/Services.

**UNIT-V**

(9Lectures)

Everything as a service and Cloud Service Models, IOT cloud-based services using the Xively (Pachube/COSM), Nimbis and other platforms Sensor, Participatory Sensing, Actuator, Radio Frequency Identification, and Wireless, Sensor Network Technology, Sensors Technology, Sensing the World.

**TEXTBOOKS:**

1. Internet of Things: Architecture, Design Principles And Applications, Rajkamal, McGraw Hill Higher Education
2. Internet of Things, A. Bahgya and V. Madiseti, Univesity Press, 2015

**REFERNCEBOOKS:**

1. Designing the Internet of Things, Adrian McEwen and Hakim Cassimally, Wiley
2. Getting Started with the Internet of Things Cuno Pfister, Oreilly

**WebReferences:**

4. <https://internetofthingsagenda.techtarget.com/definition/Internet-of-Things-IoT>
5. [https://www.tutorialspoint.com/internet\\_of\\_things/internet\\_of\\_things\\_tutorial.pdf](https://www.tutorialspoint.com/internet_of_things/internet_of_things_tutorial.pdf)
6. [https://www2.deloitte.com/content/dam/insights/us/articles/iot-primer-iot-technologies-applications/DUP\\_1102\\_InsideTheInternetOfThings.pdf](https://www2.deloitte.com/content/dam/insights/us/articles/iot-primer-iot-technologies-applications/DUP_1102_InsideTheInternetOfThings.pdf)

## B.Tech IV Year I Semester

### Course Structure

L	T	P	C
3	1	0	3

## SOFTWARE PROJECT

### MANAGEMENT (IT)

**Internal Marks: 40**

**Course Code:**

**External Marks: 60**

**Course Prerequisites:** Software Engineering

**Course Objectives:**

At the end of the course, the student shall be able to:

- To describe and determine the purpose and importance of project management from the perspectives of planning, tracking and completion of project
- To compare and differentiate organization structures and project structures
- To implement a project to manage project schedule, expenses and resources with the application of suitable project management tools

**Course Outcomes:**

Upon the completion of the course students will be able to:-

- Apply the process to be followed in the software development life-cycle models.
- Apply the concepts of project management & planning.
- Implement the project plan through managing people, communications and change
- Conduct activities necessary to successfully complete and close the Software projects
- Implement communication, modeling, and construction & deployment practices in software development.

#### UNIT I

(9 Lectures)

**Conventional Software Management:** The waterfall model, conventional software management performance.

**Evolution of software Economics:** Software economics, Pragmatic software cost estimation.

#### UNIT II

(9 Lectures)

**Improving Software Economics:** Reducing software product size, improving software processes, improving team effectiveness, improving automation, achieving required quality, peer inspections.

**Life cycle Phases:** Engineering and production stages, inception, elaboration, construction, transition phases, Artifacts of the process, Artifact evolution over the lifecycle, Test artifacts, Management artifacts.

### UNIT III

(9 Lectures)

**Model Based Software Architecture:** Management perspective and Technical perspective, Workflows of the process, Software process workflows, Iteration workflows.

**Checkpointsoftheprocess:** Major milestones, Minor milestones, periodic status assessments.

### UNIT IV

(9 Lectures)

**Iterative process planning:** work breakdown structures, planning guidelines, cost and schedule estimation, Iteration planning process.

**Project organization and responsibilities:** Line of business organizations, project organizations, evaluation of organizations, automation building blocks.

### UNIT V

(9 Lectures)

**Risk management:** Categories of risk, A framework for dealing with risk, risk identification, risk assessment, risk planning, risk management, evaluating risk to the schedule, applying PERT techniques

**Feature software project management:** modern project profiles, next generation software economics, modern process transitions.

#### **Text Books:**

- 1) Software Project Management, Walker Royce, Pearson Education, 2005.
- 2) Software Project Management, Bob Hughes, 4<sup>th</sup> edition, Mike Cotterell, TMH.

#### **Reference Books:**

- 1) Software Project Management, Joel Henry, Pearson Education.
- 2) Software Project Management in practice, Pankaj Jalote, Pearson Education, 2005.
- 3) Effective Software Project Management, Robert K. Wysocki, Wiley, 2006.

#### **Web References:**

1. <https://www.tutorialspoint.com/>
2. <https://www.guru99.com/3.html>
3. <https://www.javatpoint.com/>

**B.TechIVYear-I Semester**

**Coursestructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**SOFT COMPUTING TECHNIQUES  
(PROFESSIONAL ELECTIVE )**

**CourseCode:P18CSE15**

**Internal  
Marks:40External  
Marks:60**

**Course Prerequisite:**

**NilCourseObjectives:**

To introduce the concepts in Soft Computing such as Artificial Neural Networks, Fuzzy logic-based systems, genetic algorithm-based systems and their hybrids.

**CourseOutcomes:**

At the end of this course the student will be able to

1. To Learn about soft computing techniques and their applications.
2. To Analyze various neural network architectures.
3. To Define the fuzzy systems.
4. To Understand the genetic algorithm concepts and their applications.
5. To Identify and select a suitable Soft Computing technology to solve the problem; construct a solution.

**Unit-I:** (8 Lectures)

**Introduction to Soft Computing:** Artificial neural networks - biological neurons, Basic models of artificial neural networks – Connections, Learning, Activation Functions, McCulloch and Pitts Neuron, Hebb network..

**Unit-II:** (9 Lectures)

**Artificial Neural Networks :** Perception networks – Learning rule – Training and testing algorithm, Adaptive Linear Neuron, Back propagation Network – Architecture, Training algorithm.

**UNIT-III** (10 Lectures)

**Fuzzy Logic and Fuzzy systems:**

**Fuzzy logic** - fuzzy sets - properties - operations on fuzzy sets, fuzzy relations - operations on fuzzy relations.

**Fuzzy systems:** Fuzzy membership functions, fuzzification, Methods of Membership value assignment - intuition - inference - rank ordering, Lambda-cuts for fuzzy sets, Defuzzification methods.

**UNIT-IV** (10 Lectures)

**Genetic Algorithms:** Truth values and Tables in Fuzzy Logic, Fuzzy propositions, Formation of fuzzy rules - Decomposition of rules – Aggregation of rules, Fuzzy Inference Systems – Mamdani and Sugeno types, Neuro-fuzzy hybrid systems – characteristics – classification.

## UNIT-V

(9Lectures)

**Hybrid systems:** Introduction to genetic algorithm, operators in genetic algorithm - coding - selection - cross over – mutation, Stopping condition for genetic algorithm flow, Genetic -neuro hybrid systems, Genetic-Fuzzyrulebasedsystem.

### TextBooks

1. S.N.Sivanandam and S. N. Deepa, Principles of soft computing - Wiley India.
2. Timothy J. Ross, Fuzzy Logic with engineering applications – Wiley India.

### References

1. N.K.Sinha and M.M.Gupta, Soft Computing & Intelligent Systems: Theory & Applications - Academic Press/Elsevier, 2009.
2. Simon Haykin, Neural Network - A Comprehensive Foundation - Prentice Hall International, Inc.
3. R.Eberhart and Y.Shi, Computational Intelligence: Concepts to Implementation, Morgan Kaufmann/Elsevier, 2007.
4. Ross T.J., Fuzzy Logic with Engineering Applications - McGraw Hill.
5. Driankov D., Hellendoorn H. and Reinfrank M., An Introduction to Fuzzy Control - Narosa Pub.
6. Bart Kosko, Neural Network and Fuzzy Systems - Prentice Hall, Inc., Englewood Cliffs Goldberg D.E., Genetic Algorithms in Search, Optimization, and Machine Learning - Addison Wesley.

**B.TechIVYear-ISEmester**

**Coursestructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

## **CLOUDCOMPUTING**

**CourseCode:P18CSE16**

**Internal**

**Marks:40External**

**Marks:60**

**CoursePrerequisite:Nil**

**CourseObjectives:**Thestudentwilllearnabout

1. Thecloudenvironment,buildingsoftwaresystemsandcomponentsthatscaletomillionsofusers in modern internet.
2. CloudconceptscapabilitiesacrossthevariouscloudservicemodelsincludingIaas,Paas,Saas,and Virtualizations.
3. Developingcloudbasedsoftwareapplicationsontopofcloudplatforms.
4. ProgrammingandSoftwareEnvironments ondifferentcloudplatforms.
5. Understandingof cloudresourcemanagementschedulingalgorithmsand filesystems.

**CourseOutcomes:** The Student

1. Applythe keydimensions of thechallengeonCloud Computing
2. Assessmentoftheeconomics,financial,andtechnologicalimplicationsforselectingcloudcomputingforown organization
3. Assessingthefinancial,technological,andorganizationalcapacityofemployer'sforactivelyinitiating and installing cloud-based applications.
4. Assessmentofownorganizations'needsforcapacitybuildingandtrainingincloudcomputing-relatedITareas.
5. Accessingthedatafromdifferentfilesystemsondifferentcloudplatforms.

**UNITI:Systemsmodeling,Clustering:**

(9

Lectures)ScalableComputingovertheInternet,TechnologiesforNetworkbasedsystems,SystemmodelsforDistributedandCloudComputing,Softwareenvironmentsfordistributedsystemsandclouds, Performance,Security And EnergyEfficiency

**UNITII:VirtualMachinesandVirtualization:**

(6

Lectures)ImplementationLevelsofVirtualization,VirtualizationStructures/Toolsandmechanisms,VirtualizationofCPU, Memory andI/ODevices.

**UNITIII:CloudPlatformArchitecture:**

(10

Lectures)CloudComputingandserviceModels,ArchitecturalDesignofComputeandStorageClouds,PublicCloudPlatforms,InterCloudResourceManagement,CloudSecurityandTrustManagement.ServiceOrientedArchitecture, MessageOrientedMiddleware.



**UNITIV: Cloud Programming and Software Environments:** (8 Lectures) Parallel & Distributed Programming Paradigms, Programming Support of Google App Engine, Programming on Amazon AWS - Simple Storage Service (S3) Architecture and Microsoft Azure, Emerging Cloud Software Environments.

**UNITV:** (12 Lectures)  
**Cloud Resource Management and Scheduling and Storage Systems:** Policies and Mechanisms for Resource Management Applications of Control Theory to Task Scheduling on a Cloud, Two level Resource Allocation Architecture.  
**Scheduling Algorithms for Computing Clouds:** Fair Queuing, Start Time Fair Queuing, Borrowed Virtual Time, Cloud Scheduling Subject to Deadlines, Scheduling MapReduce Applications Subject to Deadlines.  
**Storage models:** Distributed file systems, general parallel file systems. Google file system. Apache Hadoop, BigTable, Megastore.

**TEXTBOOKS:**

1. Distributed and Cloud Computing, Kai Hwang, Geoffrey C. Fox, Jack J. Dongarra MK Elsevier.
2. Cloud Computing, Theory and Practice, Dan C Marinescu, MK Elsevier.
3. Cloud Computing, A Hands-on approach, Arshdeep Bahga, Vijay Madisetti, University

**Suggested/Reference Books:**

3. Cloud Computing, A Practical Approach, Anthony T Velte, Toby J Velte, Robert Elsenpeter, TMH
4. Mastering Cloud Computing, Foundations and Application Programming, Raj Kumar Buyya, Christen Vecchiola, S Tammaraiselvi, TMH

**Websites References:**

<https://pdfs.semanticscholar.org/0c79/1585b91e80320e9cbff9edefcdd834bd2791.pdf>  
[http://www.ijrcce.com/upload/2017/january/49\\_2\\_NEW.pdf](http://www.ijrcce.com/upload/2017/january/49_2_NEW.pdf)  
[https://www.ripublication.com/irph/ijict\\_spl/ijictv4n1spl\\_07.pdf](https://www.ripublication.com/irph/ijict_spl/ijictv4n1spl_07.pdf)  
<http://airconline.com/ijist/V6N2/6216ijist01.pdf>  
[www.javatpoint.com](http://www.javatpoint.com)

**B.Tech.IVYearISemester**

**CourseStructure**

L	T	P	C
3	0	0	3

## **ENTREPRENEURSHIPDEVELOPM ENT**

**(OPENELECTIVE IV)**

**CourseCode:P18MBO05**

**Internal**

**Marks:40External**

**Marks:60**

### **CourseObjectives:**

To provide an introduction to entrepreneurship and its development process. It also enablesthestudenttolearnaboutprojectformulation,appraisal,financialandimplementations.Furt her it attempts to provide conceptual clarification to small scale industry and the stagesinvolvedin theestablishment ofsmall business.

### **CourseOutcomes:**

1. To identifytheimportanceofentrepreneurshipin India.
2. ToevaluatethetrainingmethodsadoptedinincreasingentrepreneurshipinIndia
3. To understandthepreparationofprojectsand evaluatingthem
4. To study the growth of small and micro enterprises and the reasons for their downfallin industry
5. To understandtheinstitutionalsupportgivenforentrepreneursinIndia.

### **UNIT1:**

(10Lectures)

**Entrepreneurship:** Importance and growth - Characteristics and Qualities of Entrepreneur- Role of Entrepreneurship, Ethics and Social Responsibilities. Women Entrepreneurship: Role& Importance, Problems of Women Entrepreneurs – corporate entrepreneurship – mobility ofentrepreneur–entrepreneurial motivation.

### **UNIT2:**

(10Lectures)

**Training:** Designing Appropriate Training Programme to inculcate Entrepreneurial Spirit - TrainingforNewandExistingEntrepreneurs,FeedbackandPerformanceofTrainees.Creativityand Entrepreneurship:SourcesandMethodsofIdeasPlanningandDevelopmentofProgrammes, DesignThinking Tools.

**UNIT3:** (10Lectures)

**Planning and Evaluation of Projects:** Growth of Firm – Project identification and selection  
- Factors inducing growth – Project Feasibility Study - Post Planning of Project - Project Planning  
and Control.

**UNIT4:** (10Lectures)

**Small and Micro Enterprises:** Importance, definitions, classification, Classification of Industry –  
policies and their support to MSMEs - growth and growth strategies – sickness  
in small business and remedies – small entrepreneurs in International business.

**UNIT5:** (8Lectures)

**Institutional Support to Entrepreneur and MSMEs:** Role of Government - Role of  
IDBI, NIESBUD, SISI, DIC - Financial Institutions -  
Commercial Banks, Entrepreneurial Development Institutes, Universities and other Educational Ins-  
titutions offering Entrepreneurial Development Programme.

**Relevant cases have to be discussed in each unit and in examination case is compulsory from any unit.**

**Text Books:**

1. Arya Kumar: "Entrepreneurship", Pearson, Publishing House, New Delhi, 2012.
2. VSP Rao, Kuratko: "Entrepreneurship", Cengage Learning, New Delhi,

**References:**

1. K. Ramachandran: "Entrepreneurship Development", TMH, New Delhi, 2012.
2. B. Janakiram, MRizwana: "Entrepreneurship Development" Excel Books, New Delhi, 2011.
3. Rajeev Roy: "Entrepreneurship", Oxford University Press, New Delhi, 2012
4. P.C. Shejwalkar: "Entrepreneurship Development", Everest Publishing House, New Delhi, 2011

**Web References :**

1. <https://segera-wisuda.blogspot.com/2016/05/46-ebooks-entrepreneurship-download-free.html>
2. <https://www.free-ebooks.net/book-list/entrepreneurship>
3. <https://lecturenotes.in/subject/35/entrepreneurship-development-ed>
4. [164.100.133.129:81/econtent/Uploads/Entrepreneurship\\_Development.pdf](164.100.133.129:81/econtent/Uploads/Entrepreneurship_Development.pdf)
5. [ncert.nic.in/ncerts/l/lebs213.pdf](http://ncert.nic.in/ncerts/l/lebs213.pdf)

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## **ROBOTICS**

**InternalMarks:40**

**External Marks:**

**CourseCode:P18MET02**

**60CoursePrerequisite: Kinematics of Machinery**

### **CourseObjectives:**

1. To give students practice in applying their knowledge of mathematics, science and Engineering and to expand this knowledge into the vast area of robotics.
2. To understand the basic components of robotics.
3. To understand the motion analysis and kinematic of robotics.
4. Mathematical approach to explain how the robotic arm motion can be described.
5. The students will understand functioning of sensors and actuators.

### **CourseOutcomes:**

After completion of the course the student will be able to

1. Identify various robot configurations.
2. Identify the various components of robots.
3. Carry out kinematic and dynamic analysis for simple serial kinematic chains.
4. Perform the mathematical approach for motion of robots.
5. Perform trajectory planning for a manipulator by avoiding obstacles and select appropriate actuators and sensors for a robot based on specific application

### **UNIT– I:** (9Lectures)

**INTRODUCTION:** Robotics in Automation, CAD/CAM and Robotics- An over view of Robotics–Applications of Robotics–Classification by coordinate system and control system.

### **UNIT– II:** (9Lectures)

**COMPONENTS OF THE INDUSTRIAL ROBOTICS:** Function linediagram representation of robot arms, common types of arms. Components, Architecture, number of degrees of freedom – Requirements and challenges of end effectors, determination of the end effectors, comparison of Electric, Hydraulic and Pneumatic types of locomotion devices.

### **UNIT– III:** (9Lectures)

**MOTION ANALYSIS:** Homogeneous transformations as applicable to rotation and translation-problems.

**MANIPULATOR KINEMATICS:** Specification of matrices, D-H notation joint coordinates and world coordinates Forward and inverse kinematics – problems.

**DYNAMICS:** Differential transformation and manipulators, jacobians- problems Dynamics- Lagrange-Euler and Newton- Euler formulations-Problems.

**UNIT-IV:** (9Lectures)

General considerations in path description and generation. Trajectory planning and Avoidance of obstacles, path planning, Skew motion, joint integrated motion – straight line motion – robot programming, languages and software packages – description of paths with a robot programming language.

**UNIT-V:** (9Lectures)

**ROBOT ACTUATORS AND FEEDBACK COMPONENTS:** Actuators: Pneumatics, Hydraulic actuators, Electric and stepper motors. Feedback components: Position sensors – potentiometers, resolvers, encoders – velocity sensors.

**Text Books:**

1. Industrial Robotics by Groover, MP/Pearson Edu.
2. Robotics and Control by Mittal R K & Nagrath IJ, TMH Publishers

**Reference Books:**

1. Robotics by Fu KS, McGraw Hill Publishers.
2. Robotic Engineering by Richard D. Klafter, Prantice Hall publishers.
3. Robot Analysis and Control by H. Asada and J. J. E. Slotine, BSP Books Pvt. Ltd.
4. Introduction to Robotics by John J. Craig, Pearson Edu.

**Web References:**

1. <https://www.iare.ac.in>
2. <https://www.millibar.com>
3. <https://www.coursehero.com>
4. <https://link.springer.com>
5. <https://www.ulectzbooks.com>

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<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**INTRODUCTION TO WIRELESS SENSOR  
NETWORKS(OPEN  
ELECTIVEIV)**

**InternalMarks:40**

**CourseCode:P18ECO11**

**ExternalMarks:60**

**CoursePrerequisite:** ComputerNetworks

**CourseObjectives:**

1. IdentifyandDistinguishbetweenthe notionofWiredand WirelessNetworks.
2. Analyzethe basic concepts fordesigning arouting Protocol forMANETs.
3. LearntheconceptsofSecurityissuesfordesigningMACandroutingprotocolforMA  
NETs.
4. ApplyFundamentalprinciplesCharacteristicsfordesigningSensorNetworksforco  
mmunications.
5. Learndifferenttoolsandapplicationsofwireless sensor networks.**Course**

**Outcomes:** After going through this coursethestudent will be ableto

1. Describe the fundamental aspects of sensing and communication under  
diverseenvironmentand scenarios.
2. Analyzethe connectionamong transceiverdesignandtopology.
3. ApplyingtheMACprotocolandNetworklayerfordemonstratingthecomunicatio  
nsaspectsin Ad-hocnetworks
4. EvaluatingtheendtoendperformanceofTransportlayeranditsdeliveryneedsin Ad-  
hocEnvironment
5. Creating asimulation environment with software according to theterrainused.

**UNITI**

**(9Lectur**

**es)**

**OVERVIEW OF WIRELESS SENSOR NETWORKS:** Key definitions of  
sensornetworks,AdvantagesofsensorNetworks,Uniqueconstraintsandchallenges,Drivin  
gApplications,Enabling Technologiesfor WirelessSensorNetworks.

**ARCHITECTURES:** Single-Node Architecture- Hardware Components, Energy Consumption of Sensor Nodes, Operating Systems and Execution Environments, Network Architecture - Sensor Network Scenarios, Optimization Goals and Figures of Merit.

## **UNIT II**

**(9 Lectures)**

**NETWORKING Technologies:** Physical Layer and Transceiver Design Considerations, Personal Area Networks (PANs), hidden node and exposed node problem, Topologies of PANs, MANETs, WANETs.

## **UNIT III**

**(9 Lectures)**

**MAC and ROUTING Protocols for Wireless Sensor Networks:** Issues in Designing a MAC protocol for Ad Hoc Wireless Networks, Design goals of a MAC Protocol for Ad Hoc Wireless Networks, Classifications of MAC Protocols. Issues in Designing a Routing Protocol for Ad Hoc Wireless Networks, Classification of Routing Protocols.

## **UNIT IV**

**(9 Lectures)**

**TRANSPORT LAYER AND SECURITY PROTOCOLS:** Introduction, Issues in Designing a Transport Layer Protocol for Ad Hoc Wireless Networks, Design Goals of a Transport Layer Protocol for Ad Hoc Wireless Networks, Classification of Transport Layer Solutions

## **UNIT V**

**(9 Lectures)**

**SECURITY IN WSNs:** Security in Ad Hoc Wireless Networks, Network Security Requirements, Issues and Challenges in Security Provisioning

**SENSOR NETWORK PLATFORMS AND TOOLS:** Sensor Node Hardware – Berkeley Motes, Programming Challenges.

**APPLICATIONS of WSN:** S Ultra wide band radio communication, Wireless fidelity systems. Future directions, Home automation, smart metering

### **Applications Text Books:**

1. AdHocWirelessNetworks:ArchitecturesandProtocols-C.SivaRamMurthyand B.S.Manoj, 2004,PHI
2. WirelessAd-hocand SensorNetworks:Protocols, PerformanceandControl– JagannathanSarangapani, CRC Press
3. HolgerKarl&AndreasWillig,“ProtocolsAndArchitecturesforWirelessSensorNetworks”, JohnWiley,2005.

### **ReferenceBooks:**

1. KazemSohraby,DanielMinoli,&TaiebZnati,“WirelessSensorNetworks-Technology,Protocols, andApplications”, JohnWiley,2007.
2. FengZhao&LeonidasJ.Guibas,“WirelessSensorNetworks-AnInformationProcessingApproach”, Elsevier, 2007.
3. Ad-HocMobileWirelessNetworks:Protocols&Systems,C.K.Toh,1ed.PearsonEducation.
4. Wireless Sensor Networks- C.S.Raghavendra,Krishna M.Sivalingam,2004,Springer
5. WirelessSensorNetworks–SAnandamurugan,Lakshmi Publications

### **WebReferences:**

- 1.<http://www.engr.iupui.edu/~dskim/manet/>2.<https://ieeexplore.ieee.org/document/15477993>.<https://onlinelibrary.wiley.com/doi/10.1002/0470095121.ch2>



**CourseStructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**DISTRIBUTED**

**DATABASES(I**

**T)**

**InternalMarks:40**

**CourseCode:P18ITO01**

**ExternalMarks:60**

**CourseObjectives:**

1. In-depth study of the classical distributed database management issues such as distribution design, distributed query processing and optimization, and distributed transaction management.
2. To study more current distributed database management topics such as pervasive computing, Web data management, different distribution models.

**CourseOutcomes:**

1. Understand theoretical and practical aspects of distributed database systems.
2. Study and identify various issues related to the development of distributed database system.
3. Understand the design aspects of object-oriented database system and related development.
4. Understand distributed database systems architecture and design.
5. Be able to apply methods and techniques for distributed query processing and optimisation.

**Unit-I**

**Introduction;** Distributed Data Processing, Distributed Database System, Promises of DDBSs, DDMBS Architecture

**Distributed Database Design:** Distribution Design issues, Fragmentation, Allocation.

**Unit-II**

**Query processing and decomposition:** Query processing objectives, characterization of query processors, layers of query processing, query decomposition, localization of distributed data.

**Distributed query Optimization:** Query optimization, centralized query optimization

**Unit\_III**

**Transaction Management:** Definition, properties of transaction, types of transactions **Distributed concurrency control:** serializability, concurrency control mechanisms & algorithms, time - stamped & optimistic concurrency control Algorithms, deadlock Management.

#### **Unit-IV**

**Distributed DBMS Reliability:** Reliability concepts and measures, failures in Distributed DBMS, local & distributed reliability protocols, site failures and network partitioning.

#### **Unit-V**

**Distributed object Database Management Systems:** Fundamental object concepts and models, object distributed design, architectural issues, object management, distributed object storage, object query Processing.

#### **TEXTBOOKS**

1. M. Tamer OZSU and Patuck Valduriez: Principles of Distributed Database Systems, Pearson Edn. Asia, 2001.
2. Stefano Ceri and Giuseppe Pelagatti: Distributed Databases, McGraw Hill.

#### **REFERENCEBOOKS:**

1. Hector Garcia-Molina, Jeffrey D. Ullman, Jennifer Widom: "Database Systems: The Complete Book", Second Edition, Pearson International Edition

#### **WEBREFERENCES**

1. [https://www.tutorialspoint.com/distributed\\_dbms/distributed\\_dbms\\_databases.htm](https://www.tutorialspoint.com/distributed_dbms/distributed_dbms_databases.htm)
2. [https://docs.oracle.com/cd/A57673\\_01/DOC/server/doc/SCN73/ch21.htm](https://docs.oracle.com/cd/A57673_01/DOC/server/doc/SCN73/ch21.htm)
3. <https://www.tutorialride.com/distributed-databases/distributed-databases-tutorial.htm>
4. <https://www.sciencedirect.com/topics/computer-science/distributed-databases>
5. <https://nptel.ac.in/>

## B.TechIVYearISemester

### CourseStructure

L	T	P	C
0	0	3	1.5

## SCRITING LANGUAGES

### LAB(IT)

**InternalMarks:40**

**CourseCode:**

**ExternalMarks:60**

**CoursePrerequisites:** AnyHigh-levelprogramminglanguage(C,C++)

**CourseObjectives:**

ToUnderstandtheconceptsofscriptinglanguagesfordevelopingweb-basedprojectsTounderstandthe applications theof Ruby,TCL, Perl scripting languages

**CourseOutcomes:**

- . AbilitytounderstandthedifferencesbetweenScriptinglanguagesandprogramminglanguages
- . Ableto gain somefluency programming inRuby, Perl, TCL

### List of

#### ExperimentsWeek1

:

- WriteaRubyscripttocreatanewstringwhichisncopiesofagivenstringwherenis anon-negativeinteger.
- WriteaRubyscriptwhichaccepttheradiusofacirclefromtheuserandcomputetheparameteran darea.

#### Week2:

- WriteaRubyscriptwhichaccepttheuser'sfirstandlastnameandprintthem inreverseorderwith aspacebetween them
- WriteaRubyscript toaccepta filenamefromtheuserprintthe extensionofthat

#### week3:

- Write aRubyscripttofindthegreatestofthreenumbers
- WriteaRuby scriptto print oddnumbers from10 to 1

#### week4:

- WriteaRubyscripttochecktwointegrandreturntrueifoneofthemis20otherwisereturn theirsum
- WriteaRubyscripttochecktwotemperaturesandreturntrueifoneislessthan0andtheotheris greater than 100

#### week5:

- Write aRubyscript toprint theelements ofagivenarray

b) Write a Ruby program to retrieve the total marks where subject name and marks of a student stored in a hash

**week6:**

a) Write a TCL script to find the factorial of a number

b) Write a TCL script that multiplies the numbers from 1 to 10

**week7:**

a) Write a TCL script for sorting a list using a comparison function

b) Write a TCL script to (i) create a list (ii) append elements to the list (iii) Traversal of the list (iv) Concatenate the list

**week8:**

a) Write a TCL script to compare the file modified times.

b) Write a TCL script to copy a file and translate to native format.

**Week9:**

a) Write a Perl script to find the largest number among three numbers.

b) Write a Perl script to print the multiplication tables from 1-10 using subroutines.

**Week10:**

a) Write a Perl script to substitute a word with another word in a string. b) Write a Perl script to validate IP address and email address.

b) Write a Perl script to print the file in reverse order using comm

## B.TechIVYearISemester

### CourseStructure

L	T	P	C
0	0	2	1.5

## HADOOP& BIG DATALAB

**InternalMarks:40**

**CourseCode:P18CSL09**

**External Marks:**

### 60Experiments:

1. PerformsettingupandInstallingHadoopinitsthreeoperatingmodes:Standalone, Pseudodistributed,Fullydistributed
  - a. Local
  - b. Pseudodistributed
  - c. FullyDistributed
2. Implement the following file management tasks in Hadoop:Addingfiles and directories  
Retrieving filesDeletingfiles  
es  
Hint: A typical Hadoop workflow creates data files (such as log files) elsewhere andcopies them into HDFS using oneof theabove commandlineutilities.
3. RunabasicWordCountMapReduceprogramtounderstandMapReduce Paradigm.
4. Write a Map Reduce program that mines weather data. Weather sensors collectingdata every hour at many locations across the globe gather a large volume of log data,whichisagoodcandidateforanalysiswithMapReduce,sinceitissemistructuredandrecord-oriented.
5. InstallandRunPig
6. WritePigLatinscripts tosort,group, join,describe,and filteryourdata.
7. InstallandRunHive
8. Hivetocreate,alter, anddropdatabases,tables,views,functions,andindexes

## B.TechIVYearISemester

### CourseStructure

L	T	P	C
0	0	2	2

### ANDROIDAPPLICATIONDEVELOPMENTLAB

#### Course Code:

#### P18ITL04CourseObject

#### ives:

- To learn how to develop Applications in android environment.
- To learn how to develop user interface applications.
- To learn how to develop URL related applications.

#### List of Experiments

- 1 Create an Android application that shows Hello+ name of the user and run it on an emulator.  
(b) Create an application that takes the name from a text box and shows a hello message along with the name entered in the text box, when the user clicks the OK button.
- 2 Create a screen that has input boxes for User Name, Password, Address, Gender (radio buttons for male and female), Age (numeric), Date of Birth (Date Picker), State (Spinner) and a Submit button. On clicking the submit button, print all the data below the Submit Button. Use  
(a) LinearLayout, (b) RelativeLayout and (c) GridLayout or TableLayout.
- 3 Develop an application that shows names as a list and on selecting a name it should show the details of the candidate on the next screen with a "Back" button. If the screen is rotated to landscape mode (width greater than height), then the screen should show list on left fragment and details on right fragment instead of second screen with back button. Use Fragment transactions and Rotation event listener.
- 4 Develop an application that uses a menu with 3 options for dialing a number, opening a website and to send an SMS. On selecting an option, the appropriate

actions should be invoked using intents.

- 5 Develop an application that inserts some notifications into Notification area and whenever a notification is inserted, it should show a toast with details of the notification.
- 6 Create an application that uses a text file to store user names and passwords (tab-separated fields and one record per line). When the user submits a login name and password through a screen, the details should be verified with the text file data and if they match, show a dialog saying that login is successful. Otherwise, show the dialog with Login Failed message.
- 7 Create a user registration application that stores the user details in a database table.
- 8 Create a database and a user table where the details of login names and passwords are stored. Insert some names and passwords initially. Now the login details entered by the users should be verified with the database and an appropriate dialog should be shown to the user.

## B.Tech IV Year I Semester

### Course Structure

L	T	P	C
0	0	2	2

### EMPLOYABILITY SKILLS

#### Course Code:

#### P18CSL12 Course Objectives:

#### ives:

The main aim of this course is

To learn how to make effective teams, personality development and leadership skills.

- To learn skills for discussing and resolving problems on the work site
- To assess and improve personal grooming
- To promote safety awareness including rules and procedures on the work site
- To develop and practice self management skills for the work site

#### Course Outcomes:

By the end of this course, the student

- Recite the corporate etiquette.
- Make presentation effectively with appropriate body language
- Be composed with positive attitude
- Apply their core competencies to succeed in professional and personal life

A list of vital employability skills from the standpoint of engineering students with discussion how to potentially develop such skills through campus life.

#### UNIT-1

##### Career Mapping:

Inculcate workplace and professional etiquettes. Tips for Success. Etiquette and Manners

– Social and Business.

Time Management – Concept, Essentials, Tips.

#### UNIT-2

Personality Development – Meaning, Nature, Features, Stages, Models; Learning Skills; Adaptability Skills.

Decision-Making and Problem-Solving Skills: Meaning, Types and Models, Group and Ethical

Decision-Making, Problems and Dilemmas in application of these skills, Case studies and discussions etc.



### **UNIT-3**

Conflict Management: Conflict-  
Definition, Nature, Types and Causes; Methods of Conflict Resolution.

Stress Management: Stress-  
Definition, Nature, Types, Symptoms and Causes; Stress Analysis Models and Impact of Stress;  
Measurement and Management of Stress

### **UNIT-4**

Teamwork and Leadership Skills: Concept of Teams; Building effective teams; Concept of Leadership  
and honing Leadership skills.

Leadership and Assertiveness Skills: A Good Leader; Leaders and Managers; Leadership Theories; Types  
of Leaders; Leadership Behaviour; Assertiveness Skills.

### **UNIT-5**

Emotional Intelligence: Meaning, History, Features, Components, Intrapersonal and Management  
Excellence; Strategies to enhance Emotional Intelligence.

#### **References Books:**

- 1) Wallace, Personality Development, India Edition, CENGAGE Learning, 2008.
- 2) P. Subba Rao, Personnel and Human Resource Management, Himalaya Publishing House, Fifth Edition, 2015
- 3) Ramachandran and Karthik, From campus to Corporate, India, PEARSON Publication, 2016.
- 4) Barun K. Mitra, Personality Development and Soft Skills, Oxford University Press, 2011.
- 5) S.P. Dhanavel, English and Soft Skills, Orient Blackswan, 2010.
- 6) Raman, Meenakshi & Sharma, Sangeeta, Technical Communication Principles and Practice, Oxford University Press, 2011.

#### **Related Activities**

- Comparing company Work culture, Nature and Management styles-company information.
- Handling personnel matters –eg Time management, Communication at work.
- Role play of chairing business meetings and negotiations.
- Conflicts resolution Games
- Team building and leadership skills Case studies and discussions
- Find out the leadership styles of various companies CEO's.
- Tips for Enhancing Your Own Emotional Intelligence or Teams

IVYEARISEMESTER								
S.No	CODE	COURSE	L	T	P	Credits	Internal	External
1	<i>Professional Elective-V</i>		3	0	0	3	40	60
	P18CSE20	UserInterfaceDesign(T1)						
	P18CSE18	Information RetrievalSystems(T2)						
	P18CSE17	E- Commerce(T3)						
	P18CSE23	CyberSecurity(T4)						
2	<i>Professional Elective-VI</i>		3	0	0	3	40	60
	P18CSE21	MobileComputing(T1)						
	P18CST14	BlockChainTechnology(T2)						
	P18CSE24	Human ComputerInteracti on(T3)						
	P18ITE07	Designpatterns(T4)						
3	P18ITP03	Project	0	0	12	6	80	120
<b>TotalPeriods</b>			<b>6</b>	<b>0</b>	<b>12</b>	<b>12</b>	<b>160</b>	<b>240</b>

**B.Tech.IV YearIISem.**

**L T P C**

**3 0 0 3**

**USER INTERFACE**

**DESIGN(PROFESSORALELECTIVE-V)**

**CourseCode:P18CSE20**

**Internal**

**Marks:40External**

**Marks:60**

**Course Prerequisite:Engineering Mathematics**

**ICourseObjectives:**

- To describe the web user Interface
- To describe the structure of user Interface and design process
- To organize the web systems and control

**CourseOutcomes:**

- Able to describe the Characteristics of Graphics Interface and its Principles.
- Able to design the standards and structures for Human computer interaction.
- Able to understand the components of web systems and text boxes.
- Able to demonstrate the Guidance of multimedia systems and its accessibility
- Able to summarize the concepts of windows layout and visualization

**UNIT-I**

**(10Lectures)**

**INTRODUCTION** Human-Computer Interface – Characteristics Of Graphics Interface – Direct Manipulation Graphical System – Web User Interface –Popularity –Characteristic &Principles.

**UNIT-II**

**(10Lectures)**

**HUMANCOMPUTER INTERACTION** User Interface Design Process – Obstacles – Usability-Human CharacteristicsIn Design – Human Interaction Speed –Business Functions –Requirement Analysis-Direct-Indirect Methods – Basic Business Functions – Design Standards – System Timings-Human Consideration In Screen Design – Structures Of Menus – Functions Of Menus-ContentsOfMenu-Formatting-PhrasingTheMenu-SelectingMenuChoice-NavigatingMenus- Graphical Menus.

**UNIT-III**

**(10Lectures)**

**WINDOWS** Characteristics–Components–PresentationStyles– Types–Managements– Organizations– Operations– Web Systems– Device–BasedControlsCharacteristics– Screen – Based Controls – Operate Control – TextBoxes–SelectionControl–Combination Control– Custom Control–Presentation Control.

#### **UNIT-IV**

**(8Lectures)**

**MULTIMEDIA**TextForWebPages–EffectiveFeedback–Guidance&Assistance–Internationalization– Accessibility– Icons–Image– Multimedia–Coloring.

#### **UNIT-V**

**(7Lectures)**

**WINDOWSLAYOUT–TEST** Prototypes–KindsOfTests–Retest–InformationSearch– Visualization– Hypermedia–WWW– SoftwareTools.

##### **TEXTBOOKS:**

1. Wilbent.O.Galitz, “TheEssentialGuideToUserInterfaceDesign”, JohnWiley&Sons, 2001.
2. BenSheiderman, “DesignTheUserInterface”, PearsonEducation, 1998.

##### **REFERENCEBOOKS:**

1. AlanCooper, “TheEssentialOfUserInterfaceDesign”, Wiley–DreamTechLtd., 2002.

##### **WEB REFERENCES:**

1. <http://www.annaunivedu.in/2012/08/it2024-user-interface-design-syllabus.html#ixzz3xlpl6R>
2. <http://www.vidyarthiplus.in/2014/10/it2024-user-interface-design-two-marks.html>

**INFORMATION RETRIEVAL  
SYSTEMS(PROFESSIONALELECTIV  
E-V)**

**Course**

**Code:P18CSE18Course**

**Objectives:**

- 1 Demonstrate genesis and diversity of information retrieval situations for text and hypermedia.
- 2 Describe hands-on experience store, and retrieve information from www using semantic approaches.
- 3 Demonstrate the usage of different data/file structures in building computational search engines.
- 4 Analyze the performance of information retrieval using advanced techniques such as classification, clustering, and filtering over multimedia.

**Course Outcomes:**

1. Describe the objectives of information retrieval systems and models like vector-space, probabilistic and language models to identify the similarity of query and document
2. Implement clustering algorithms like hierarchical agglomerative clustering and k-means algorithm.
3. Understand relevance feedback in vector space model and probabilistic model.
4. Design the method to build inverted index

**UNIT-I**

**(8 Lectures)**

**Introduction:** Definition, Objectives, Functional Overview, Relationship to DBMS, Digital libraries and Data Warehouses.

**UNIT-II**

**(9 Lectures)**

**Information Retrieval System Capabilities:** Search, Browse, Miscellaneous Cataloging and Indexing: Objectives, Indexing Process, Automatic Indexing.

**UNIT-III**

**(10 Lectures)**

**Data Structures:** Introduction, Stemming Algorithms, Inverted file structures, N-gram data structure, PAT data structure, Signature file structure, Hypertext data structure.

**UNIT-IV**

**(8 Lectures)**

**Automatic Indexing:** Classes of automatic indexing, Statistical indexing, Natural language, Concept indexing, Hypertext linkages

**UNIT-V**

**(10 Lectures)**

**Document and Term Clustering:** Introduction, Thesaurus generation, Item clustering, Hierarchy of clusters.

**Text Search Algorithms:** Introduction, Software text search algorithms, Hardware text search systems.

**TEXTBOOK:**

1. Kowalski, Gerald, Mark T Maybury:  
Information Retrieval Systems: Theory and Implementation, Kluwer Academic Press, 1997.

**REFERENCES:**

1. Frakes, W.B., Ricardo Baeza-Yates: Information Retrieval Data Structures and Algorithms, Prentice Hall, 1992.
2. Modern Information Retrieval By Yates Pearson Education.
3. Information Storage & Retrieval By Robert Korfhage – John Wiley & Sons.

**WEBREFERENCES:**

6. <https://link.springer.com/>
7. <https://www.researchgate.net/>
8. <https://nptel.ac.in/>
9. <https://www.tutorialspoint.com/>
10. <https://www.javatpoint.com/>

**B.TechIVYear-IISemester**

<b>Course</b>			
<b>Structure</b>	<b>L</b>	<b>T</b>	
	<b>P</b>	<b>C</b>	
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**E-  
COMMERCE(PROFESSIOALELE  
CTIVEV)**

**COURSECODE:P18CSE17**

**Internal  
Marks:40External  
Marks:60**

**CoursePrerequisite:Nil**

**CourseObjectives:**

1. UnderstandthesignificanceofE-Commerce
2. Understandthedifferentnetworkplatforms.
3. UnderstandthemechanismsforSecuringE-Commerce
4. UnderstandthepaymentsysteminE-commerce.
5. UnderstandthemechanismsforMarketing& AdvertisinginE-Commerce

**CourseOutcomes:**

Atthe end ofthis course studentwill ableto

1. LearnaboutE-Commerceplatforms.
2. DesignapplicationsforE-Commerce
3. Securelyperformonlinetransactions
4. Getknowledgeon onlinepaymentsystem inE-Commerce.
5. Designmechanismfor marketing&advertisingintheE-commerceworld

**UNITI**

**(9Lectures)**

**Introduction to E-Commerce:** What is E-Commerce, Benefits, Impact of E-Commerce,Classifications, Web 2.0 based social networking platform for social media e-commerce,Applications, What is business Model, Conventional Trading Process, EDI, Building blocksofEDI, Value AddedNetworks, Benefits of EDI,Applications.

**UNITII**

**(9Lectures)**

**E-Commerce:** Architectural Framework, FTP Application, e-mail, WWW Server, HTTP,Web Server Implementations, Information Publishing, Web Browsers, HTML, CGI, MultiMediaContent, OtherMultimedia Objects, VRML.

**UNITIII**

**(10Lectures)**

**SecuringE-Commerce:**WhyInformationonInternetisvulnerable,SecurityPolicy,Procedures and Practices, Site Security, Protecting the Network, Firewalls, Securing the WebServices, Importance of Supply Chain Management, Impact of E-Commerce Technologies onSupplyChain Management.

**UNITIV**

**(8Lectures)**

**E-CommercePaymentMechanism:**IntroductiontoOnlinePaymentSystems,Requirements Metrics of a Payment System, E – Cheque, E – Cash, E – Payment Threats &Protections.

## UNITV

(9Lectures)

### E-

**CommerceMarketing:** Influence on Marketing, Search Engines and Directory Services. Internet Advertising, Mobile Commerce-Introduction, Framework, Home-shopping, Tele-marketing, Agents in E-Commerce.

### TextBooks:

1. "Electronic Commerce-Framework Technologies and Applications", Bharat Bhaskar, 4<sup>th</sup> Edition, 2013, McGrawHill.

### ReferenceBooks:

1. "Introduction to Electronic Commerce", Third Edition, Turban, David King, Lang, Pearson.
2. "E-Commerce Fundamental Application", Chan, Lee, Dillon, Chang, Wiley India.
3. "Global Electronic Commerce", West Land, Clark, University Press.
4. "E-Commerce and Mobile Commerce Technologies", Pandey, Srivastava and Shukla, S.Chand Publications.
5. "E-Business: Theory and Practices", Canzer, Cengage Publishers.

### WebReferences:

1. <https://sites.google.com/site/bus14101love/e-commerce-social-networking-and-web-2-0>
2. <https://whatis.techtarget.com/definition/Web-server>
3. [https://www.tutorialspoint.com/internet\\_technologies/web\\_servers.htm](https://www.tutorialspoint.com/internet_technologies/web_servers.htm)
4. [https://techterms.com/definition/web\\_publishing](https://techterms.com/definition/web_publishing)
5. <https://www.slideshare.net/swatichauhan133/vrml-swati>
6. <https://www.vistainfosec.com/blog/what-are-the-best-practices-for-securing-e-commerce-business/>
7. <https://www.revistaespacios.com/a19v40n24/a19v40n24p17.pdf>
8. <https://www.searchenginewatch.com/2013/09/26/major-search-engines-and-directories/>
9. <https://study.com/academy/lesson/market-influences-definition-examples.html>
10. <https://www.thedroidsonroids.com/blog/what-is-mcommerce-definition-and-types-of-mobile-commerce>
11. <https://www-users.cs.umn.edu/~gini/csom.html>



**B.TechIVYearIISemester**

**CourseStructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**CYBER**

**SECURITY**

**(IT)**

**InternalMarks:40**

**CourseCode:P18CSE23**

**ExternalMarks:60**

**CourseObjectives:**

- To introduce the fundamental concepts of information and cyber security in the business enterprise.
- To explore the threats and vulnerabilities associated with business systems.
- To understand the core domains of security as presented in widely accepted cyber security frameworks.
- To explain critical cyber security technical components as related to the respective security domains.
- To introduce cyber risk management concepts.
- To explore the challenges of communicating cyber security concepts to business executives

**CourseOutcomes:**

- Understand the broad set of technical, social & political aspects of Computer Security
- Describe the operational and organizational security aspects
- Have understood the fundamentals of cryptography
- Explain Authentication Methods
- Understand the purpose of Intrusion detection system

**UNIT I:**

**(9 Lectures)**

**INTRODUCTION SECURITY AND SECURITY TRENDS**

Introduction about Security, Basic Security Terminology, Security Models, The Computer Security Problems, Attacks and Targets, Approaches to Computer Security, Ethics.

**UNIT II:**

**(12 Lectures)**

**OPERATIONAL AND ORGANIZATIONAL SECURITY**

Introduction about Policies and Procedures, Standards and Guidelines:- Security Awareness and Training, Interoperability, Agreements:- The Security Perimeter, Physical Security, Environmental Issues, Wireless, Electromagnetic Eavesdropping, People:- A Security Problem, People as a Security Tool.

**UNIT III:** (12 Lectures)  
**CRYPTOGRAPHY AND ENCRYPTION**

Introduction about Cryptography, Cryptography:-  
Historical Perspectives, Algorithms, Hashing Functions, Symmetric, Encryption:-  
Asymmetric Encryption, Quantum Cryptography, Cryptography Algorithm Use.

**UNIT IV:** (9 Lectures)  
**AUTHENTICATION AND REMOTE ACCESS**

Introduction about Authentication, Users, Groups and Role Management:- Password  
Policies, Single Sign On, Security Controls and Permissions:- Preventing Data Loss or  
Theft, Introduction to Remote Access:- The Remote Access Process, Remote Access Methods.

**UNIT V:** (9 Lectures)  
**INTRUSION DETECTION SYSTEM**

History of Intrusion Detection System, IDS Overview:- Network -Based IDSs, Host-  
Based IDSs, Intrusion Prevention System:- Honeypots and Honey nets Tools.

**Text Books:**

1. W.A. Coklin, G. White, Principles of Computer Security: Fourth Edition, McGrawHill, 2016.
2. William Stallings, Cryptography and Network Security Principles and Practices, Seventh Edition, Pearson

**References:**

1. Achyut S. Godbole, Web Technologies: TCP/IP, Web/Java Programming, and Cloud Computing, Tata McGraw-Hill Education, 2013

**B.Tech.IV Year IISem.**

**L T P C**

**3 0 0 3**

**MOBILE  
COMPUTING (PROFESSIONAL ELECTIVE  
E-VI)**

**Course Code: P18CSE21**

**Internal**

**Marks: 40 External**

**Marks: 60**

**Course Prerequisite: Operating**

**Systems Course Objectives:**

- To make the student understand the concept of mobile computing paradigm, its novel applications and limitations.
- To understand the typical mobile networking infrastructure through a popular GSM protocol
- To understand the issues and solutions of various layers of mobile networks, namely MAC Layer, Network Layer & Transport Layer
- To understand the database issues in mobile environments & data delivery models.
- To understand the ad hoc networks and related concepts.

**Course Outcomes:**

- Able to think and develop new mobile application.
- Able to take any new technical issue related to this new paradigm and come up with a solution(s).
- Able to develop new ad-hoc network applications and/or algorithms/protocols.
- Able to understand & develop any existing or new protocol related to mobile environment

**UNIT-I**

**(8 Lectures)**

**Introduction:** Mobile Communications, Mobile Computing – Paradigm, Promises/Novel Applications and Impediments and Architecture; Mobile and Handheld Devices, Limitations of Mobile and Hand held Devices.

GSM – Services, System Architecture, Radio Interfaces, Protocols, Localization, Calling, Handover, Security, New Data Services, GPRS, CSHSD, DECT.

**UNIT- II**

**(10 Lectures)**

**(Wireless) Medium Access Control (MAC):** Motivation for a specialized MAC (Hidden and exposed terminals, Near and far terminals), SDMA, FDMA, TDMA, CDMA, Wireless LAN/(IEEE 802.11)

**Mobile Network Layer:** IP and Mobile IP Network Layers, Packet Delivery and Handover Management, Location Management, Registration, Tunneling and Encapsulation, Route Optimization, DHCP.

**UNIT-III**

**(10 Lectures)**

**Mobile Transport Layer:**Conventional TCP/IP Protocols, Indirect TCP, Snooping TCP,MobileTCP,Other Transport LayerProtocols forMobile Networks.

**Database Issues:** Database Hoarding & Caching Techniques, Client-Server Computing & Adaptation, Transactional Models, Query processing, Data Recovery Process & QoS Issues.

**UNIT-IV**

**(7 Lectures)**

**Data Dissemination and Synchronization:** Communications Asymmetry, Classification of Data Delivery Mechanisms, Data Dissemination, Broadcast Models, Selective Tuning and Indexing Methods, Data Synchronization – Introduction, Software, and Protocols

**UNIT-V**

**(10 Lectures)**

**Mobile Adhoc Networks (MANETs):** Introduction, Applications & Challenges of a MANET, Routing, Classification of Routing Algorithms, Algorithms such as DS R, AODV, DSDV, etc., Mobile Agents, Service Discovery.

**Protocols and Platforms for Mobile Computing:** WAP, Bluetooth, XML, J2ME, JavaCard, Palm OS, WindowsCE, Symbian OS, Linux for Mobile Devices, Android.

**TEXTBOOKS:**

1. Jochen Schiller, “Mobile Communications”, Addison-Wesley, Second Edition, 2009.
2. Raj Kamal, “Mobile Computing”, Oxford University Press, 2007, ISBN: 0195686772.

**REFERENCE BOOKS:**

1. Jochen Schiller, “Mobile Communications”, Addison-Wesley, Second Edition, 2004.
2. Stojmenovic and Cacute, “Handbook of Wireless Networks and Mobile Computing”, Wiley, 2002, ISBN 0471419028.
3. Reza Behravanfar, “Mobile Computing Principles: Designing and Developing Mobile Applications with UML and XML”, ISBN : 0521817331, Cambridge University Press, Oct 2004.

**WEB REFERENCES:**

1. <https://dattashigate.files.wordpress.com/2018/07/specialized-mac-sdmafdmatdma-and-cdma.pdf>
2. [https://www.iith.ac.in/~tbr/teaching/docs/transport\\_protocols.pdf](https://www.iith.ac.in/~tbr/teaching/docs/transport_protocols.pdf)
3. <https://www.coursehero.com/file/34566257/unit-5-full-notes-in-pdfpdf/>
4. <http://www.cruiserselite.co.in/downloads/btech/materials/4/1314/mc/unit-6.pdf>

**B.Tech.IV Year IISem.**

**L T P C**

**3 0 0 3**

**BLOCKCHAIN  
TECHNOLOGY (PROFESSIONAL ELECTIVE-VI)**

**Course Code: P18CST14**

**Internal**

**Marks: 40 External**

**Marks: 60**

**Course Prerequisite: Cryptography**

**Course Objectives:**

The blockchain technology course allows

1. The student to explore the driving force behind the cryptocurrency Bit coin.
2. Along with the Decentralization, Cryptography,
3. Bitcoin with its alternative coins,
4. Smart contracts and outside of currencies.

**Course outcomes:**

At the end of the course the student will be able to:

1. Understand the types, benefits and limitation of blockchain.
2. Explore the blockchain decentralization and cryptography concepts.
3. Enumerate the Bitcoin features and its alternative options.
4. Describe and deploy the smart contracts
5. Summarize the blockchain features outside of currencies.

**Unit-1: Introduction**

Distributed systems, History of blockchain, Introduction to blockchain, Types of blockchain, CAP theorem and blockchain, Benefits and limitations of blockchain.

**Unit-2**

**Decentralization and Cryptography:** Decentralization using blockchain, Methods of decentralization, Routes to decentralization, Decentralized organizations. Cryptography and Technical Foundations: Cryptographic primitives, Asymmetric cryptography, Public and private keys

**Unit-3**

**Bitcoin and Alternative Coins A:** Bitcoin, Transactions, Blockchain, Bitcoin payments **B:** Alternative Coins, Theoretical foundations, Bitcoin limitations, Namecoin, Litecoin, Peercoin, Zcash

**Unit-4**

**Smart Contracts and Ethereum:** Smart Contracts: Definition, Ricardian contracts. Ethereum 101: Introduction, Ethereum blockchain, Elements of the Ethereum blockchain, Precompiled contracts.

## **Unit-5**

**Alternative Blockchains:** Blockchains, Blockchain-Outside of Currencies: Internet of Things, Government, Health, Finance, Media

### **Textbook/Textbooks**

1. Mastering Blockchain-Distributed ledgers, decentralization and Smart contracts explained, Author- Imran Bashir, Packt Publishing Ltd, Second Edition, ISBN 978-1- 78712-544-5, 2017

### **Reference Books**

1. Bitcoin and Cryptocurrency Technologies, Author- Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller, Steven Goldfeder, Princeton University, 2016
2. Blockchain Basics: A Non-Technical Introduction in 25 Steps, Author- Daniel Drescher, Apress, First Edition, 2017
3. Mastering Bitcoin: Unlocking Digital Cryptocurrencies, Andreas M. Antonopoulos, O'Reilly Media, First Edition, 2014

### **WebReferences:**

1. <https://www.javatpoint.com/blockchain-tutorial>
2. <https://www.tutorialspoint.com/blockchain/index.htm>
3. <https://www.guru99.com/blockchain-tutorial.html>
4. <https://www.simplilearn.com/tutorials/blockchain-tutorial>

**B.TechIVYear-IISemester**

**Coursestructure**

<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

## **HUMAN COMPUTER INTERACTION(PROFESSIO NALELECTIVE)**

**CourseCode:P18CSE24**

**Internal**

**Marks:40External**

**Marks:60**

**CoursePrerequisite:** KnowledgeofComputerandItsArchitecture

### **CourseObjectives:**

1. To provide basic methodologies and processes for designing interfaces.
2. To improve the interaction between users and computers by making computers more usable and receptive to the user's needs.
3. To provide relevant principles of behaviour, mostly derived from cognitive science and psychology and other sources that describe human ethology in particular environment, especially technological ones.
4. To make the students familiar with developing new interfaces and interaction techniques.

### **CourseOutcomes:**

At the end of this course the student will be able to

1. Identify the elements of good user interface design through effective GUI.
2. Identify the importance of human characteristics and understanding business functions.
3. Analyze screen design principles for making good decisions based on technological considerations in interface design.
4. Select the window, device and screen based control through navigation schemes.
5. Identify the basic components and interaction devices to interact with the computers.

### **Unit-I:**

(9 Lectures)

**Introduction:** Importance of user Interface – definition, importance of good design, benefit of good design. A brief history of Screen design.

#### **The graphical user interface –**

popularity of graphics, the concept of direct manipulation, graphical system, Characteristics, Web user – Interface popularity, characteristics-Principles of user interface.

### **Unit-II:**

(9 Lectures)

**Design process** – Human interaction with computers, importance of human characteristics human consideration, Human interaction speeds, understanding business



junctions.

### **UNIT-III**

(10 Lectures)

**Screen Designing:** Design goals – Screen planning and purpose, organizing screen elements, ordering of screen data and content – screen navigation and flow – Visually pleasing composition – amount of information – focus and emphasis – presentation of information simply and meaningfully – information retrieval on web – statistical graphics – Technological consideration in interface design.

### **UNIT-IV**

(8 Lectures)

**Windows** – New and Navigation schemes selection of window, selection of devices based on screen based controls.

### **UNIT-V**

(9 Lectures)

**Components** – text and messages, Icons and images – Multimedia, colour – uses, problems with choosing colours.

**Interaction Devices** – Keyboard and function keys – pointing devices – speech recognition digitization and generation – image and video displays – drivers.

#### **Text Books:**

1. Wilbert O Galitz, ||The Essential Guide to User Interface Design||, Wiley DreamaTech, Third Edition, 2007.

#### **Reference Books:**

1. Ben Shneiderman, Catherine Plaisant, —Designing the User Interface||, Fourth Edition, Pearson Education, 2008.
2. ALAN DIX, JANET FINLAY, GREGORY D. ABOARD, RUSSELL BEALE, —Human Computer Interaction||, Third Edition, PEARSON, 2009.

#### **Web References:**

1. <http://ps.fragnel.edu.in/~dipalis/prgdwnl/eguid.pdf>
2. <https://www.alljntuworld.in/download/human-computer-interaction-materials-notes/>
3. [http://www.crectirupati.com/sites/default/files/lecture\\_notes/HCI-notes.pdf](http://www.crectirupati.com/sites/default/files/lecture_notes/HCI-notes.pdf)

**DESIGN  
PATTERNS(PROFESSORALELE  
CTIVE-VI)**

**Course**

**Code:P18ITE07Course**

**Objectives:**

- The aim of the course is to appreciate the idea behind Design Patterns in handling common problems faced during building an application
- This course covers all pattern types from creational to structural, behavioral to concurrency and highlights the scenarios when one pattern must be chosen over others.

**Course Outcomes:**

- Create software designs that are scalable and easily maintainable
- Understand the best use of Object Oriented concepts for creating truly OOP programs
- Use creational design patterns in software design for class instantiation
- Use structural design patterns for better class and object composition
- Use behavioral patterns for better organization and communication between the objects
- Use refactoring to compose the methods for proper code packaging
- Use refactoring to better organize the class responsibilities of current code

**UNIT– I**

(10 Lectures)

**Introduction:** What is a design pattern? design patterns in Smalltalk MVC, Describing Design Patterns, The Catalog of Design Patterns, Organizing the Catalog, How Design Patterns Solve Design Problems, How to Select a Design Pattern, How to Use a Design Pattern.

**UNIT– II**

(9 Lectures)

**Designing a Document Editor:** Design Problems, Document Structure, Formatting, Embellishing the User Interface, Supporting Multiple Look-and-Feel Standards, Supporting Multiple Window Systems, User Operations Spelling Checking and Hyphenation, Summary

**UNIT– III**

(9 Lectures)

**Creational Patterns:** Abstract Factory, Builder, Factory Method, Prototype, Singleton, Discussion of Creational Patterns.

**Structural Pattern part-1:** Adapter, Bridge, Composite.

**UNIT– IV**

(9 Lectures)

**Structural Pattern part-II:** Decorator, Façade, Flyweight, Proxy.

**Behavioral Patterns part-1:** Chain of Responsibility, Command, Interpreter, Iterator.

**UNIT– V**

(9Lectures)

**Behavioral Patterns part-II** : Mediator, Memento, Observer, State, Strategy, TemplateMethod, Visitor, Discussion of behavioral patterns.

**TEXTBOOK:**

1. DesignPatterns, ErichGamma, PearsonEducation

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